

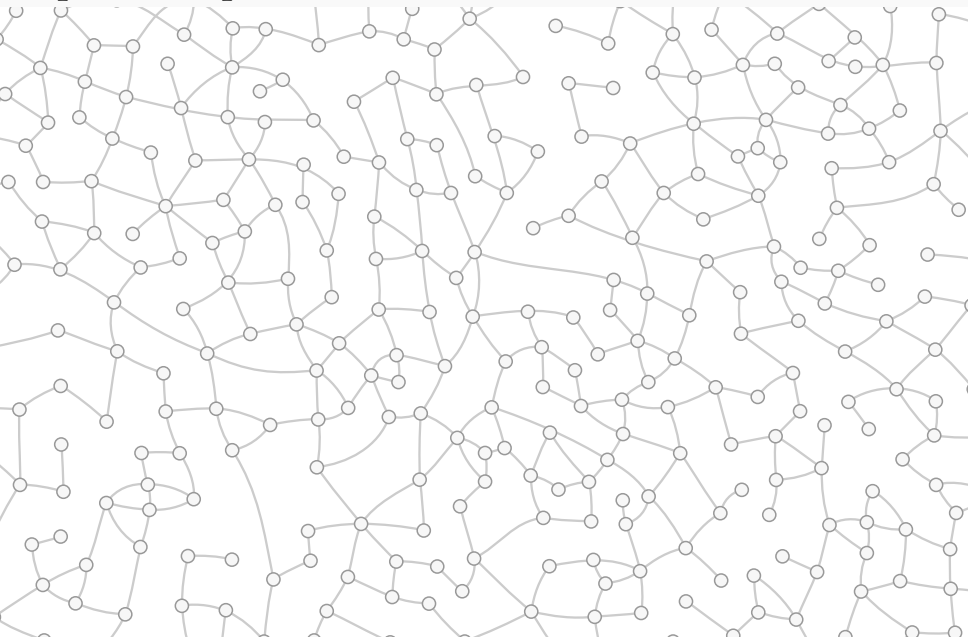
Lower Bounds *for* **Local Approximation**

Mika Göös, Juho Hirvonen & Jukka Suomela (*HIIT*)

Lower Bounds *for* Local Approximation

We prove: **Local algorithms** do not need *unique IDs* when computing **approximations** to graph optimization problems

Input = Graph \mathcal{G} = Communication Network



“Simple” Graph Problems

Old Classics

1 Independent sets

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- 1 Independent sets
- 2 Vertex covers

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- 4 **Matchings**

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- 1 Independent sets
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- 5 **Edge covers**

“Simple” Graph Problems

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- 5 Edge covers
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- 7 Etc...

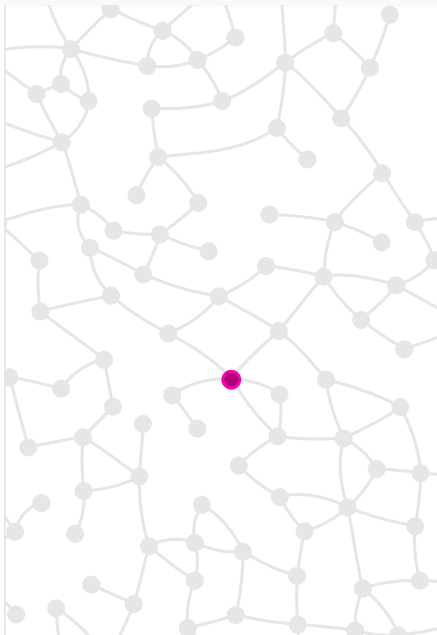
Local Algorithms

- 1 Distributed algorithm **A**
- 2 Deterministic, synchronous



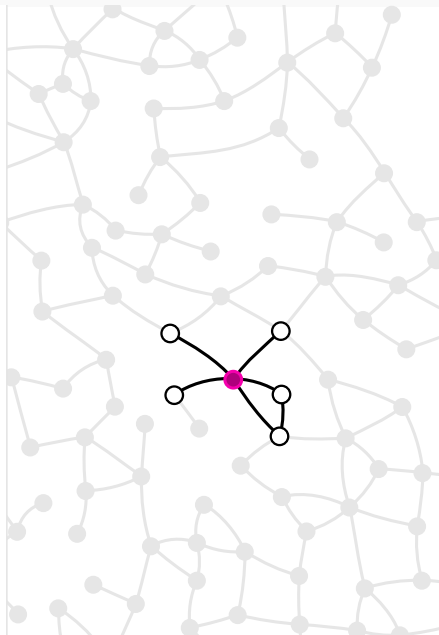
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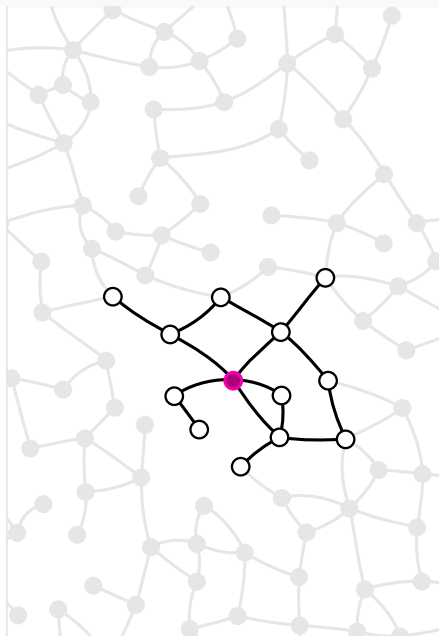
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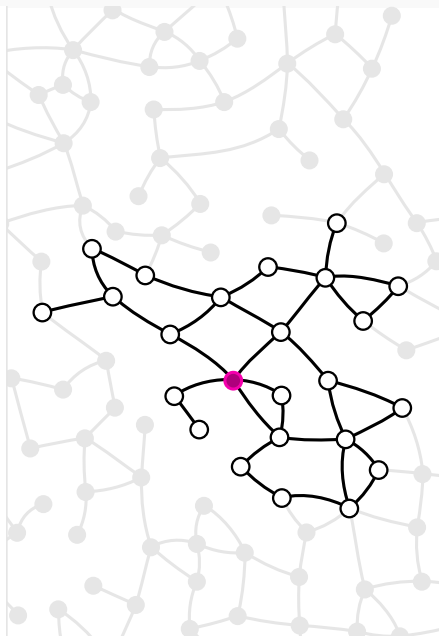
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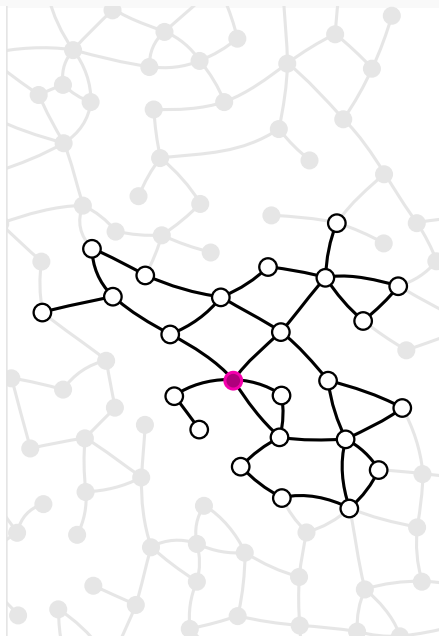
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 - **independent** of $n = |\mathcal{G}|$
 - may depend on maximum degree Δ of \mathcal{G}

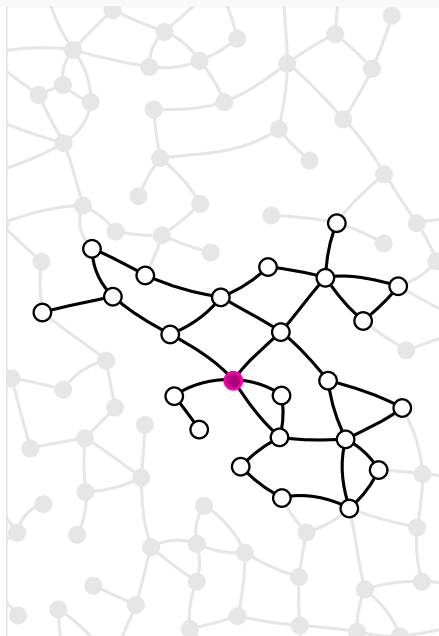


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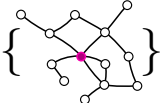
On *bounded degree graphs* ($\Delta = O(1)$)
running time is a constant:

$$r \in \mathbb{N} \quad (\text{e.g., } r = 3)$$




Local Algorithms

Definition:

$$\mathbf{A} : \left\{ \begin{array}{c} \text{graph} \\ \text{with a pink node} \end{array} \right\} \rightarrow \{0, 1\}$$



Definition:

$$\mathbf{A} : \left\{ \begin{array}{c} \text{graph} \\ \text{with a highlighted vertex} \end{array} \right\} \rightarrow \{0, 1\}$$


Output:

Vertex set: Set of vertices v with $\mathbf{A}(\mathcal{G}, v) = 1$

Definition:

$$\mathbf{A} : \left\{ \begin{array}{c} \text{graph} \\ \text{with a central vertex} \end{array} \right\} \rightarrow \{0, 1\}^{\Delta}$$


Output:

Vertex set: Set of vertices v with $\mathbf{A}(\mathcal{G}, v) = 1$

Edge set: $\mathbf{A}(\mathcal{G}, v)$ is a vector of length Δ indicating which edges incident to v are included

Two Network Models

Unique Identifiers

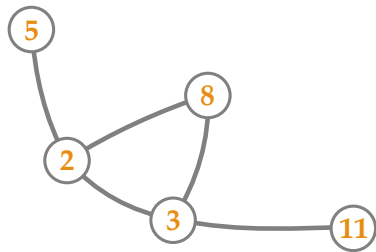
Anonymous Networks
with Port Numbering

Two Network Models

Unique Identifiers

- Each node has a unique $O(\log n)$ -bit **label**:

$$V(\mathcal{G}) \subseteq \{1, 2, \dots, \text{poly}(n)\}$$



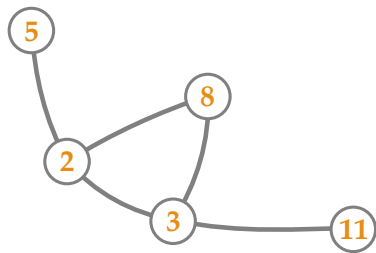
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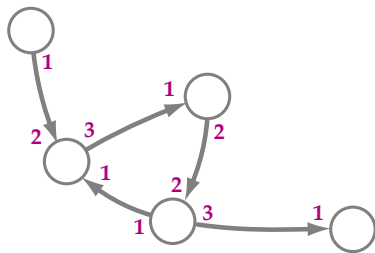
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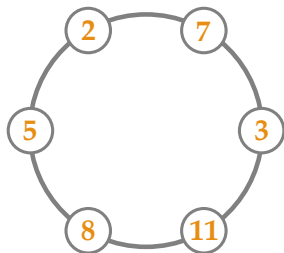
Anonymous Networks with Port Numbering

- Node v can refer to its neighbours via **ports** $1, 2, \dots, \text{deg}(v)$
- Edges are **oriented**

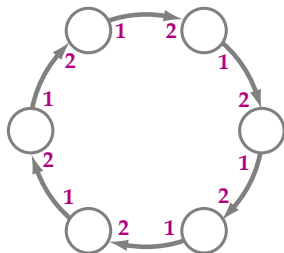


Example: Independent Sets on a Cycle

ID-model

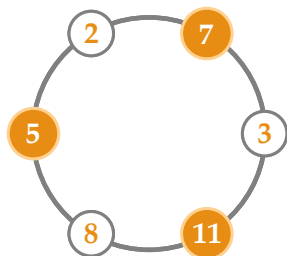


PO-model

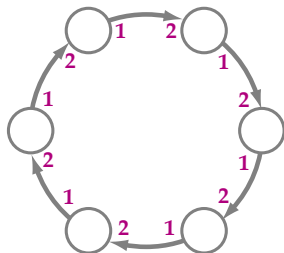


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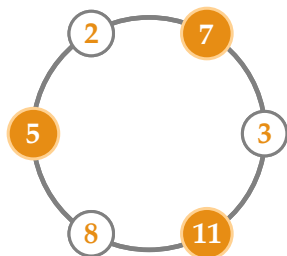
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- [Cole–Vishkin 86, Linial 92]:
Maximal independent set
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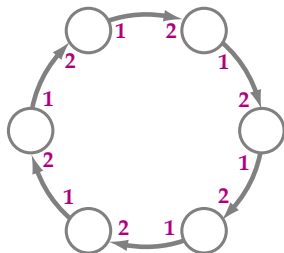
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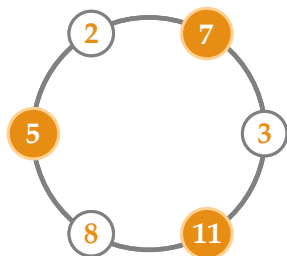
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- Above **PO-network** is
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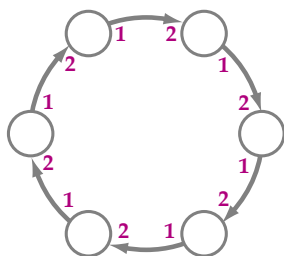
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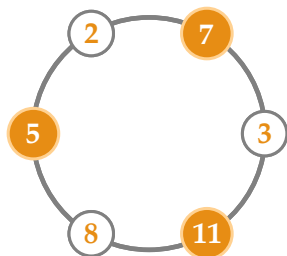
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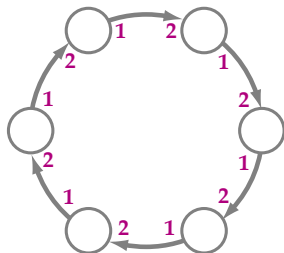
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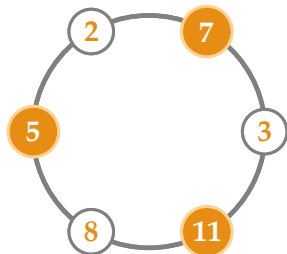
PO-model



- Above **PO-network** is
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- \Rightarrow All nodes give same output
- \Rightarrow Empty set is computed!

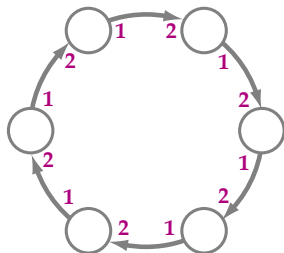
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ID-model



\gg
in general

PO-model

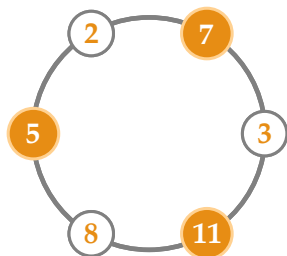


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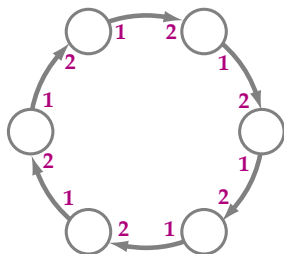
Example: Independent Sets on a Cycle

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- [Lenzen–Wattenhofer 08, Czygrinow et al. 08]: MIS **cannot** be approximated to within a **constant factor** in $O(1)$ rounds!

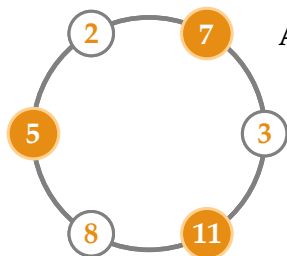
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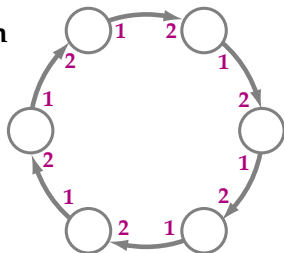
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\approx

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Known Approximation Ratios

	ID	PO
Max Independent Set	∞	∞
Max Matching	∞	∞
Min Vertex Cover	2	2
Min Edge Cover	2	2
Min Dominating Set	$\Delta' + 1$	$\Delta' + 1$
	$(\Delta' := 2\lfloor \Delta/2 \rfloor)$	

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Min Edge Dominating Set	α	$4 - 2/\Delta'$

$$3 \leq \alpha \leq 4 - 2/\Delta' \quad ???$$

Our Result (informally)

Main Thm: When **Local Algorithms** compute **constant factor** approximations,

$$\mathbf{ID} = \mathbf{PO}$$

for a general class of graph problems

Proof!

OI: Order Invariant Algorithms

[Naor–Stockmeyer 95]:

Ramsey's theorem implies that **local ID-algorithms** can only **compare** identifiers

$$\text{ID} = \text{OI} \stackrel{?}{=} \text{PO}$$

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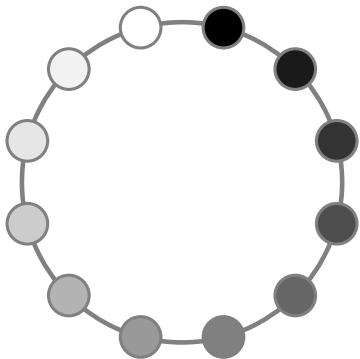
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Order invariant algorithm A:

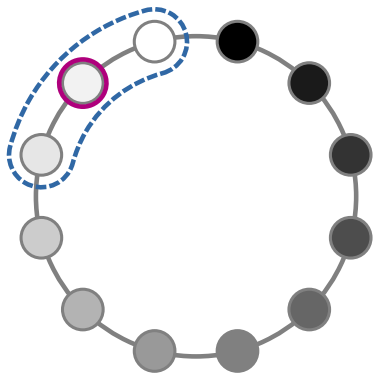
Input: Ordered graph (\mathcal{G}, \leq)

Output: $\mathbf{A}(\mathcal{G}, \leq, v)$ depends only on **order type** of the radius- r neighbourhood of v

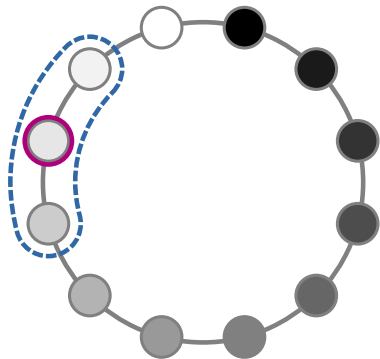
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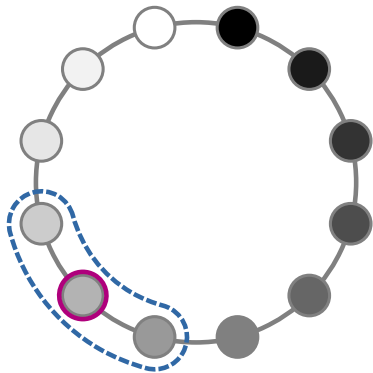
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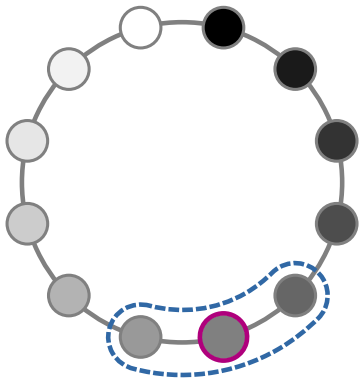
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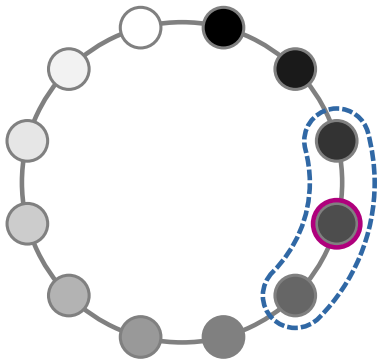
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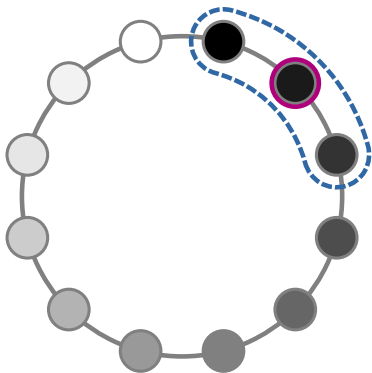
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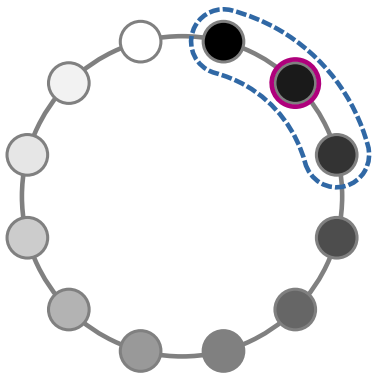
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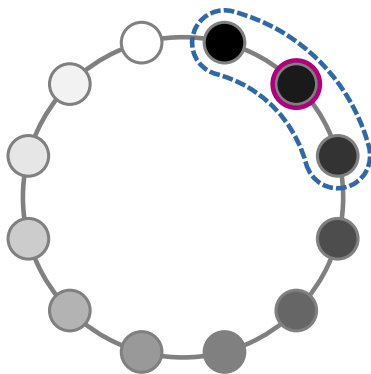


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- On a large enough cycle $(1 - \epsilon)$ -fraction of neighbourhoods are isomorphic

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- On a large enough cycle
 $(1 - \epsilon)$ -fraction
of neighbourhoods are
isomorphic
- **OI-algorithm** outputs the
same almost everywhere!

Two Advantages of **OI** over **PO**

1. **Global** linear order vs. **Local** port numbering

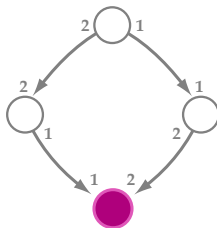
- Linear order introduces **symmetry breaking**
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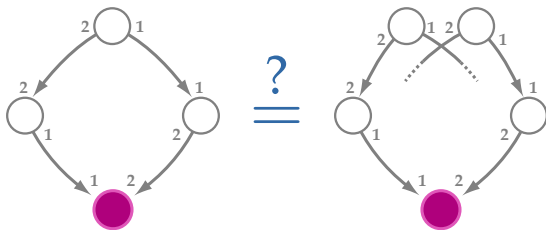


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- This disadvantage disappears on **high girth graphs**
- **We assume:** Feasibility of a solution can be checked by a **PO**-algorithm

Two Advantages of **OI** over **PO**

$$1 + 2 =$$

Need to understand
linear orders on high girth graphs

Order Homogeneity

Definition: We say that an **ordered** graph (\mathcal{G}, \leq) is
 (α, r) -homogeneous
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radius- r neighbourhoods

Order Homogeneity

Definition: We say that an **ordered** graph (\mathcal{G}, \leq) is **(α, r) -homogeneous** if **α -fraction** of nodes have isomorphic radius- r neighbourhoods

Example: **Large cycles** are $(1 - \epsilon, r)$ -homogeneous ($\alpha = 1$ not possible)

Homogeneous High Girth Graphs

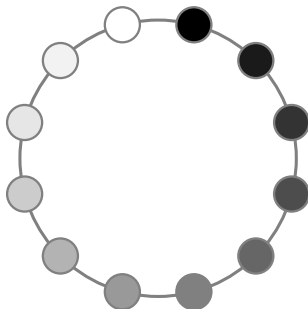
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- 3 Large girth
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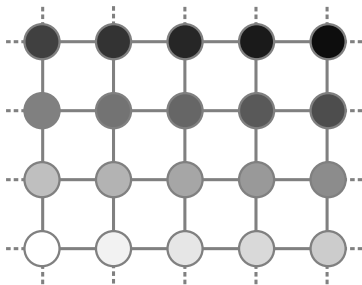
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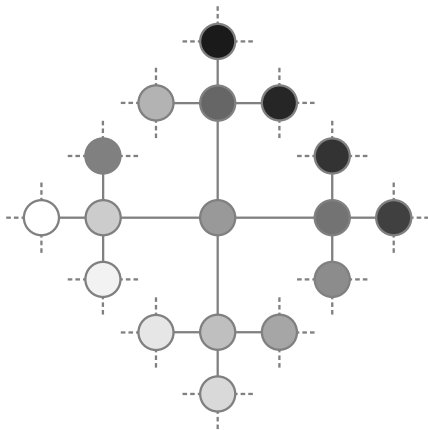
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Main Technical Result:

Graphs $(\mathcal{H}_{\epsilon, \leq \epsilon})$ with properties 1–4 exist

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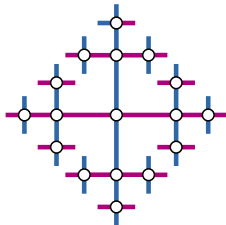
Proof. We use **Cayley graphs of soluble groups**

Homogeneous High Girth Graphs

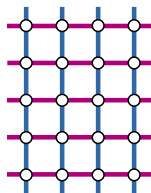
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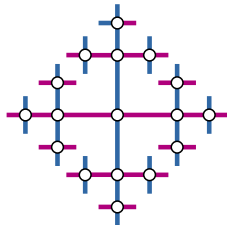
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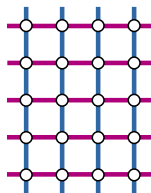
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Want:

- Invariant order:
 $x < y \iff gx < gy$



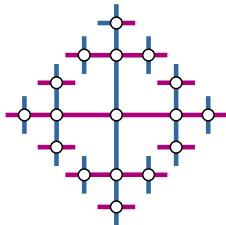
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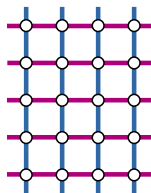
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Want:

- Invariant order
- Polynomial growth [Gromov's theorem]



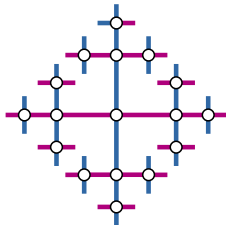
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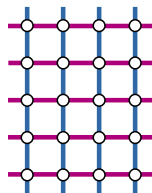
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[Gamburd et al. 09]



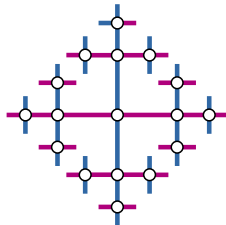
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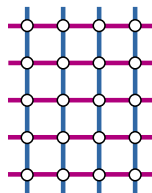
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- Polynomial growth
- Large girth

$$G_1 = \mathbb{Z},$$

$$G_{i+1} = (G_i \times G_i) \rtimes \mathbb{Z}$$



$\mathbb{Z} \times \mathbb{Z}$

Homogeneous High Girth Graphs

- 1 $(1 - \epsilon, r)$ -homogeneous
- 2 $2k$ -regular
- 3 Large girth
- 4 Finite graph

Main Technical Result:

Graphs $(\mathcal{H}_{\epsilon, \leq \epsilon})$ with properties 1–4 exist

Proof of Main Thm:

Form graph products $(\mathcal{H}_{\epsilon, \leq \epsilon}) \times \mathcal{G}$

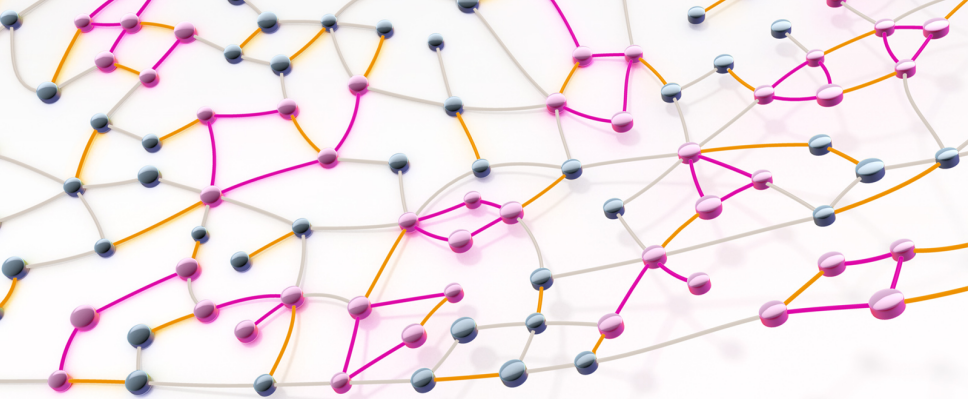
Our result:

For Local Approximation,

$$\text{ID} = \text{OI} = \text{PO}$$

Open problems:

- Planar graphs?
- Applications elsewhere—descriptive complexity?



Cheers!