

# **Succinct Arguments:** Constructions and Open Problems

**Alessandro Chiesa**  
UC Berkeley

# The Role of Cryptography

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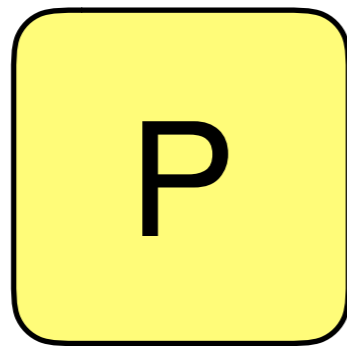
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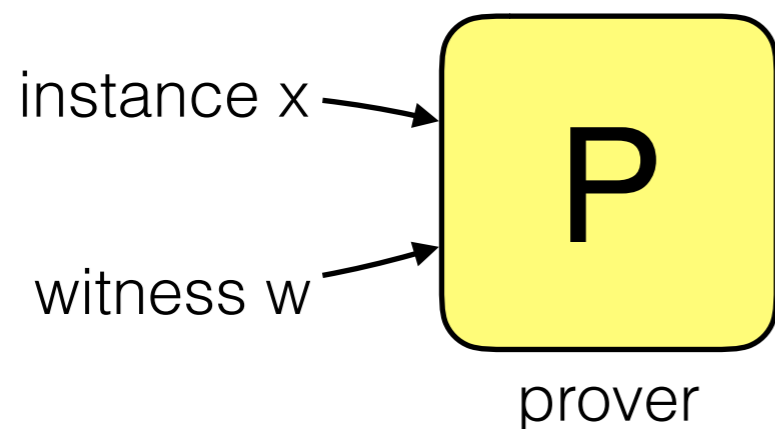
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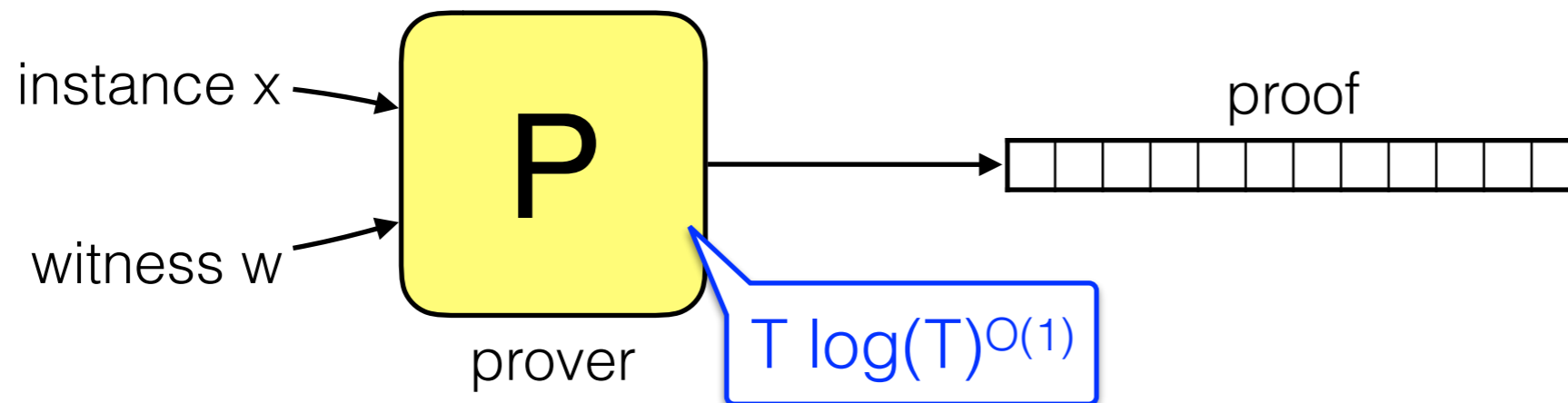
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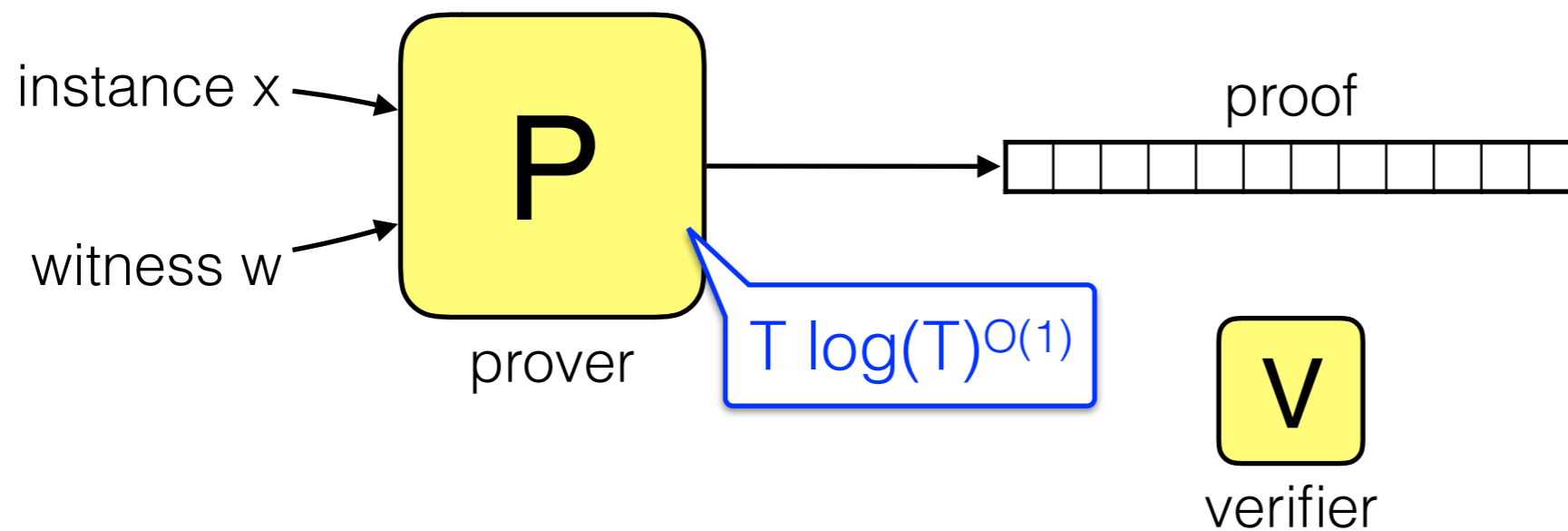
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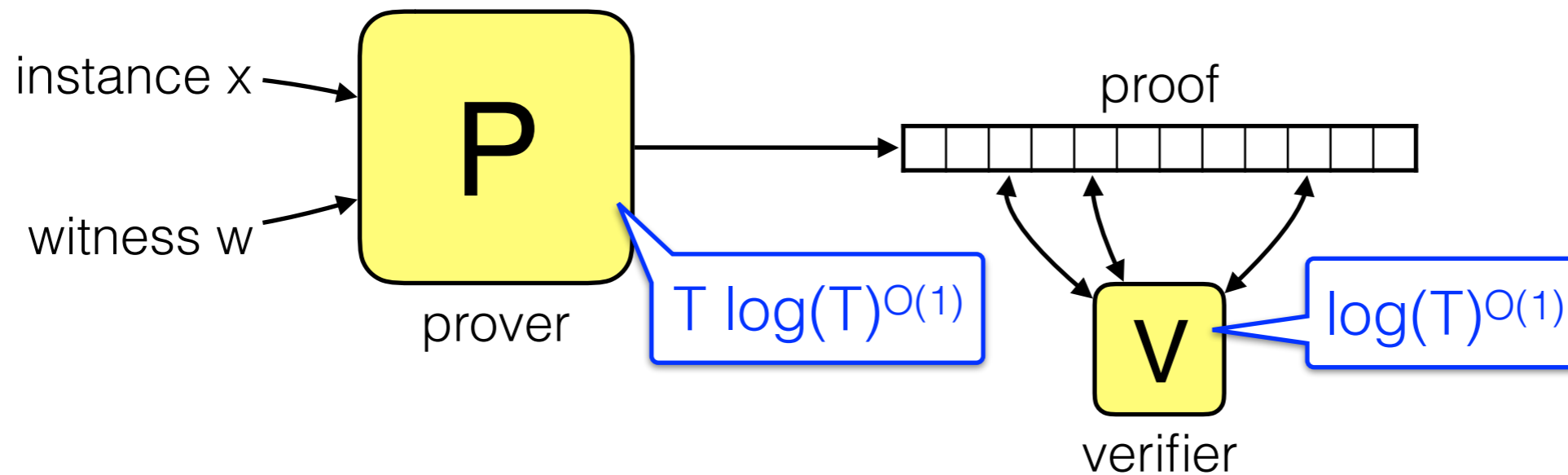
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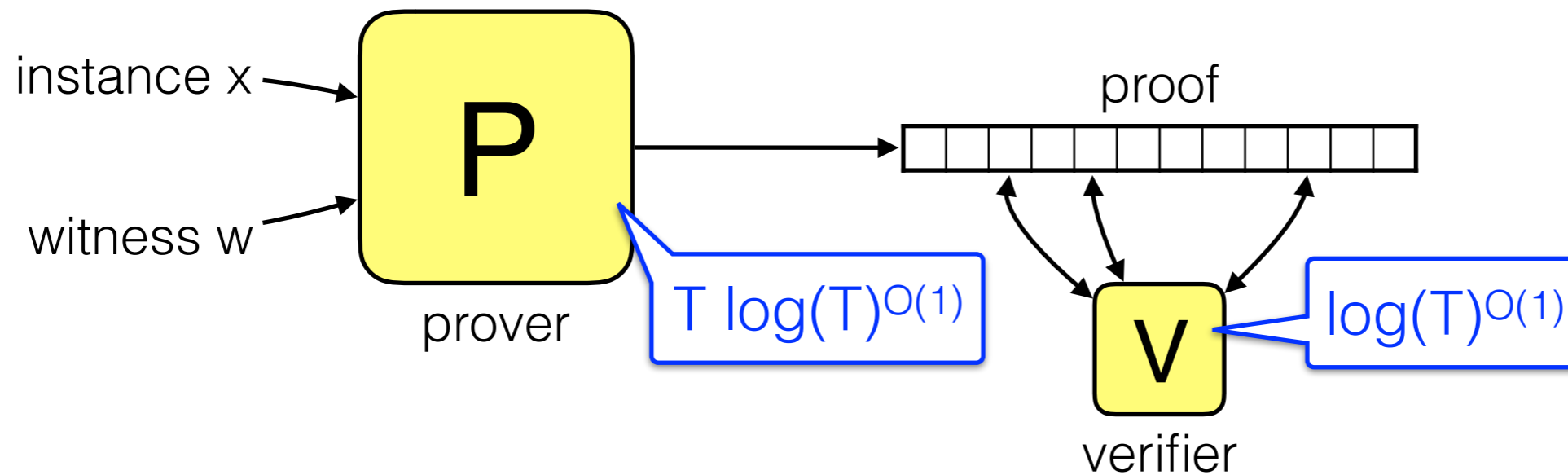
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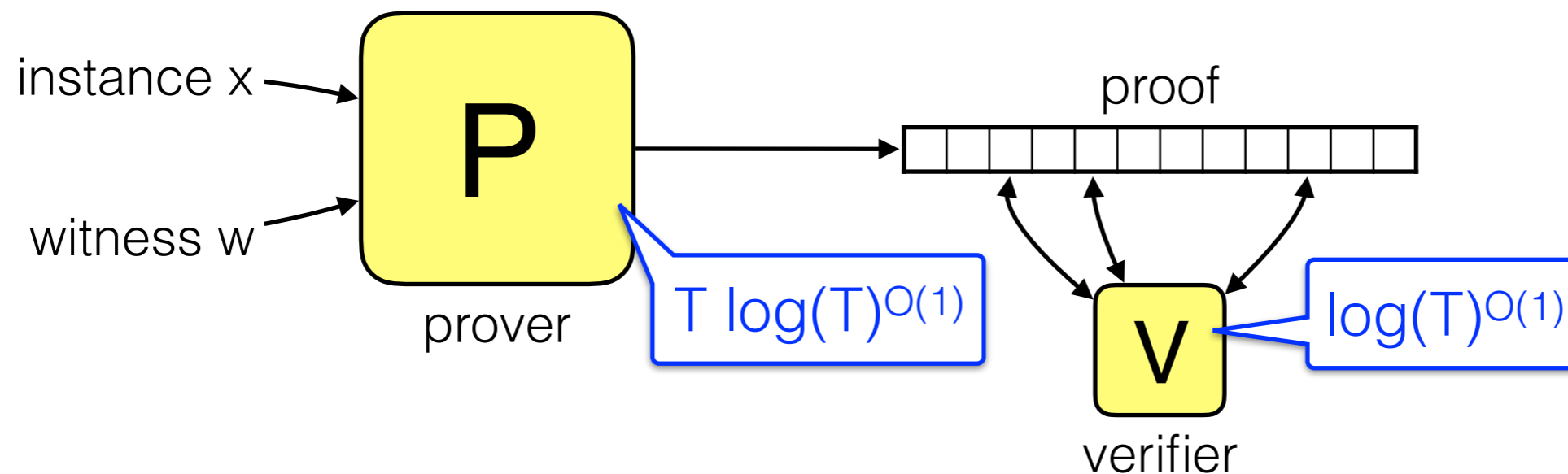
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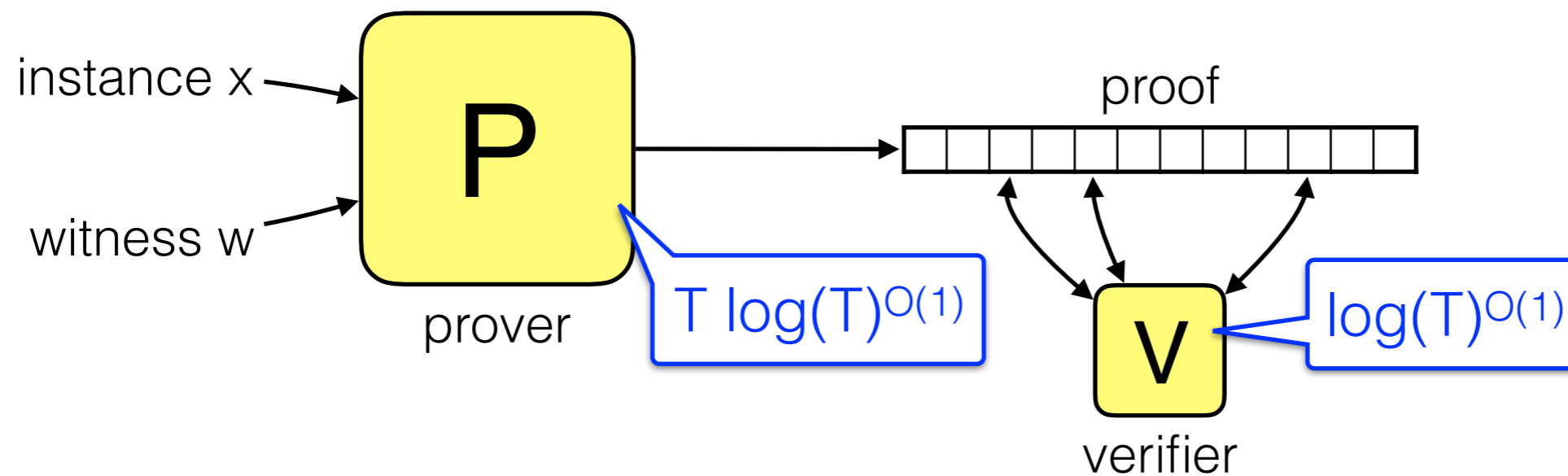
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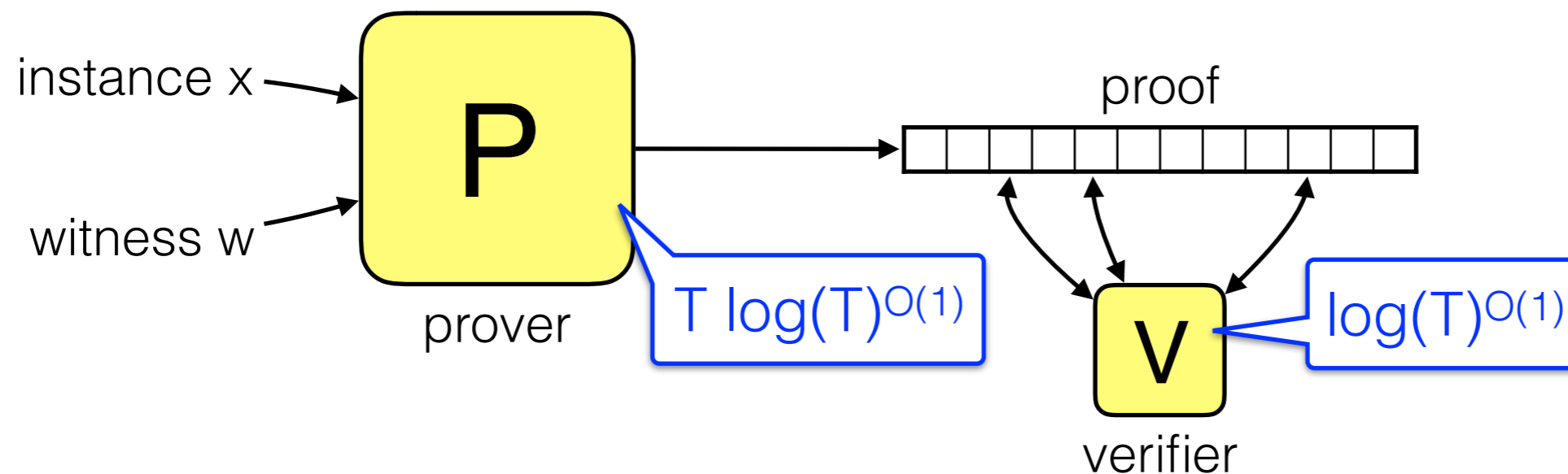
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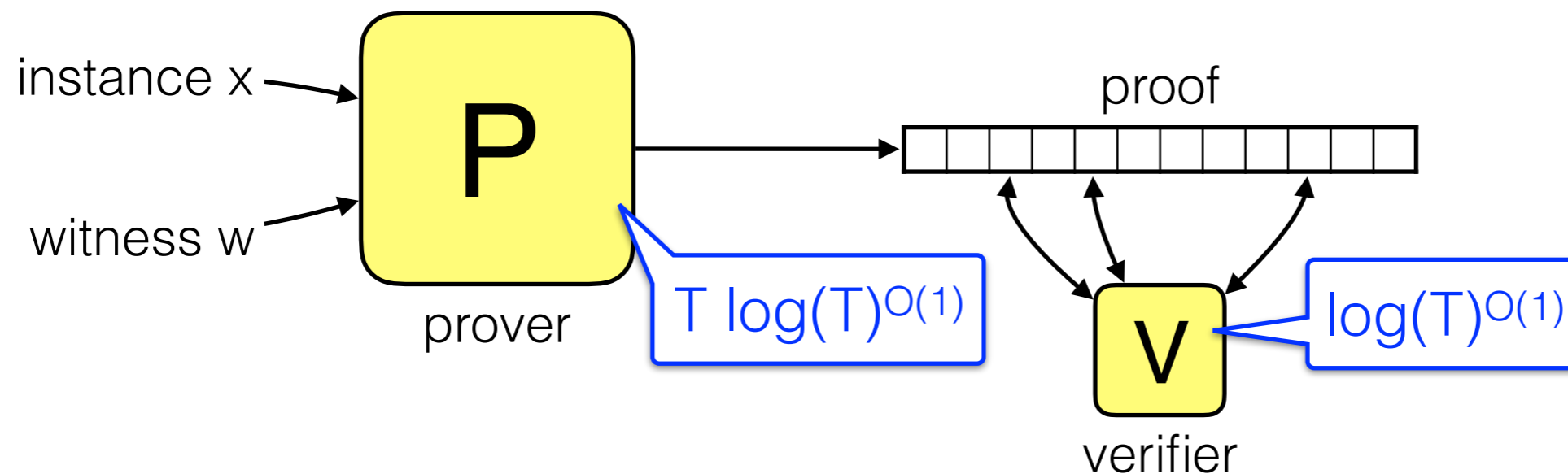
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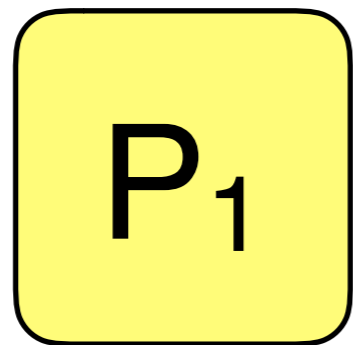
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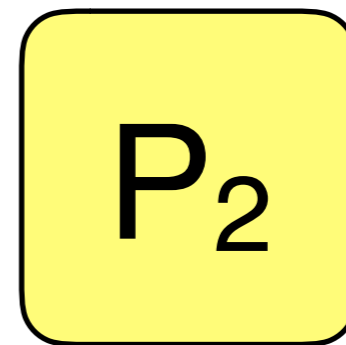
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prover #1



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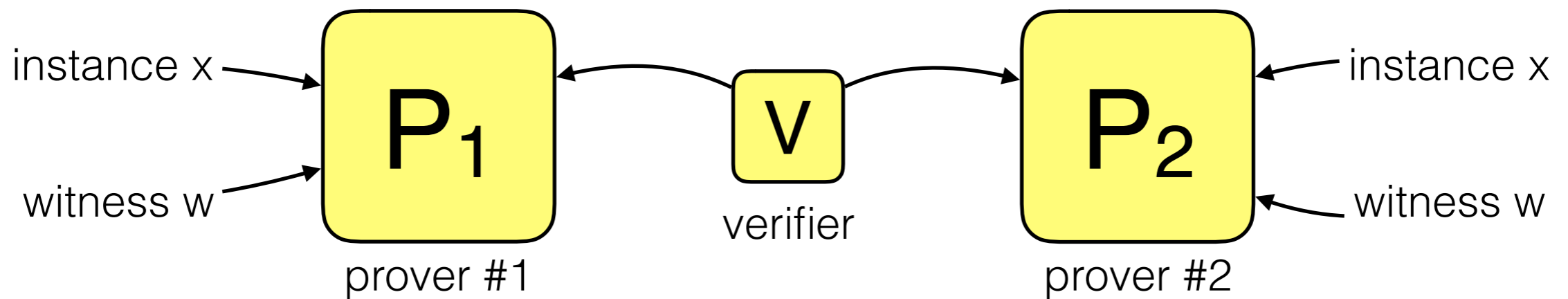
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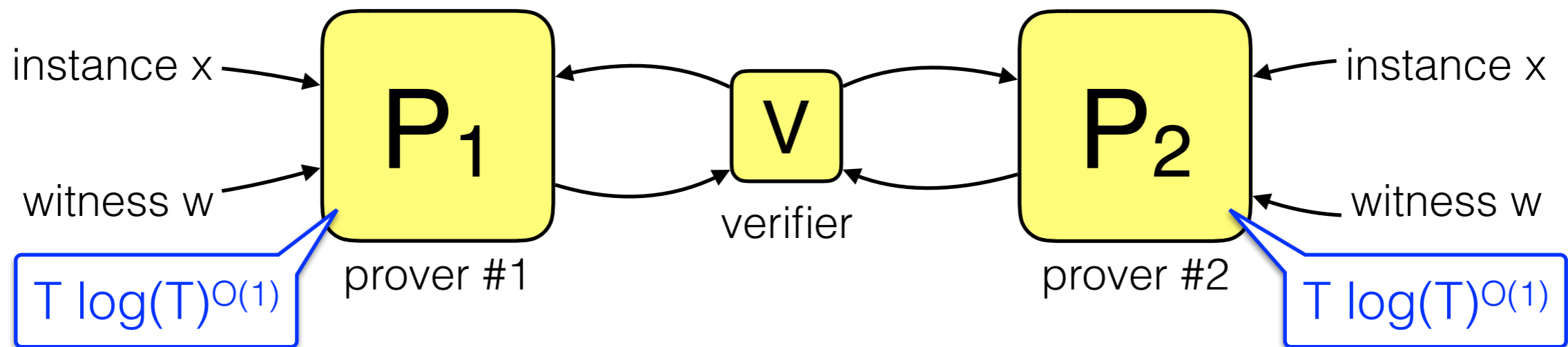
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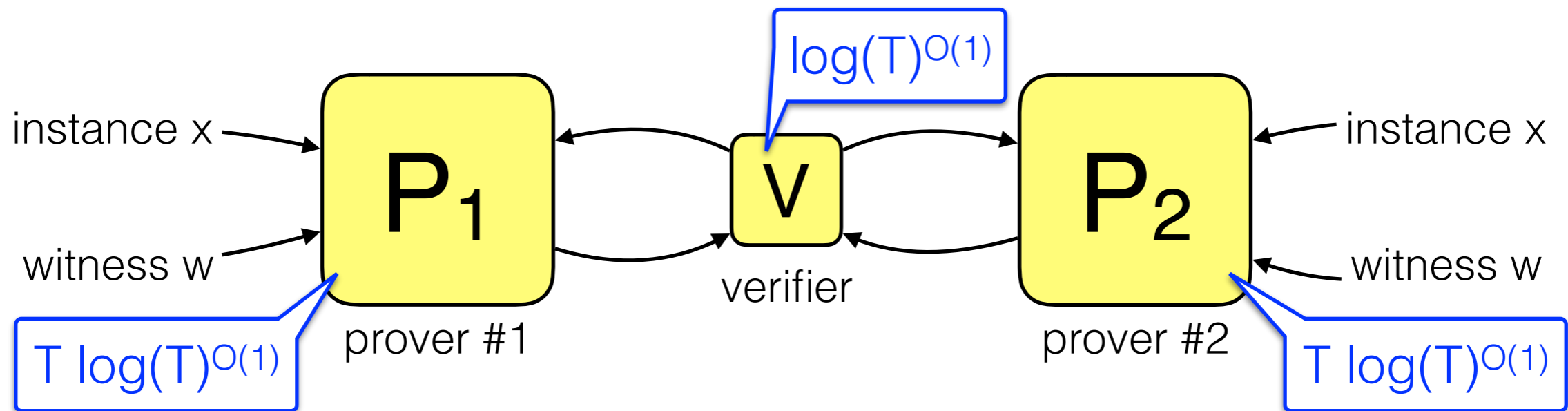
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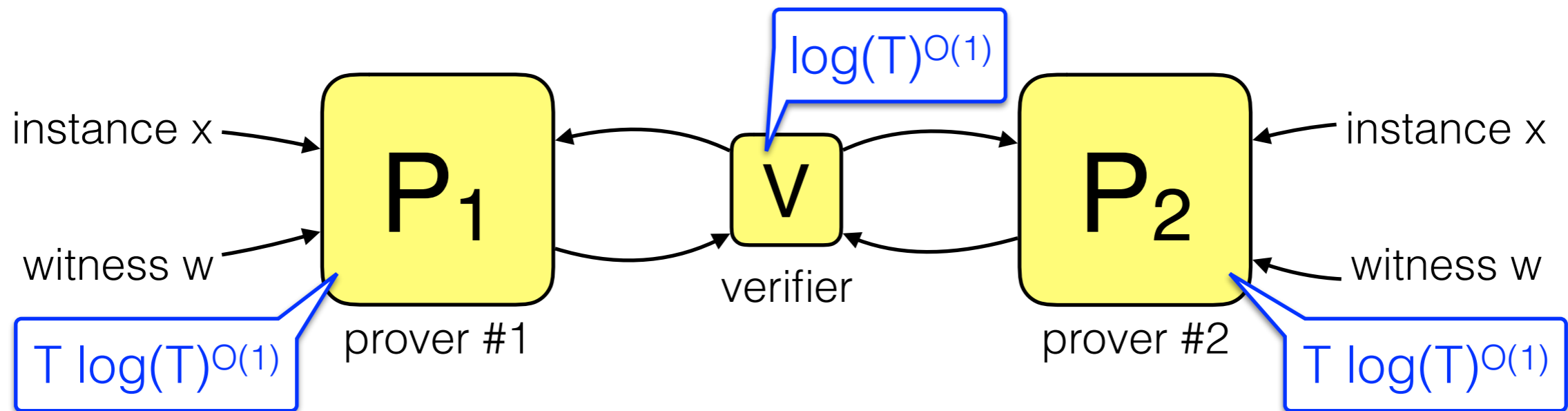
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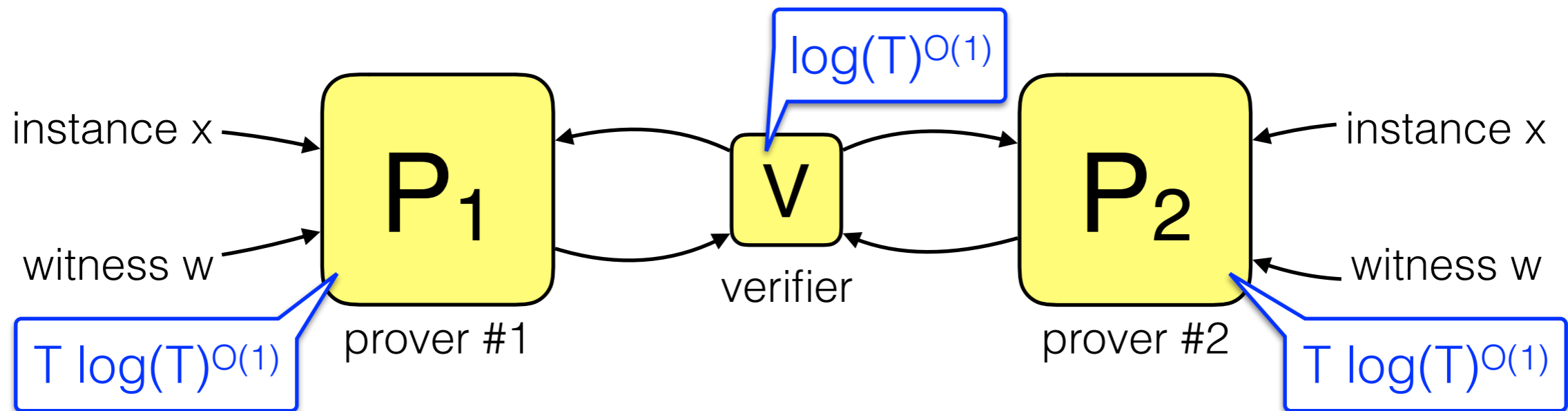
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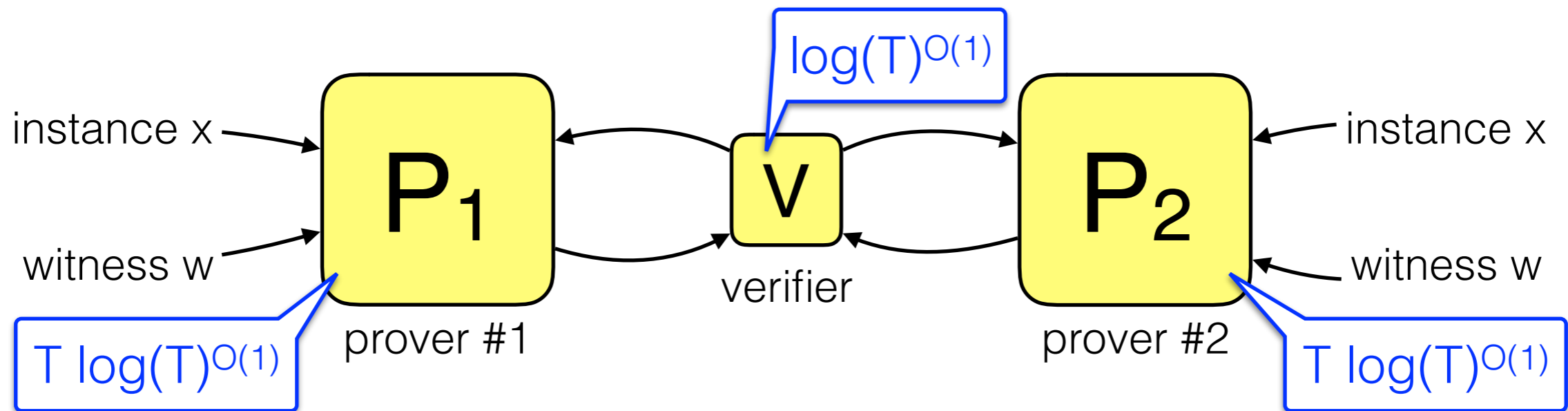
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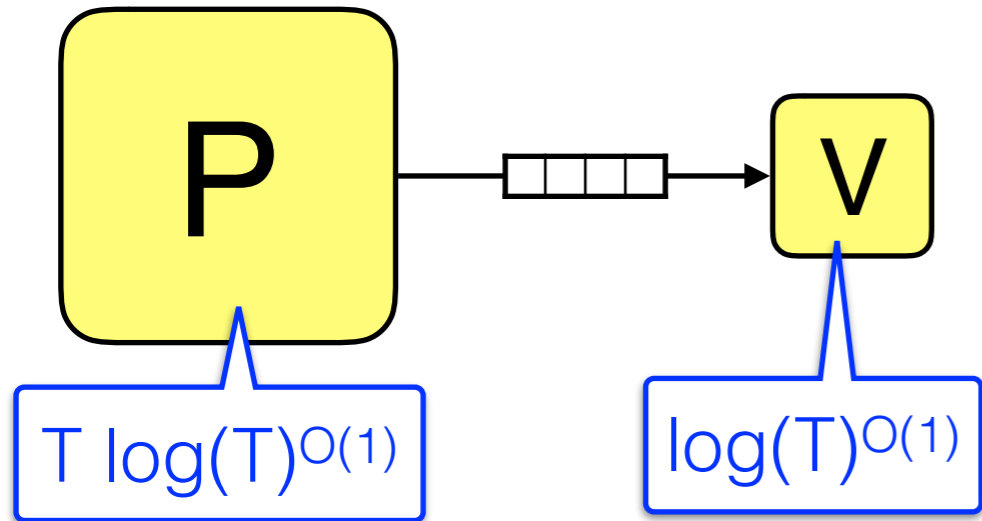
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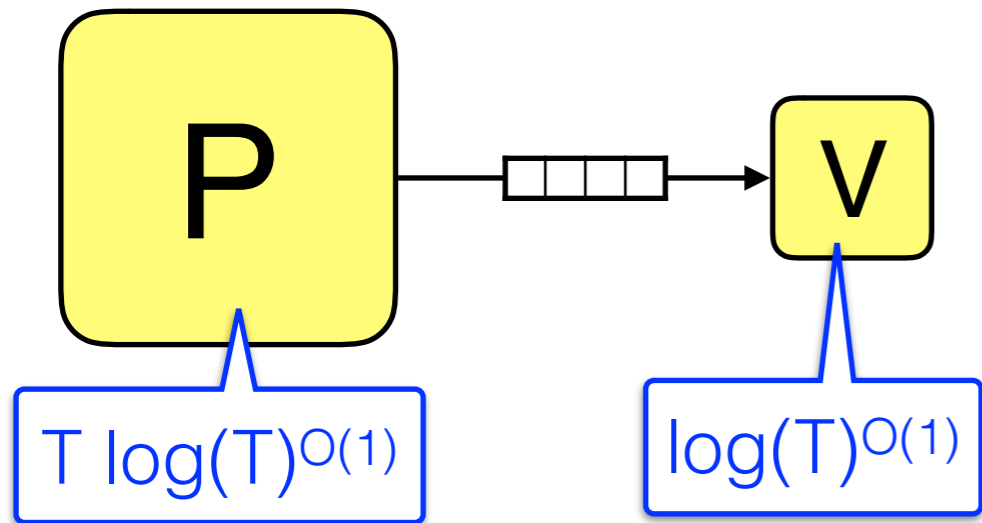
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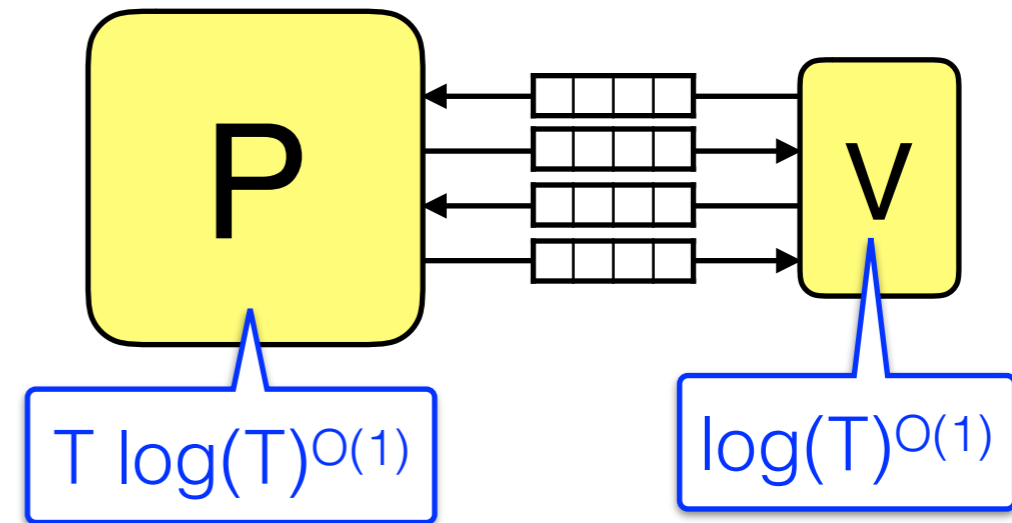


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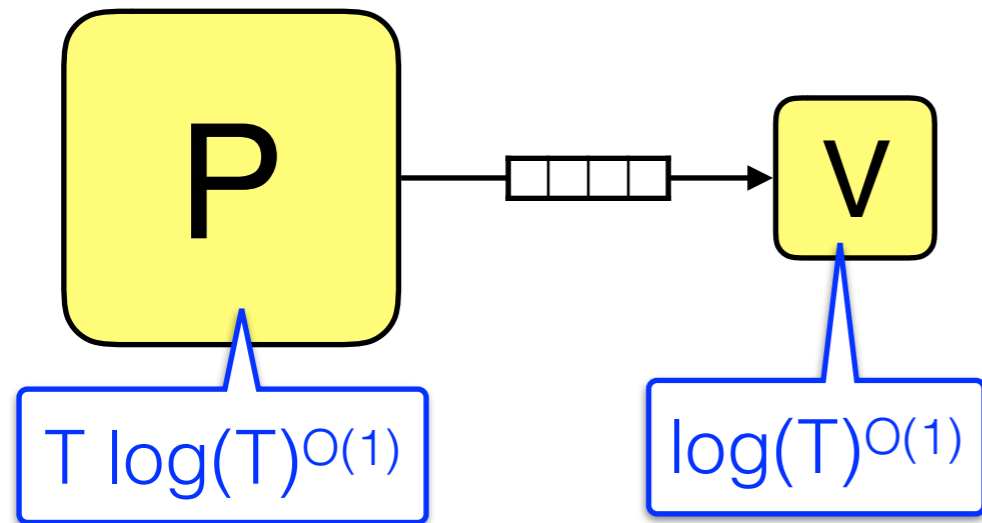


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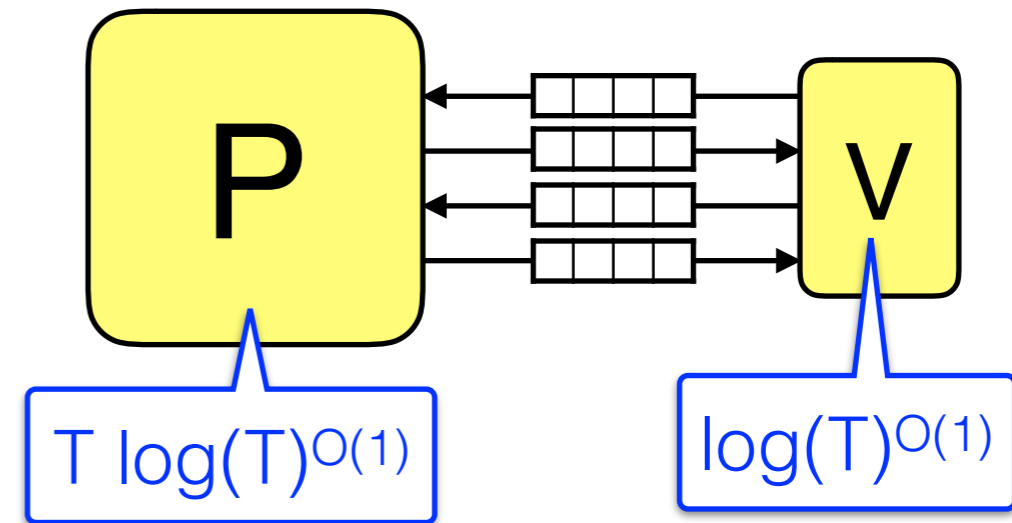


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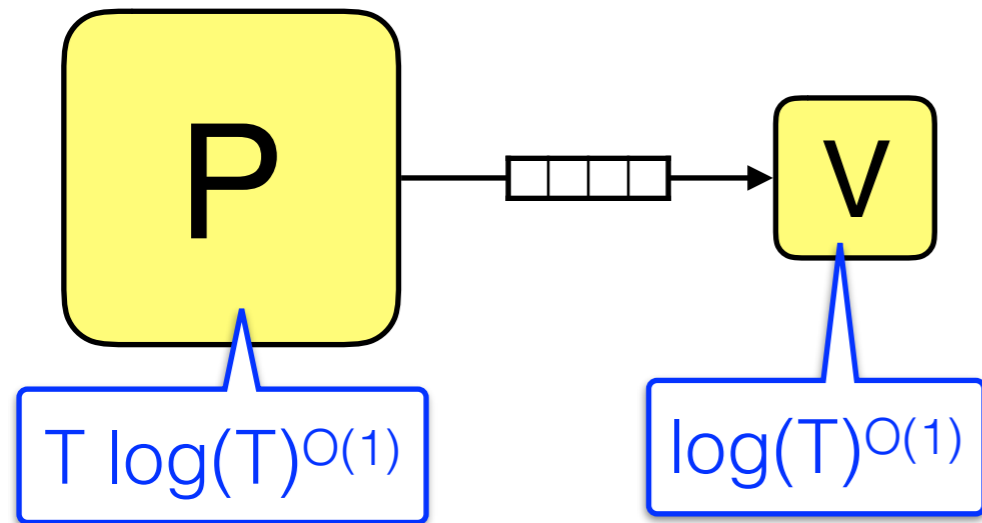
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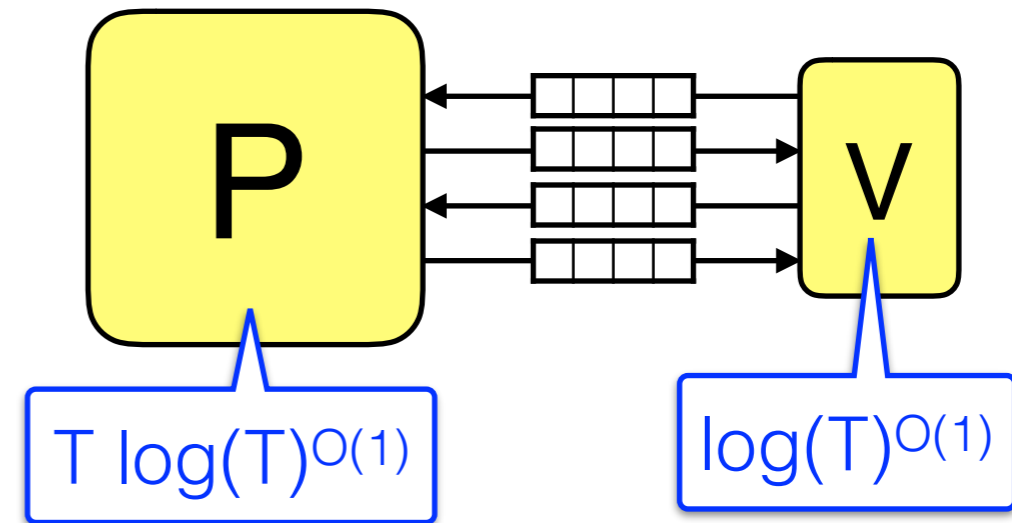
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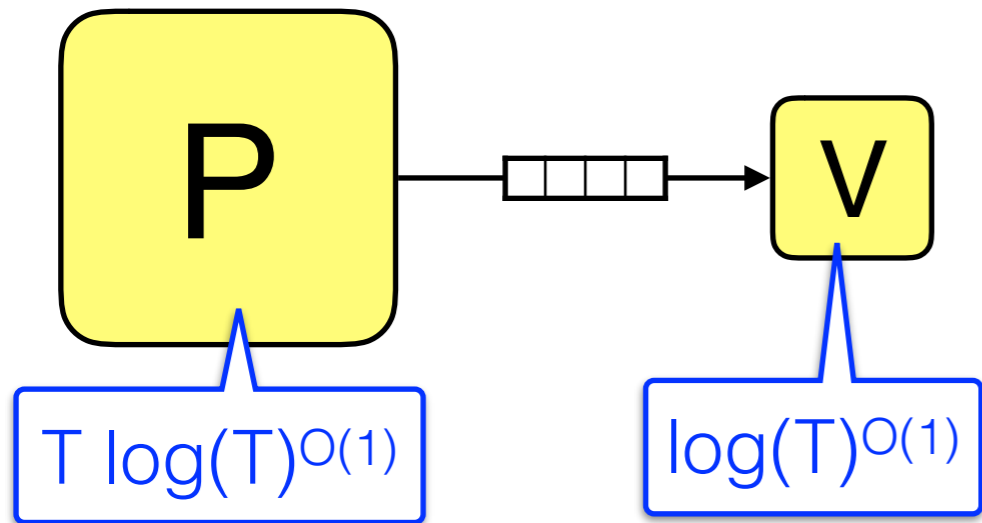
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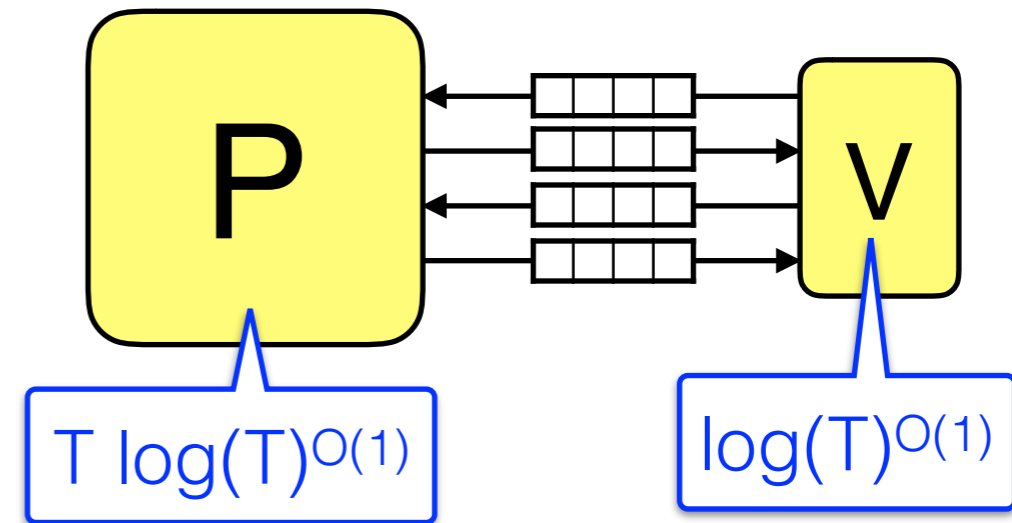
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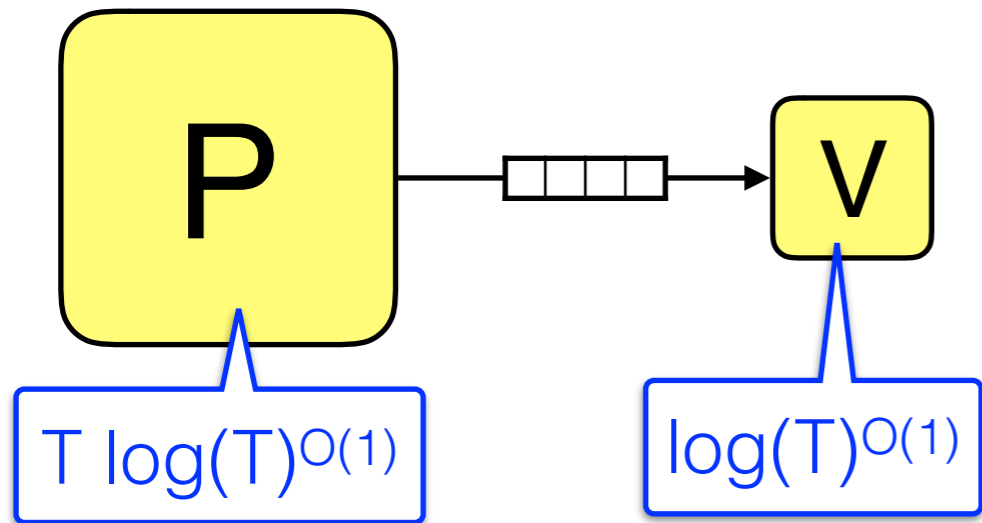
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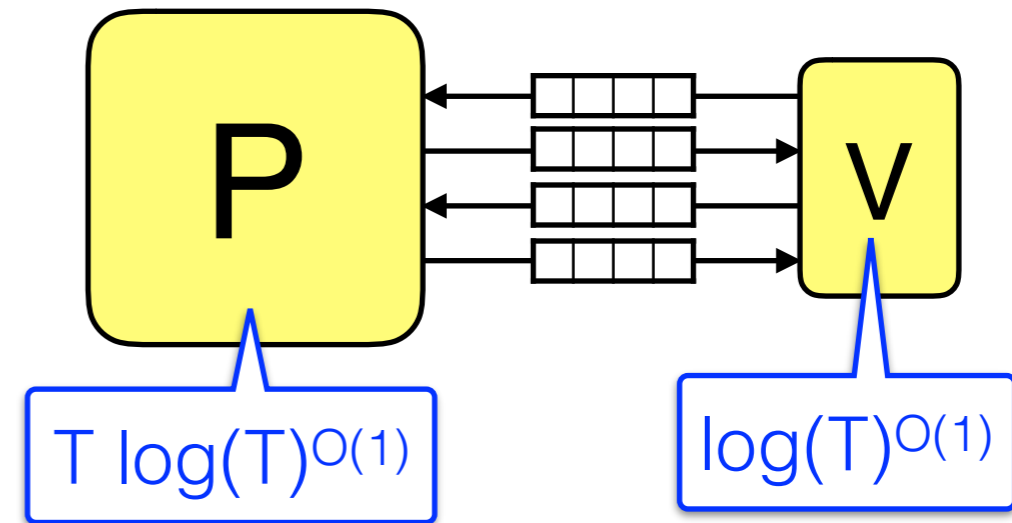
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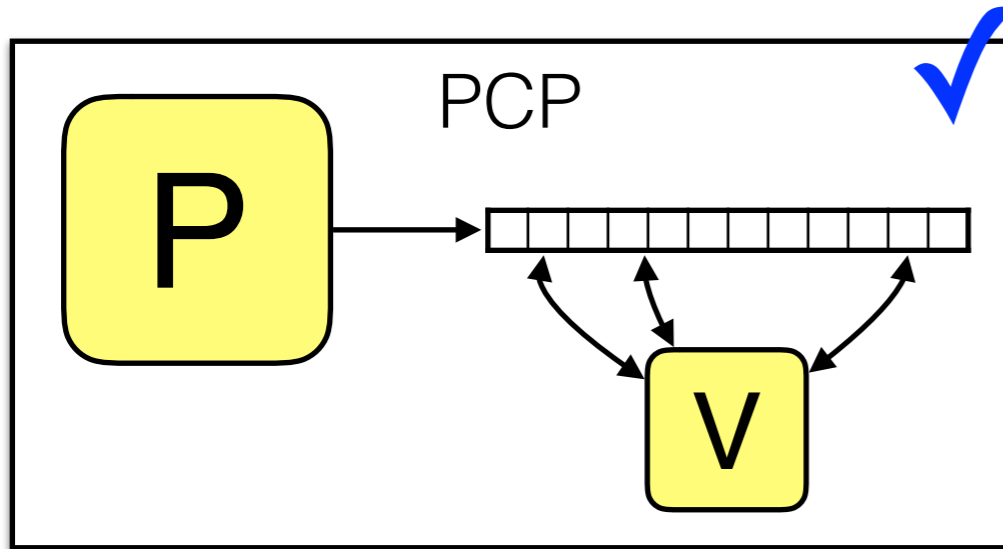
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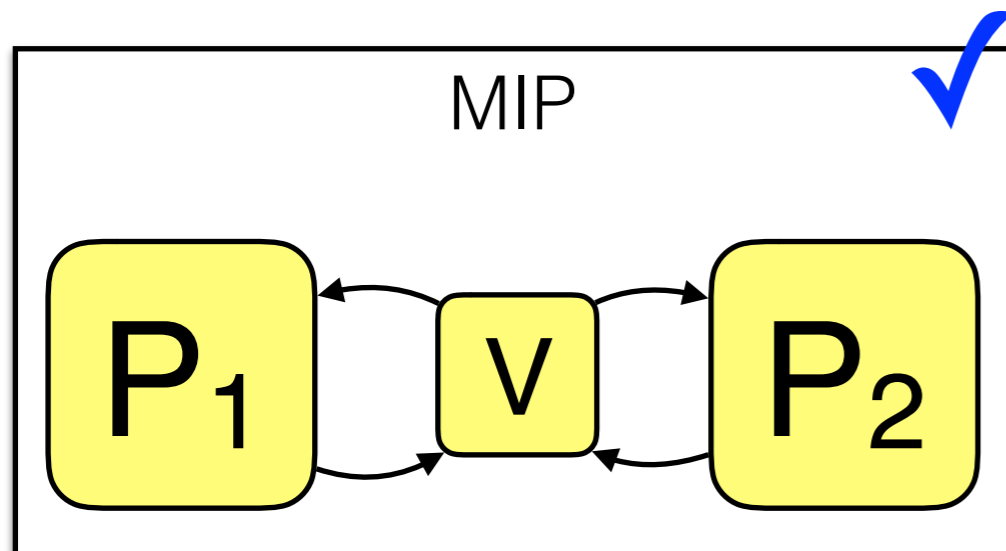
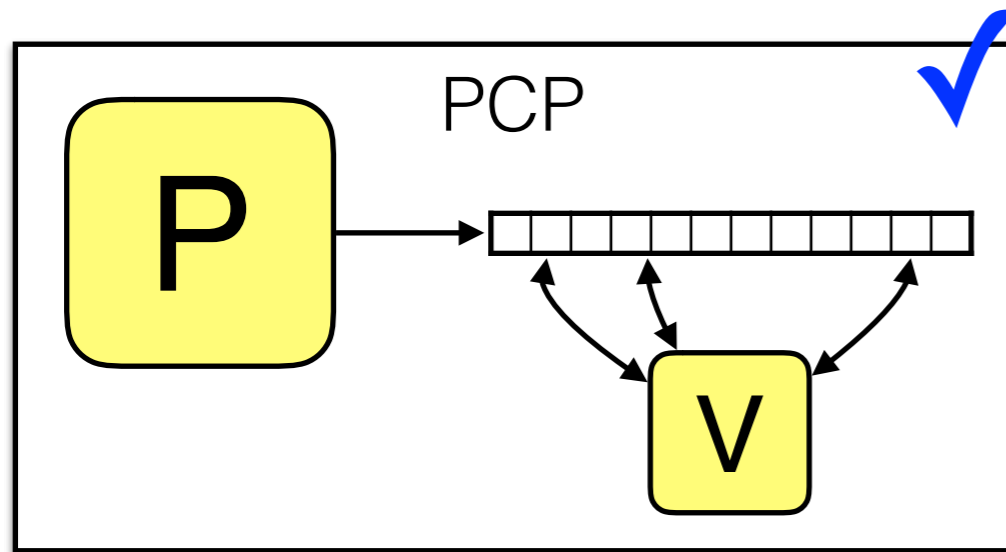
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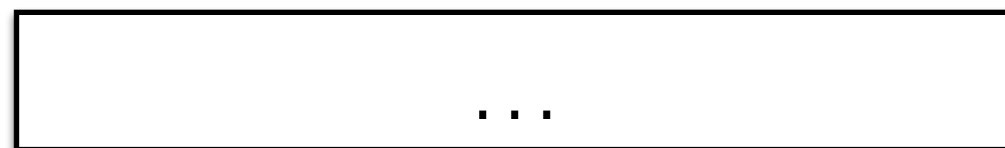
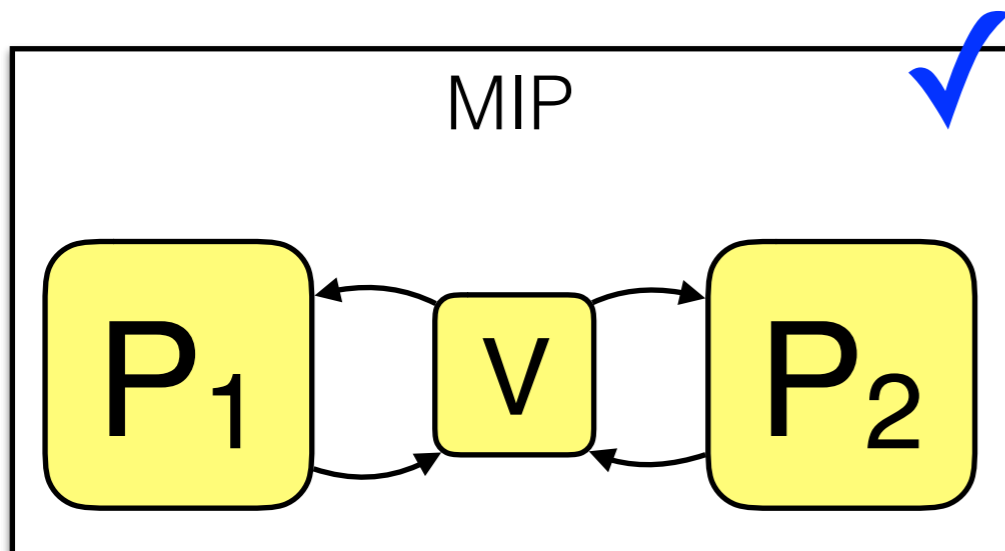
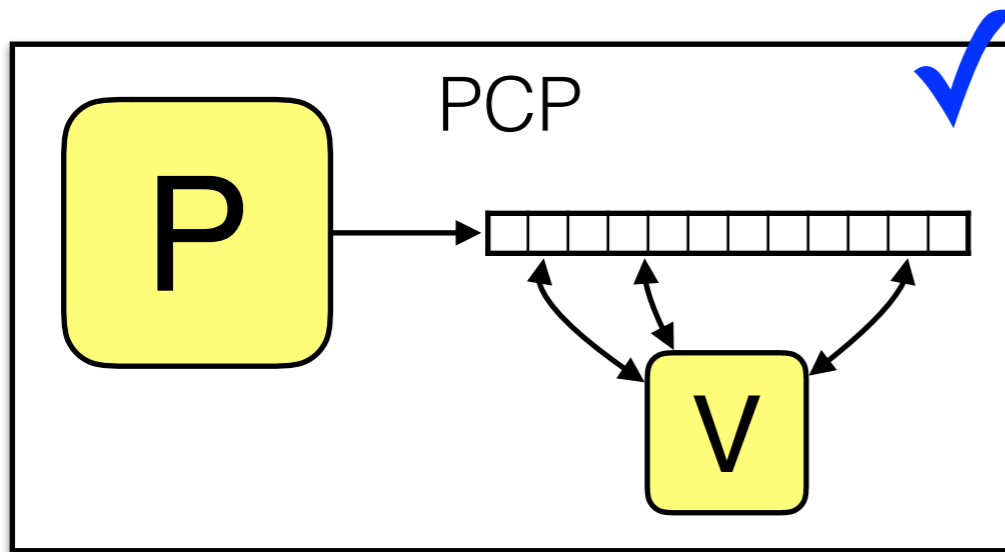
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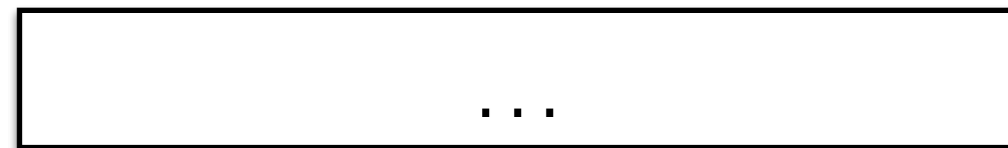
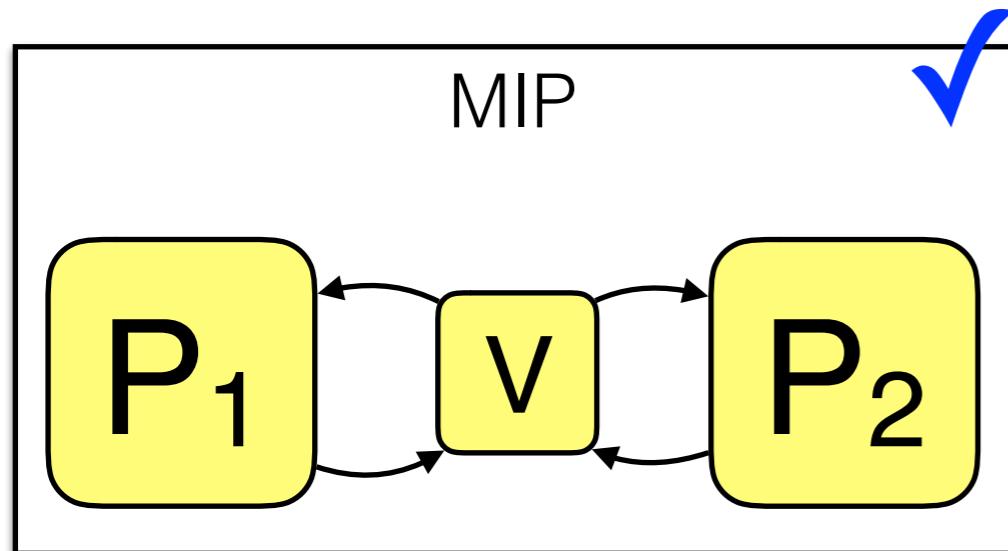
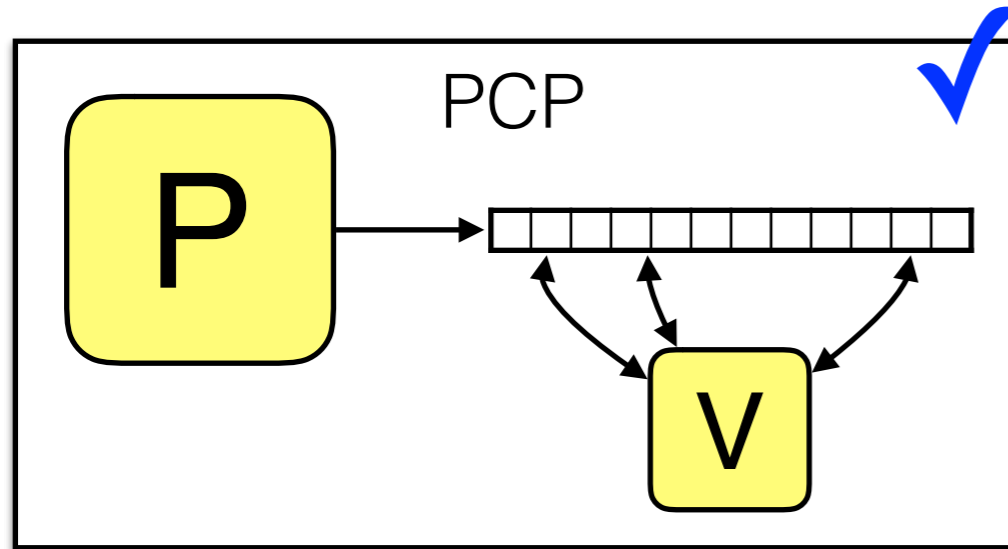
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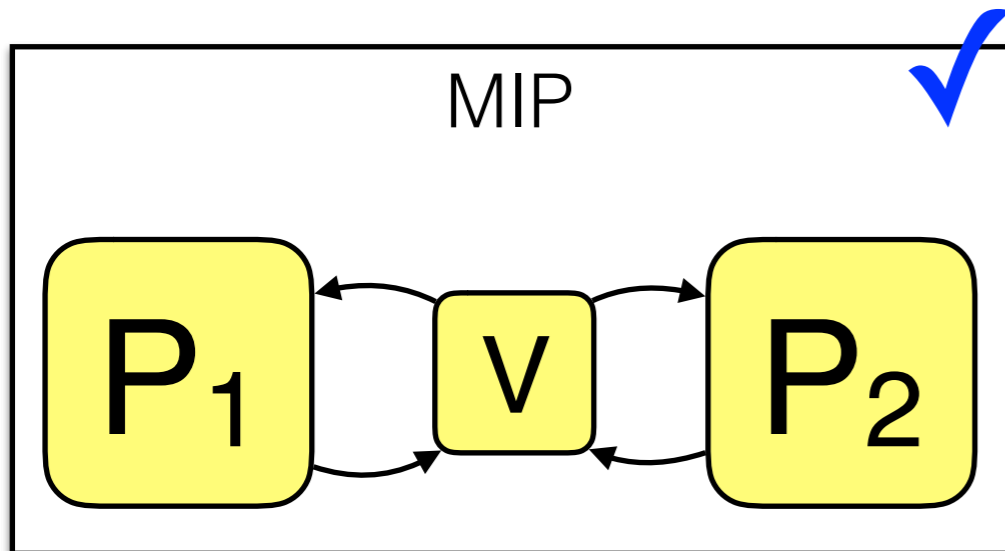
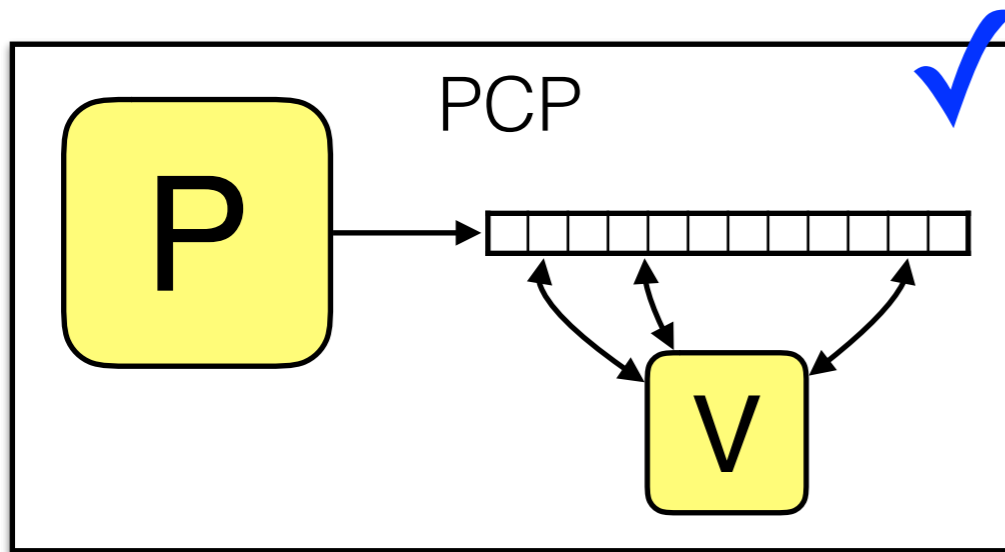
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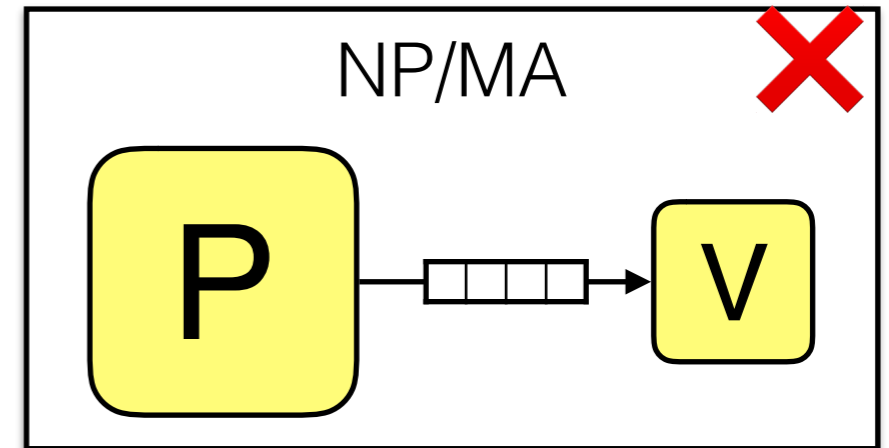
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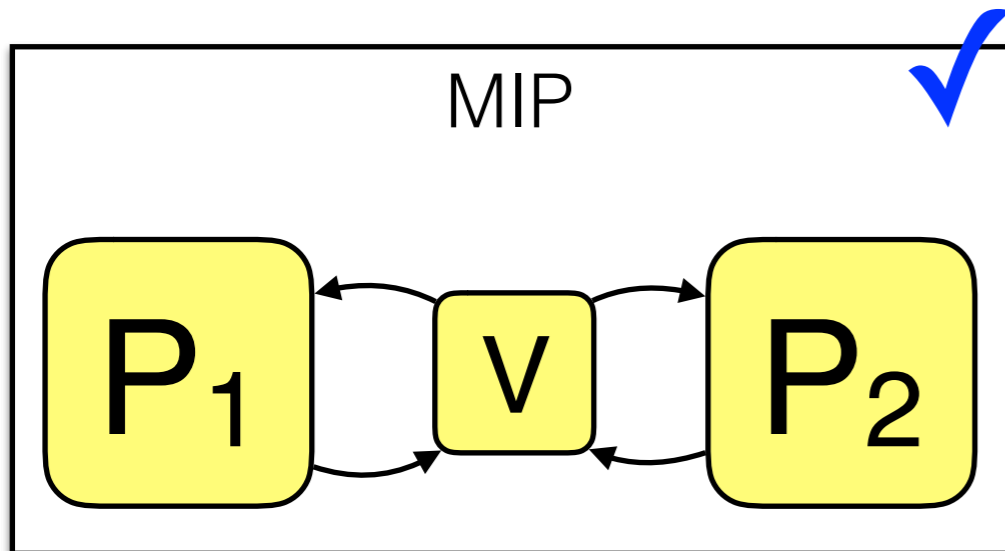
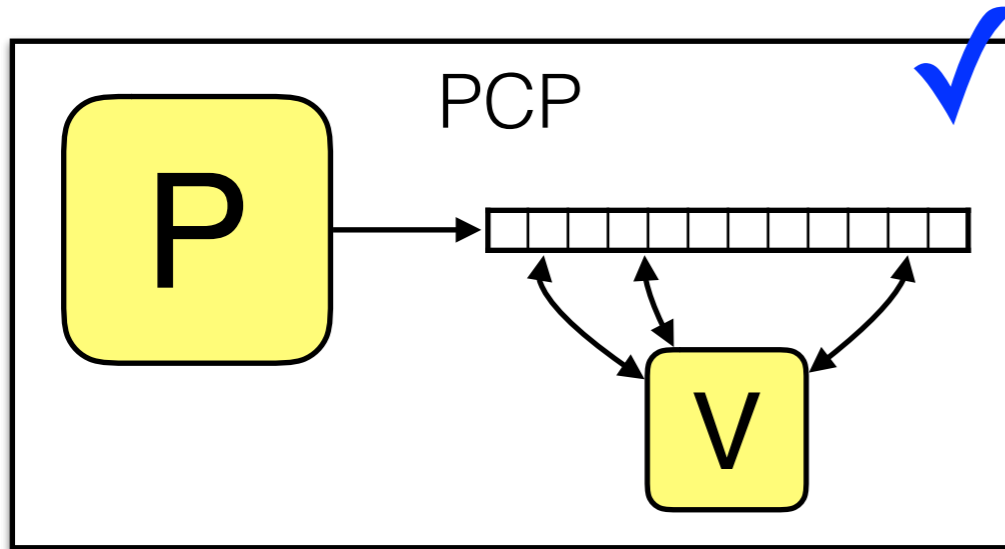
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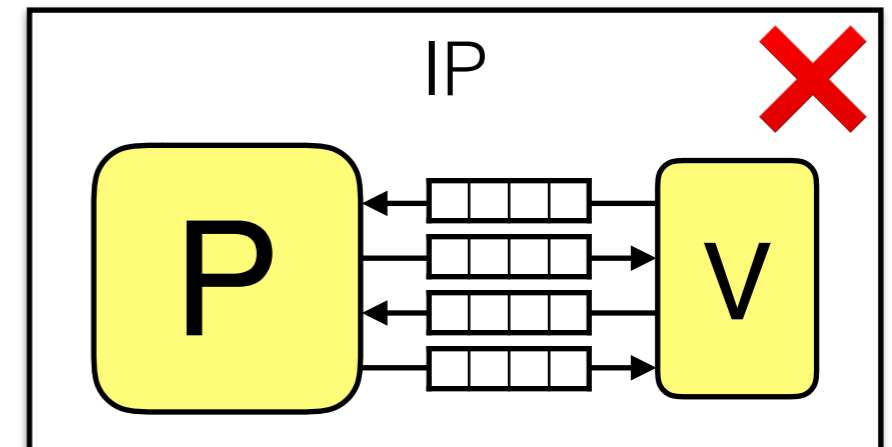
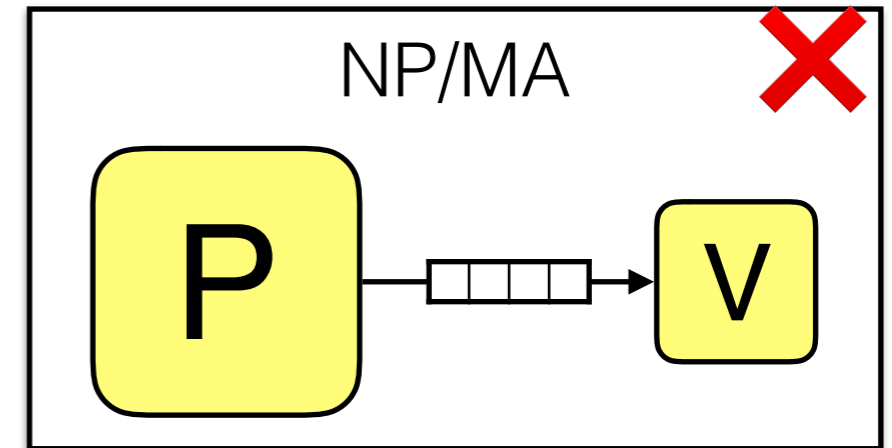
# An Awkward Situation

## Inconvenient Succinct Proofs



...

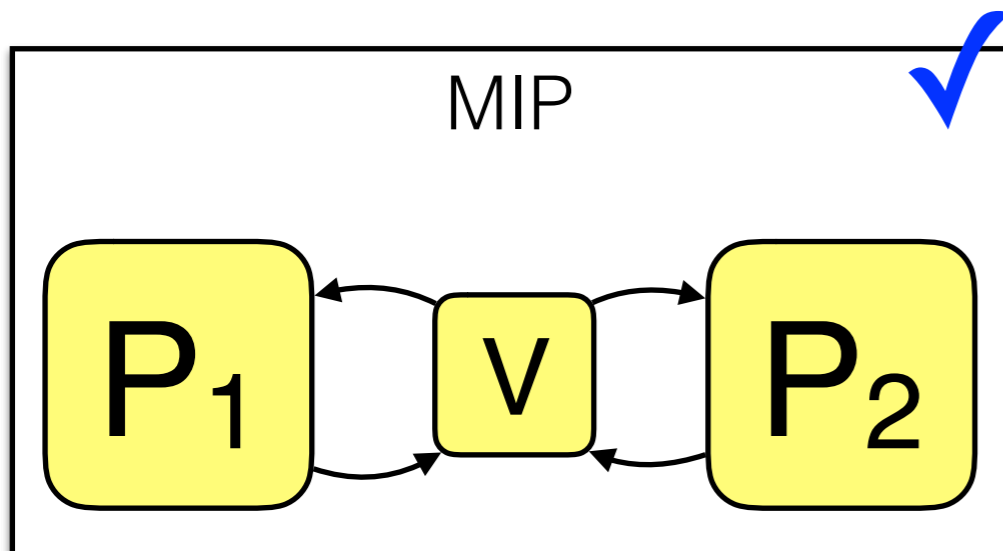
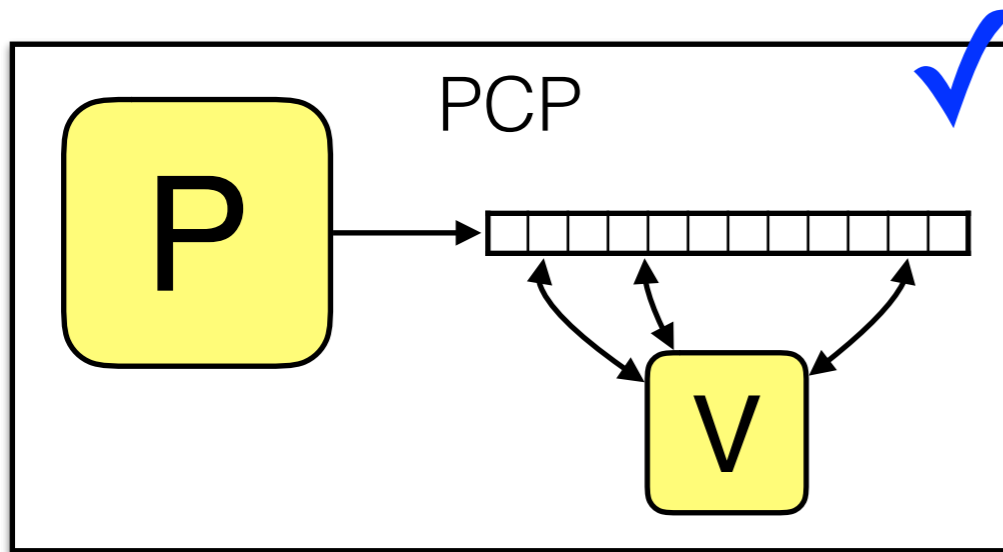
## Convenient Succinct Proofs





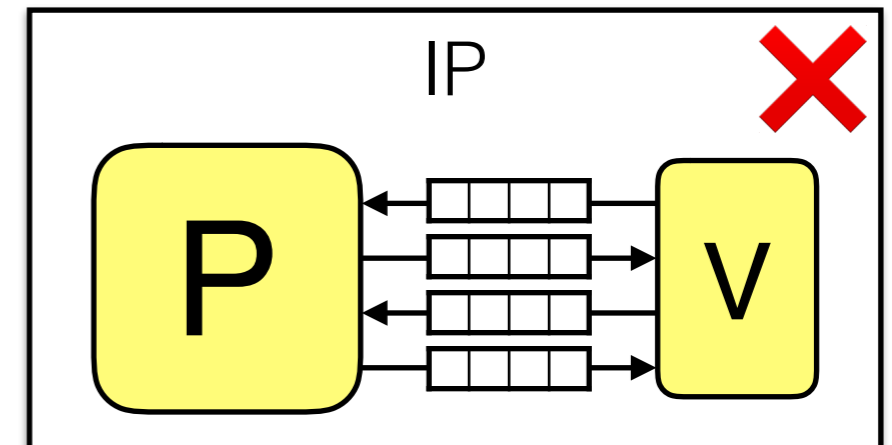
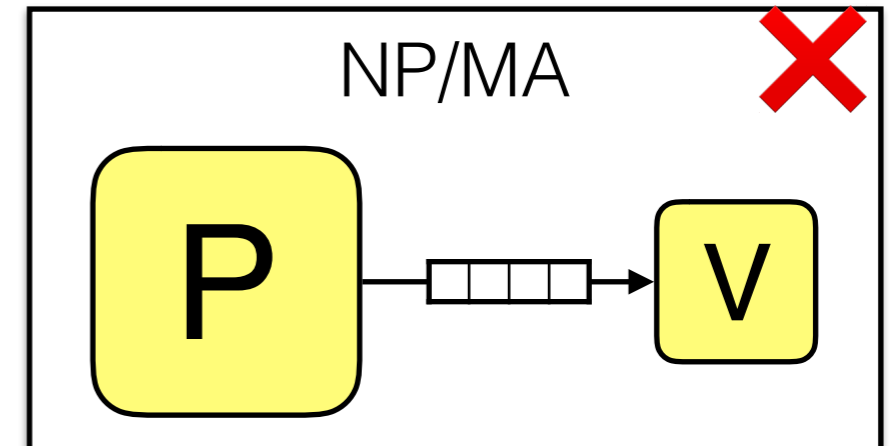
# Cryptography As A Bridge

## Inconvenient Succinct Proofs



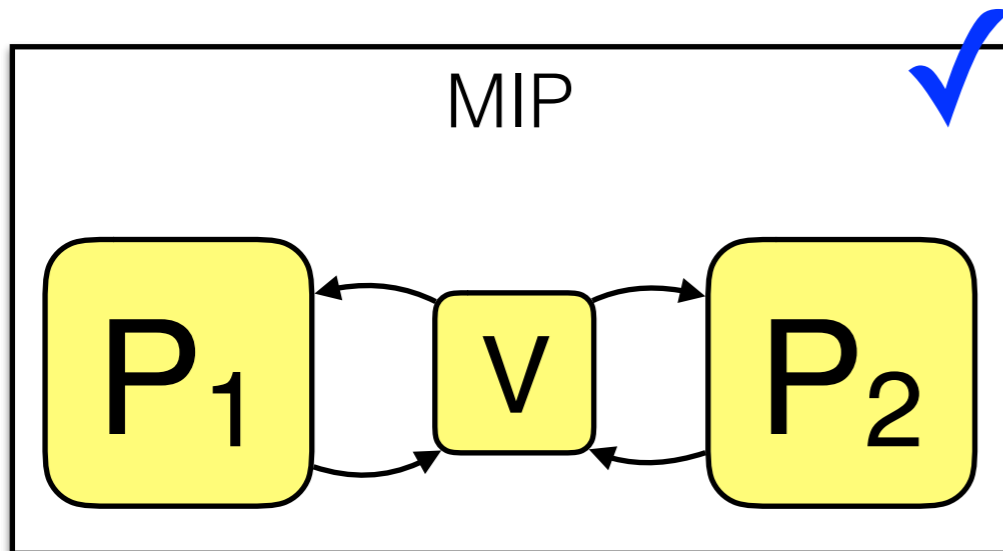
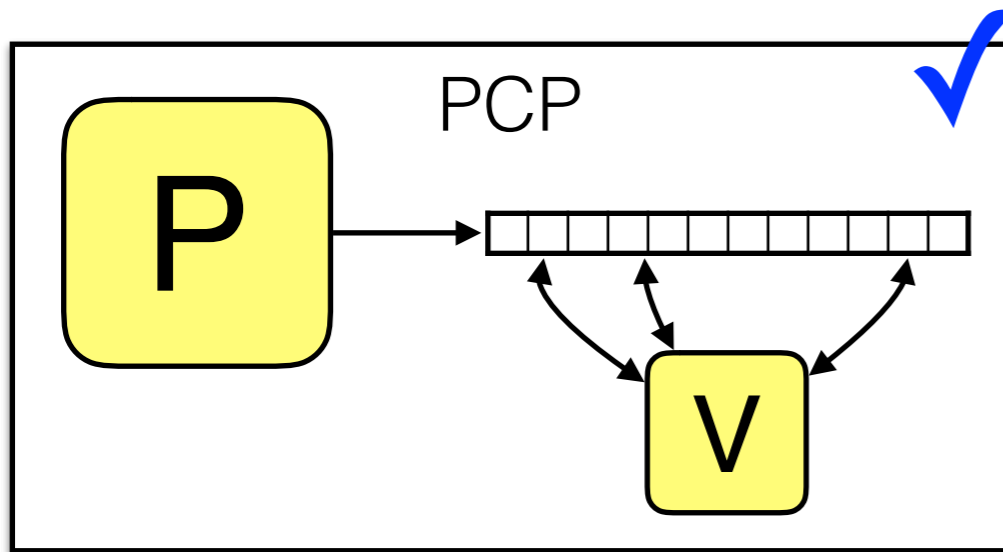
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## Convenient Succinct Proofs



# Cryptography As A Bridge

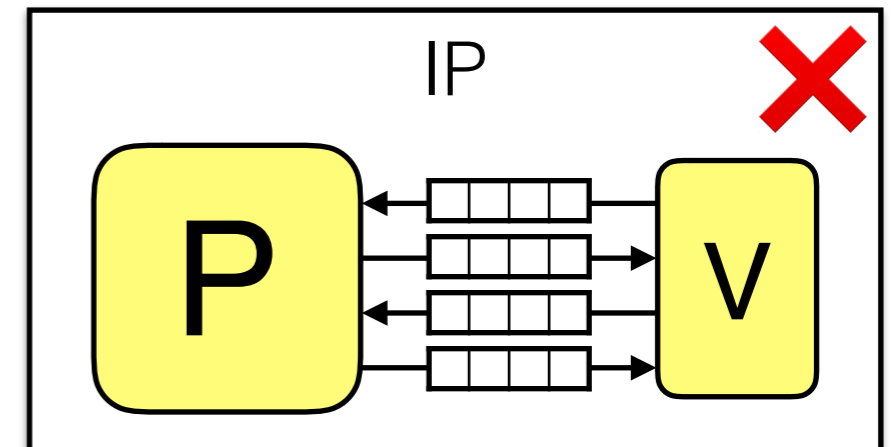
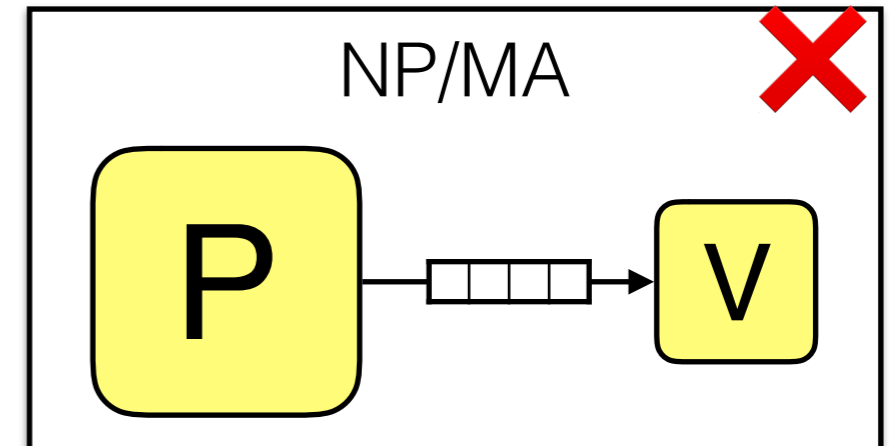
## Inconvenient Succinct Proofs



...

CRYPTO

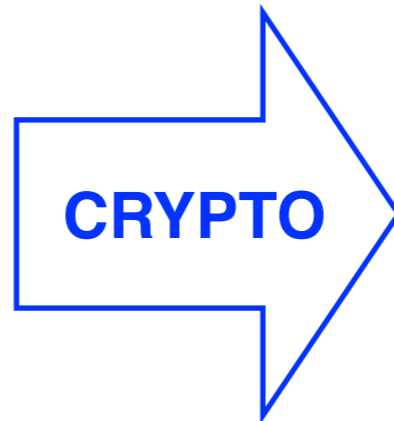
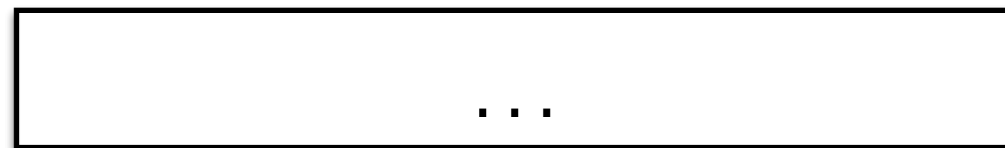
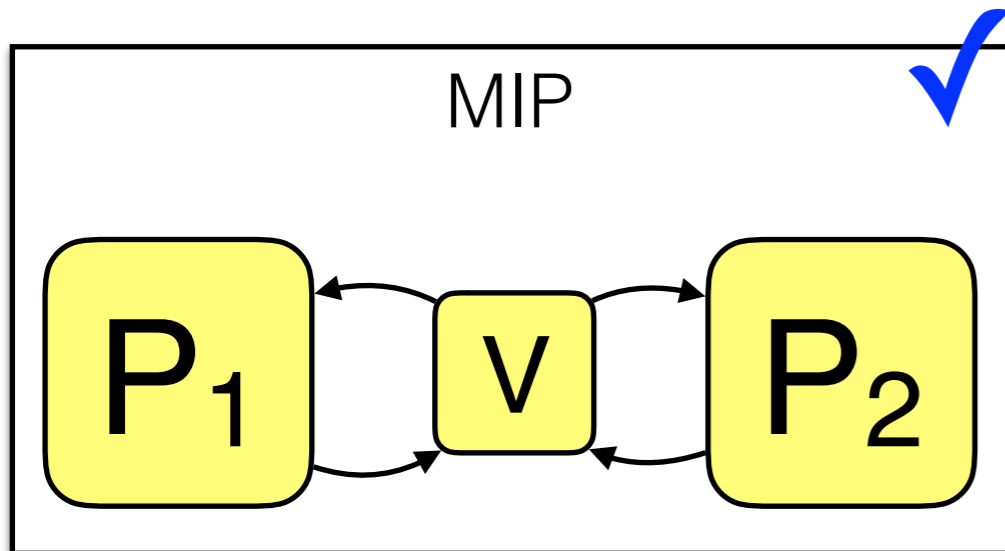
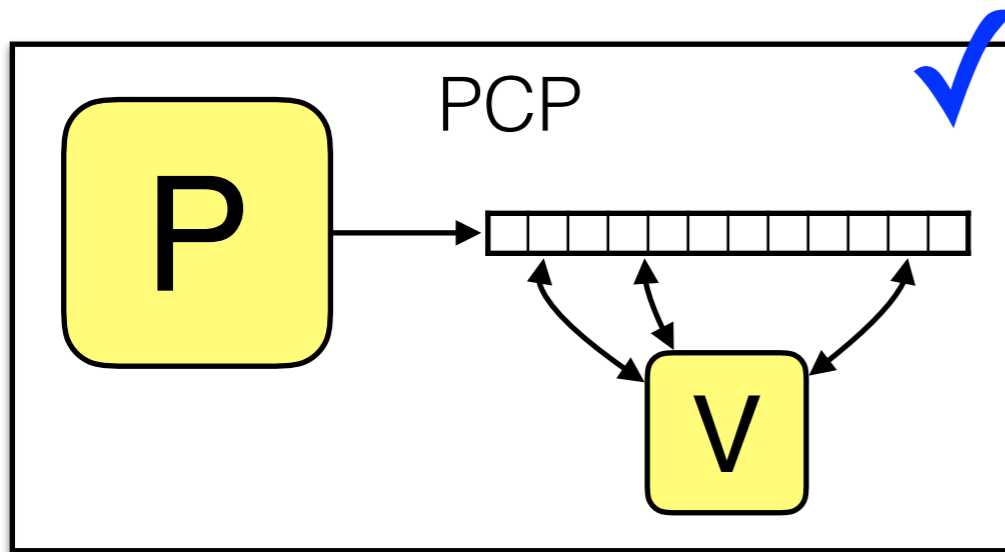
## Convenient Succinct Proofs



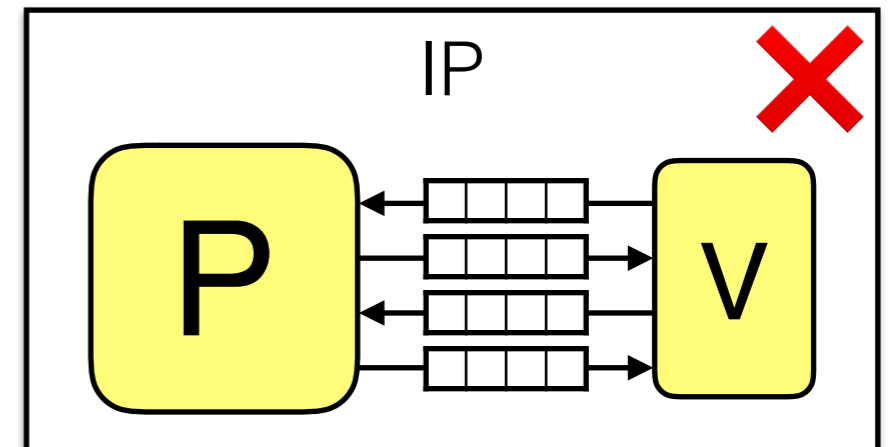
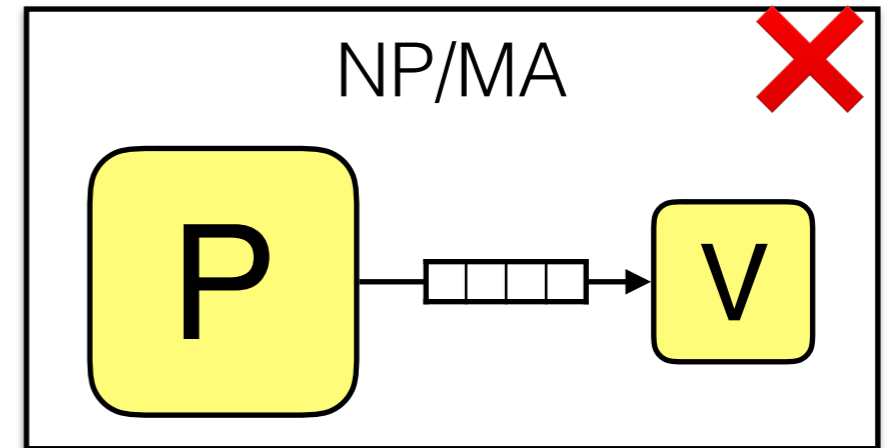
# Cryptography As A Bridge

Arguments

Inconvenient Succinct Proofs



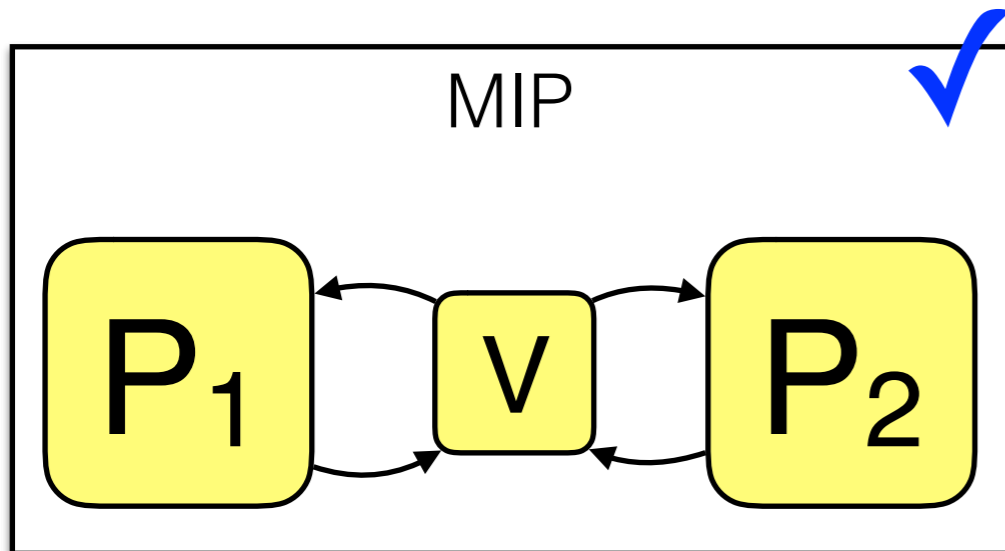
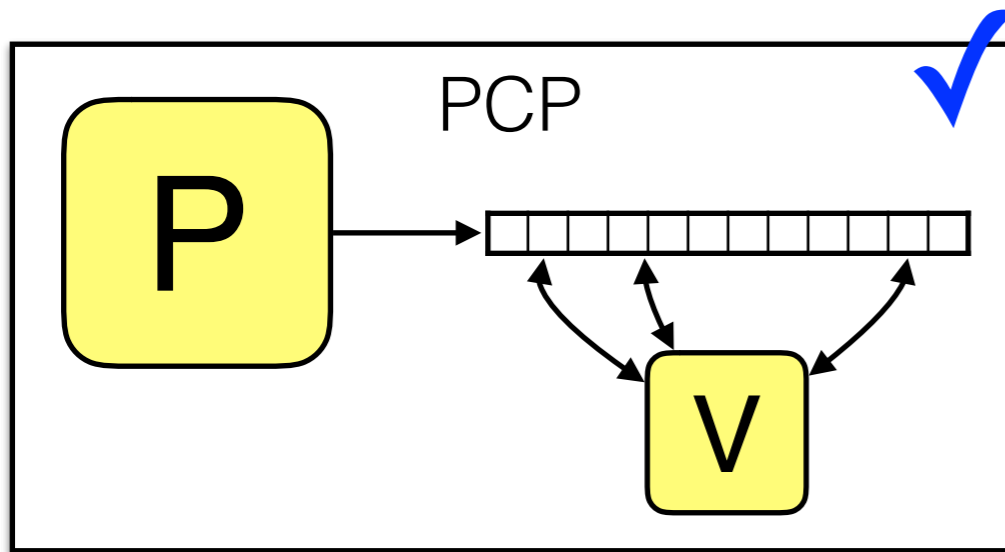
Convenient Succinct ~~Proofs~~



# Cryptography As A Bridge

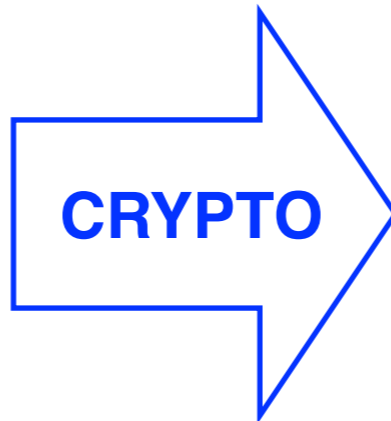
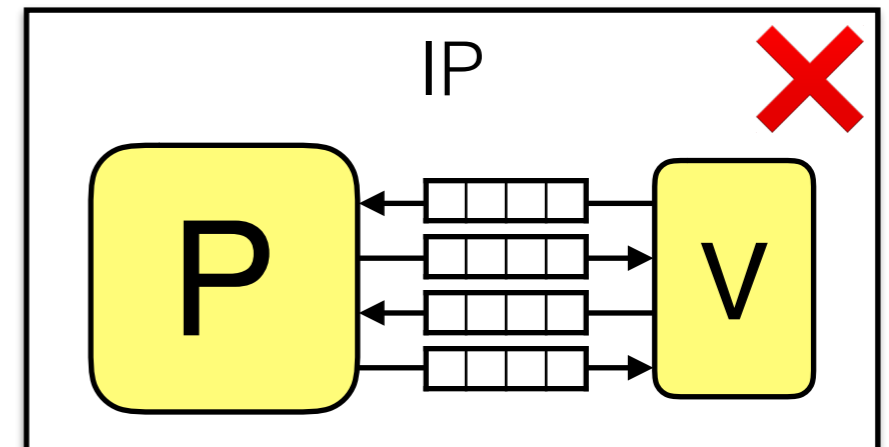
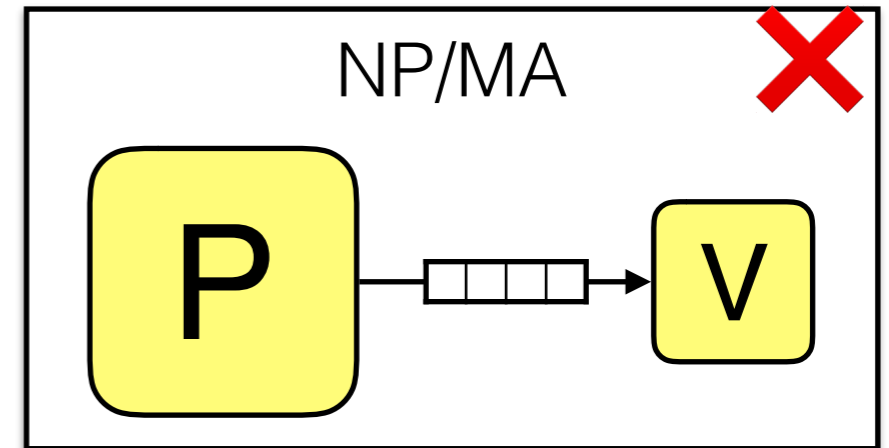
Arguments

Inconvenient Succinct Proofs



...

Convenient Succinct ~~Proofs~~

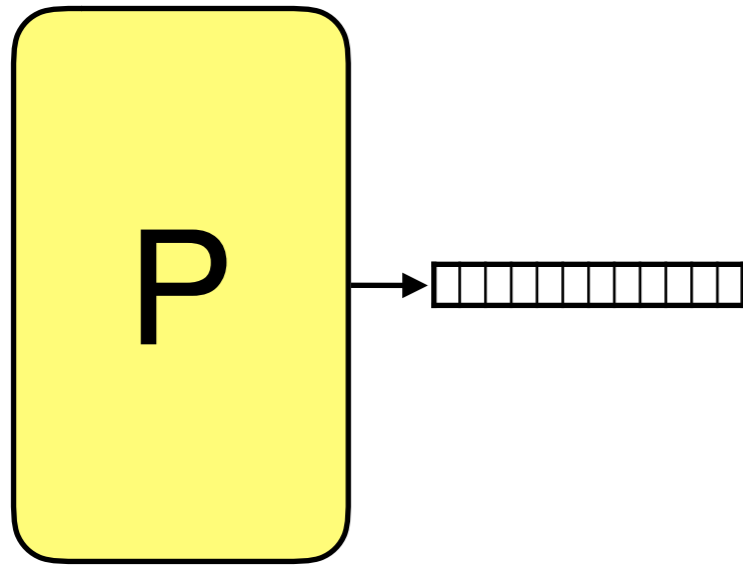


A very productive approach to construct *succinct arguments*

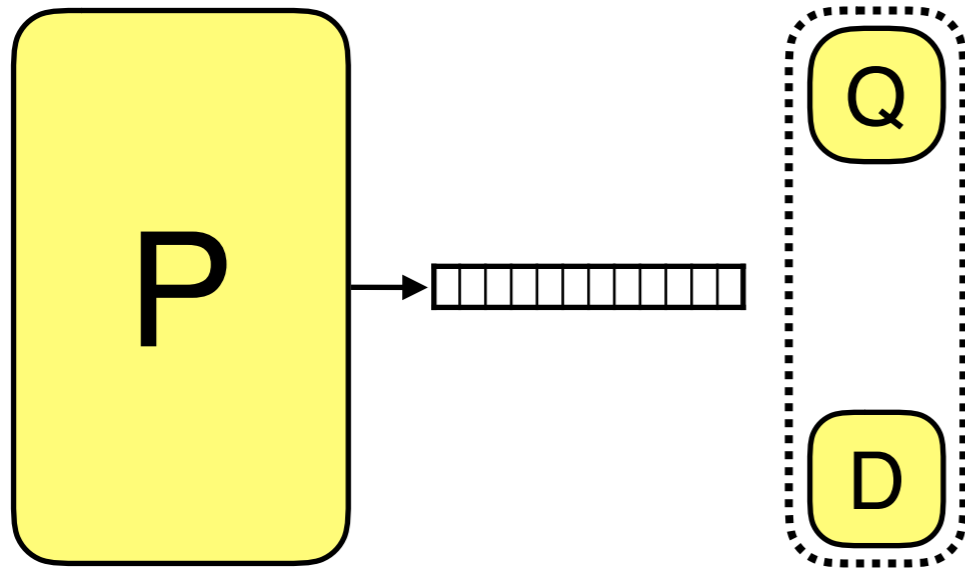
# Constructions

# From **PCPs**

# From **PCPs**

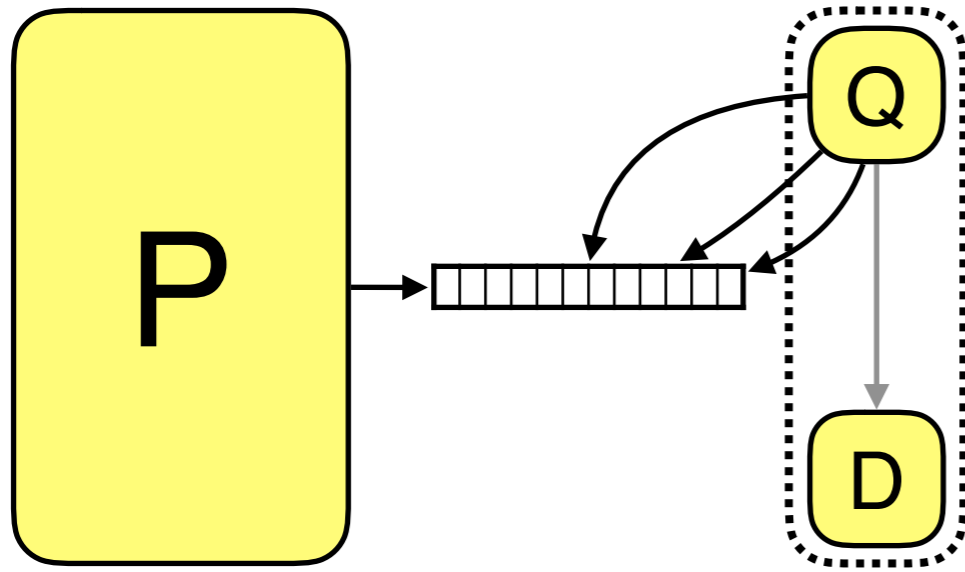


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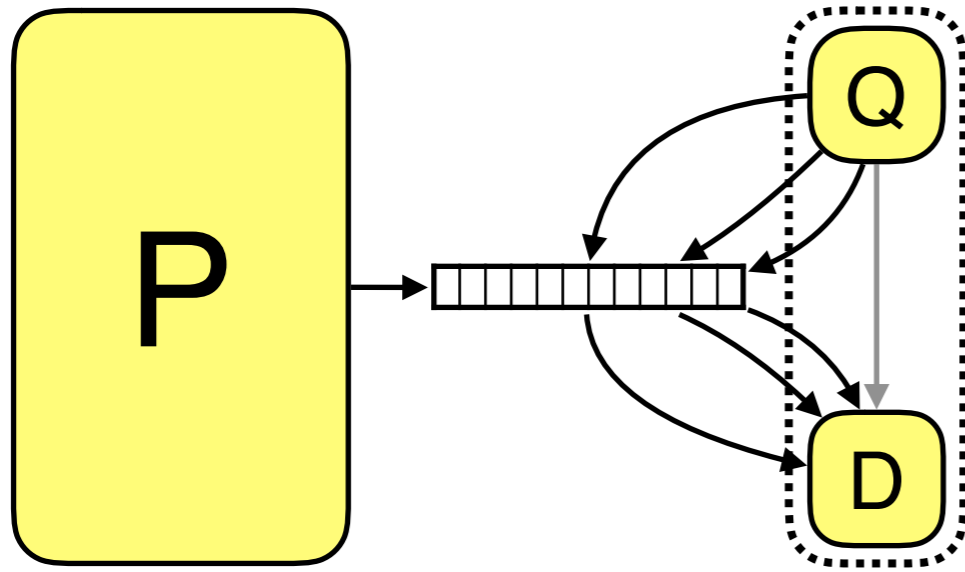




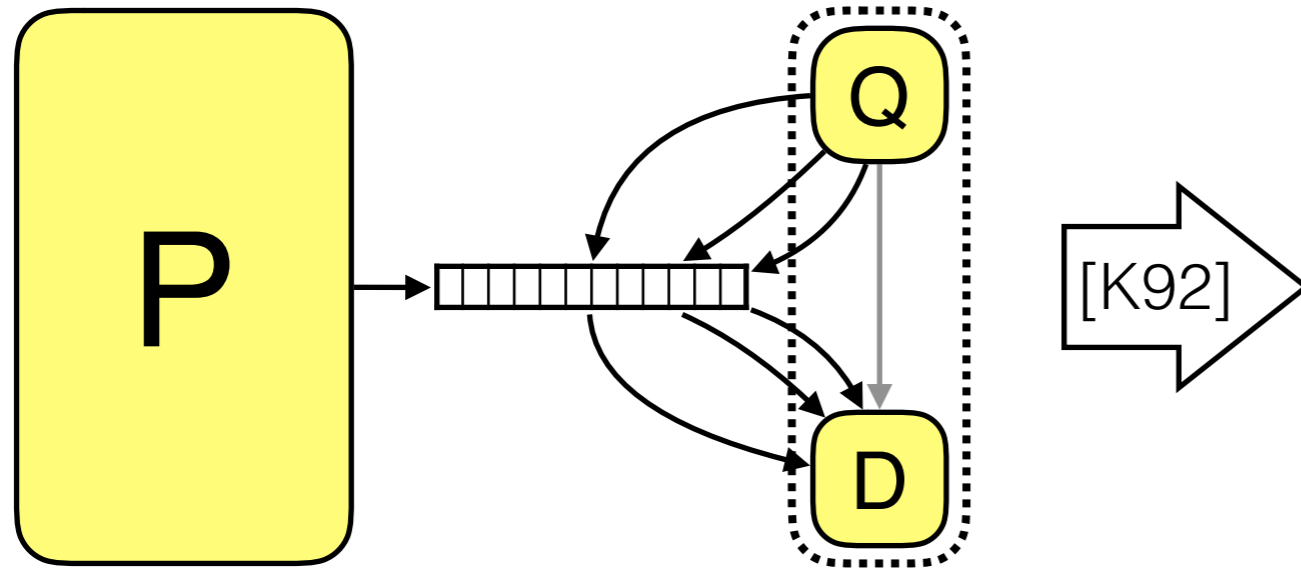
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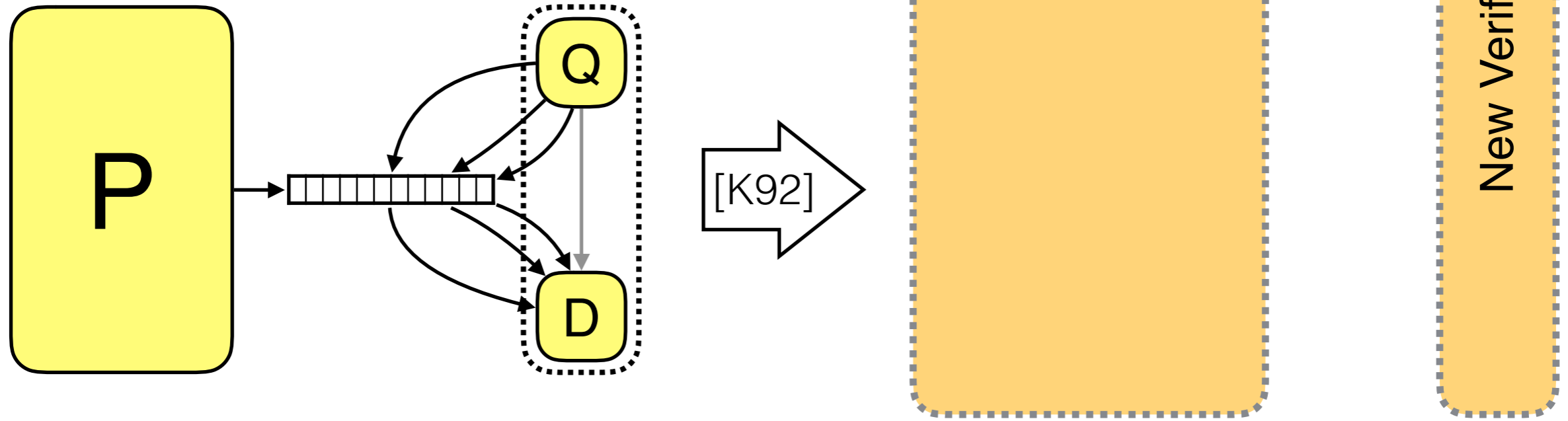
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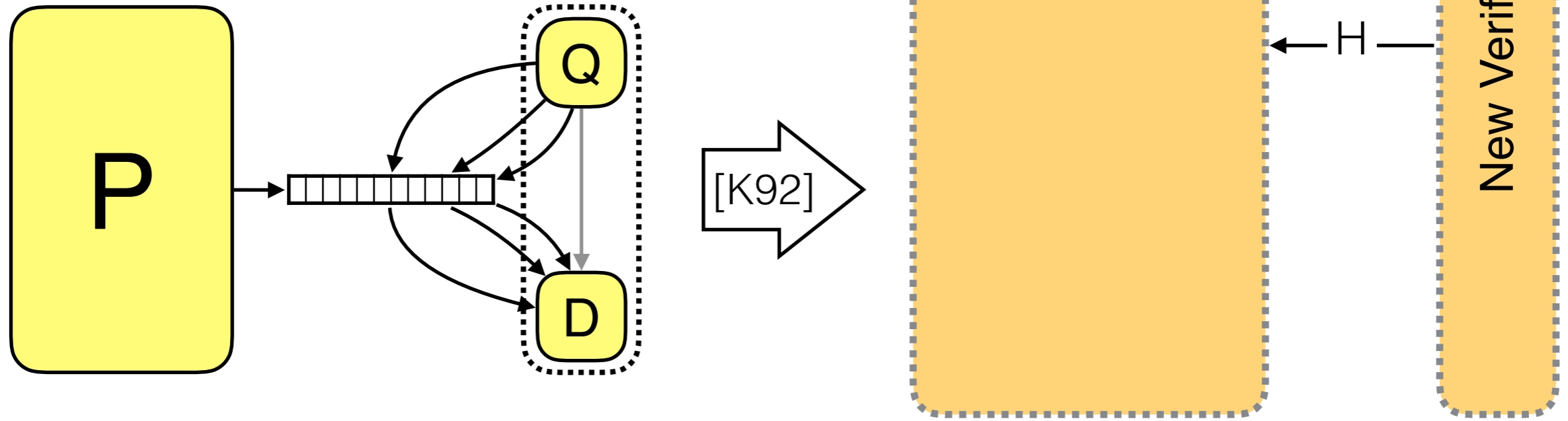
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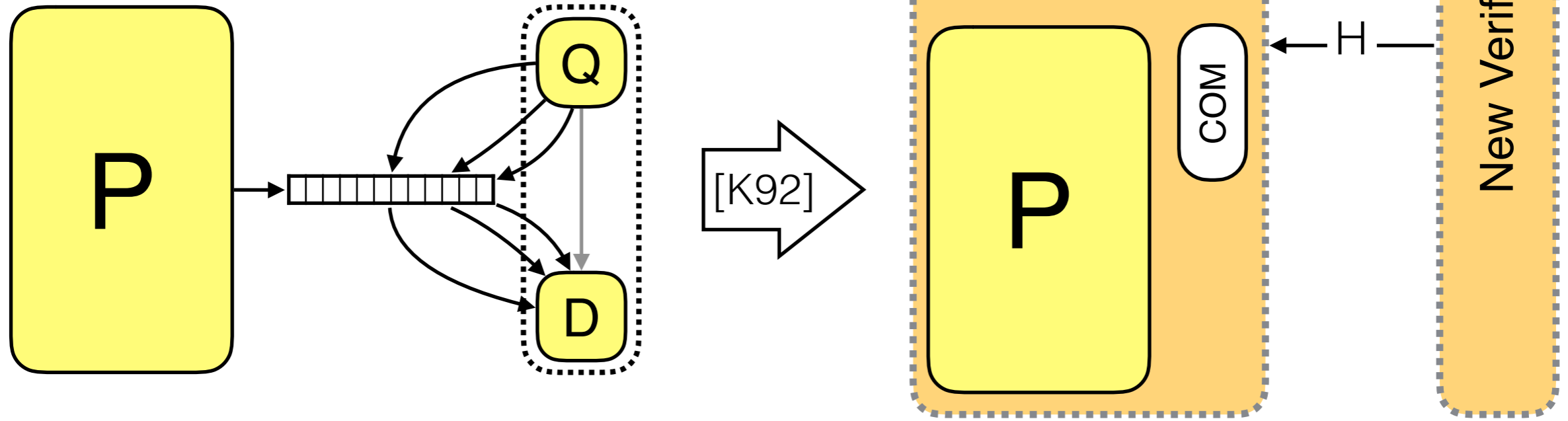
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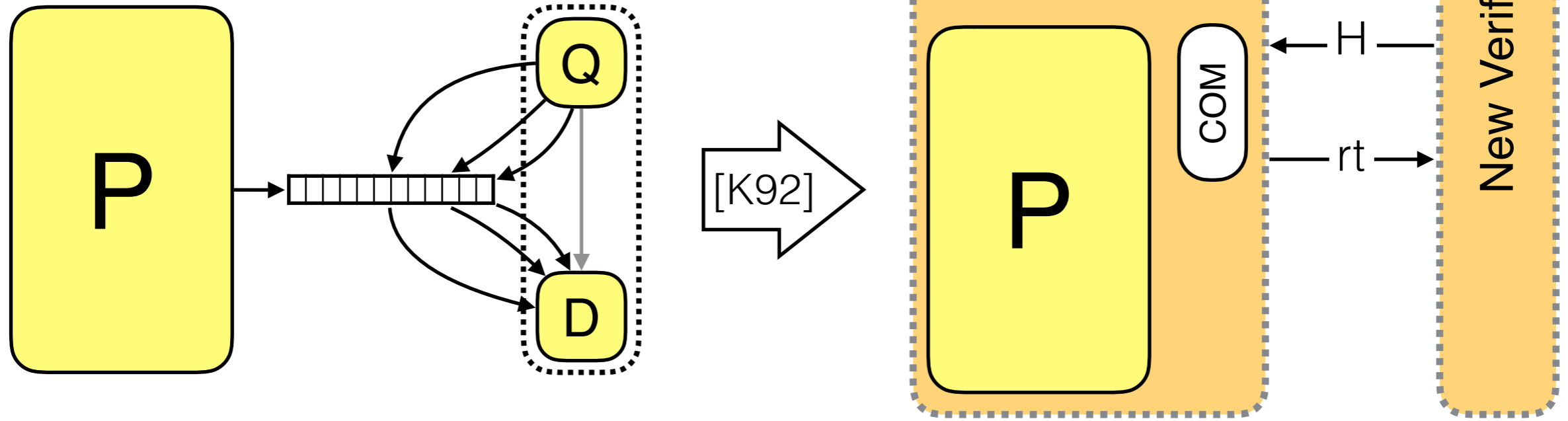
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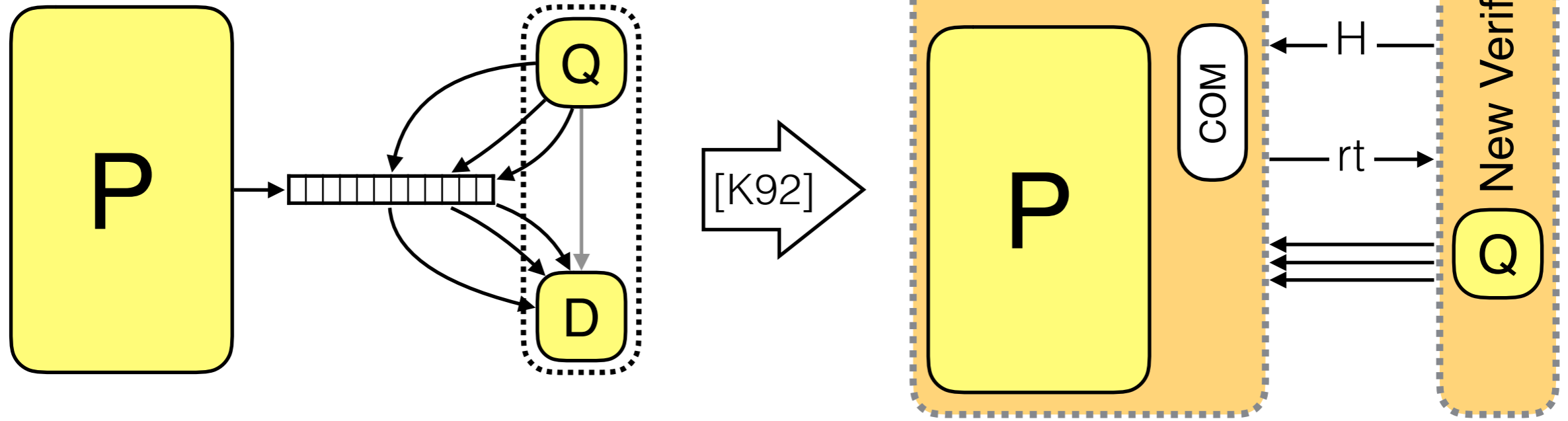
# From **PCPs**



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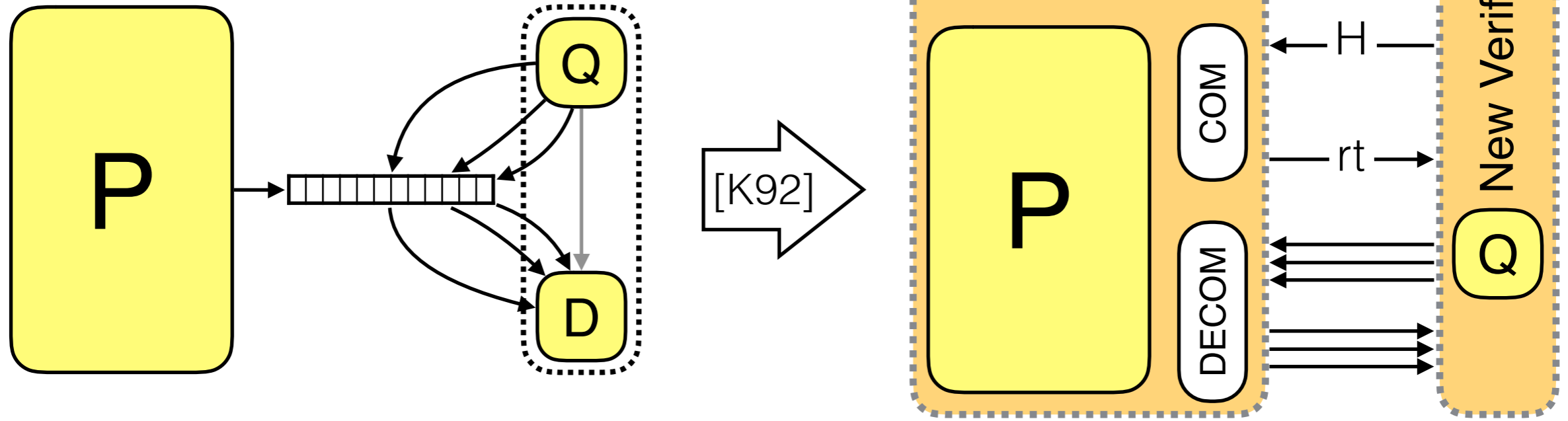


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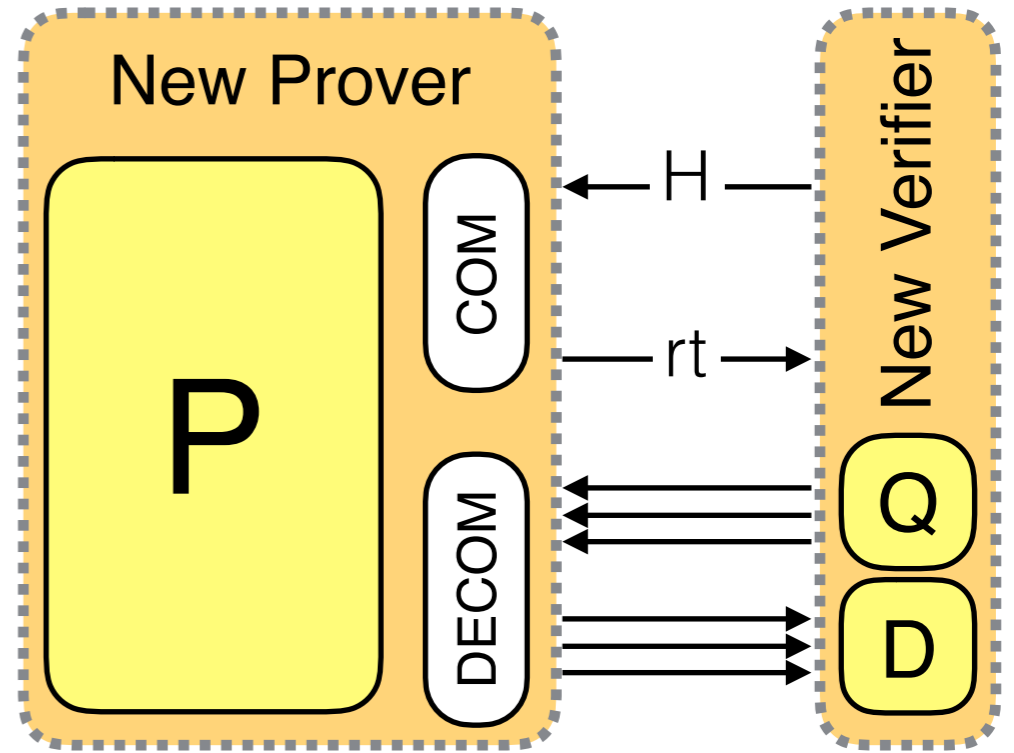
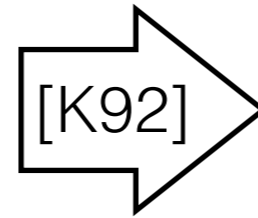
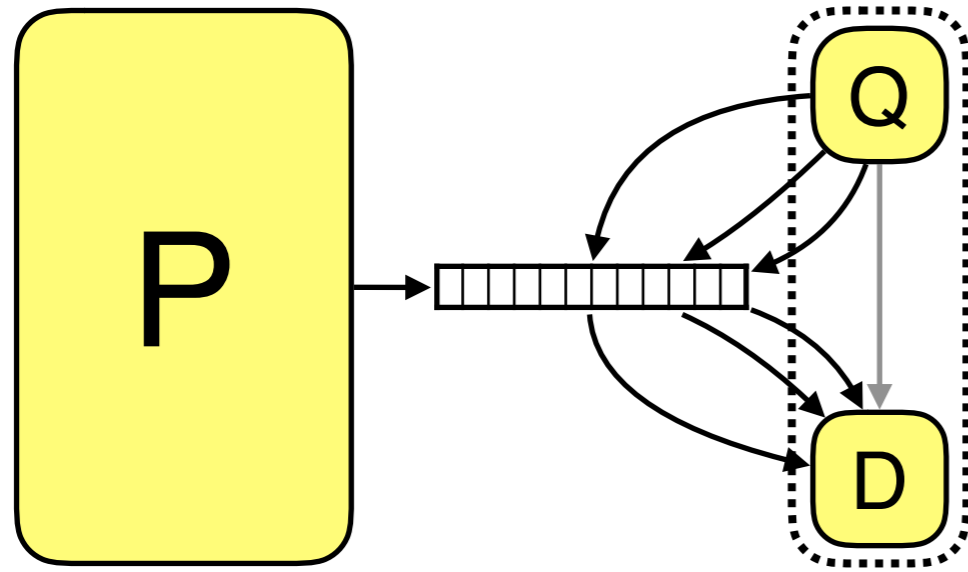




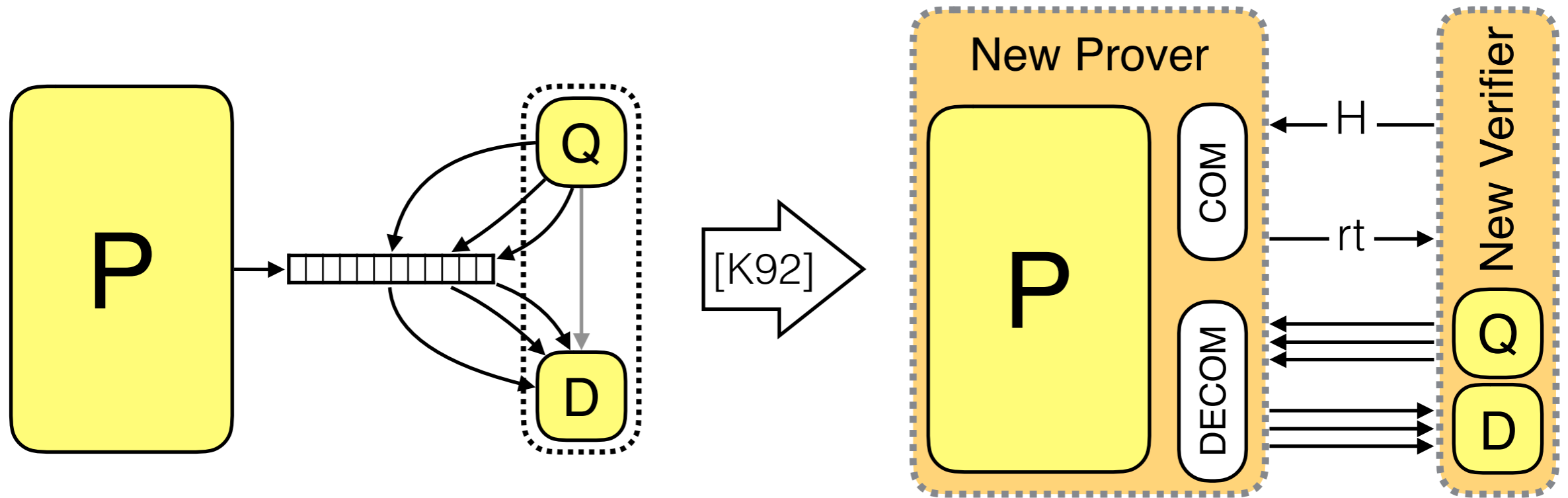
# From PCPs



# From **PCPs**

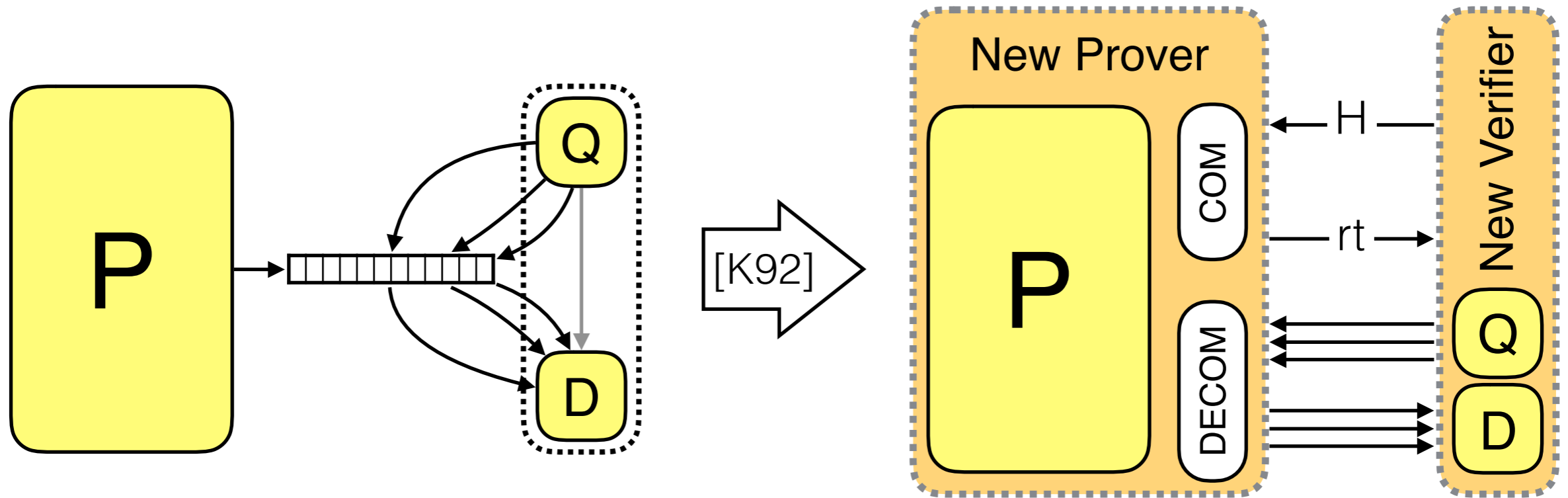


# From PCPs



work	number of messages	cryptographic tool
[K92][BG08]	4	collision-resistant hashing
[BKP17]	3	multicollision-resistant hashing
[BCCGLRT16] [DFH12]	2	extractable collision-resistant hashing
[M94]	1	random oracle

# From PCPs

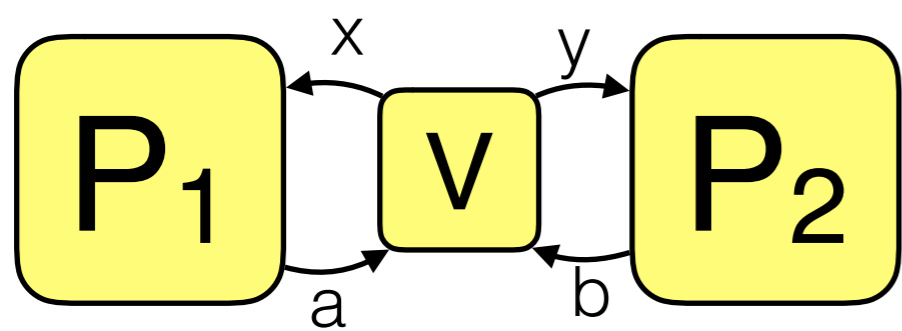


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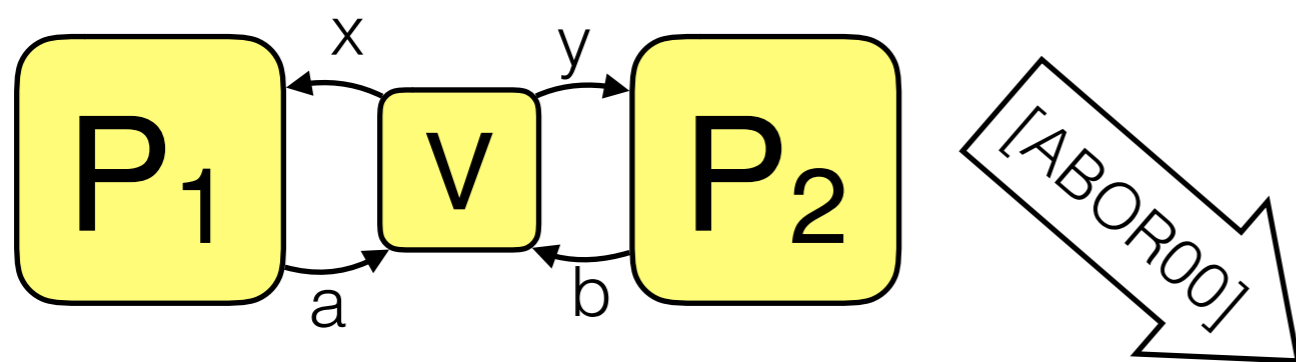
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# From **MIPs**

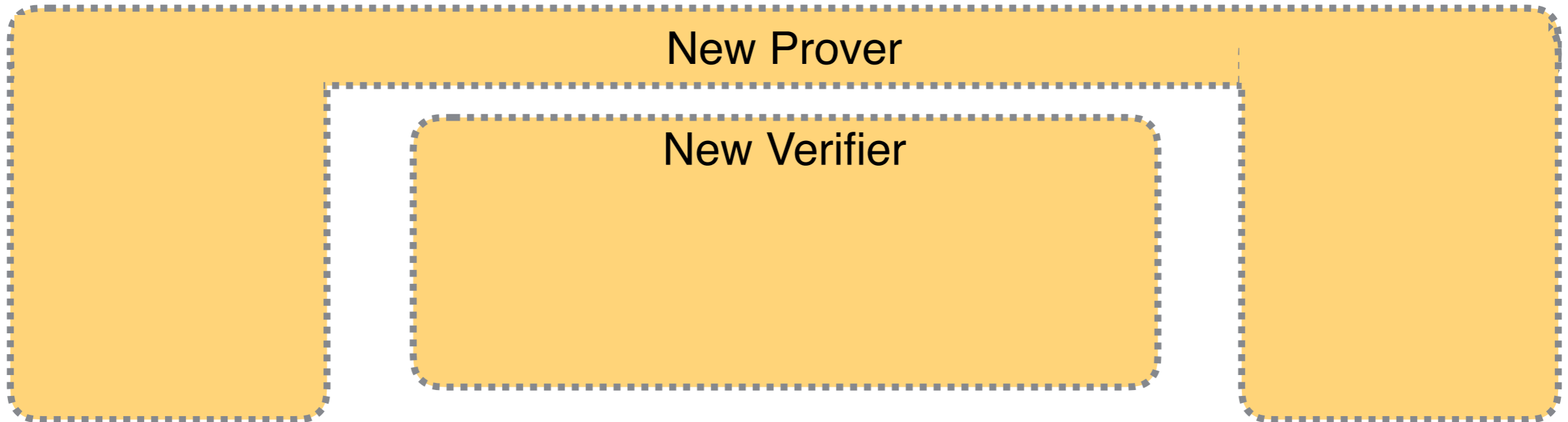
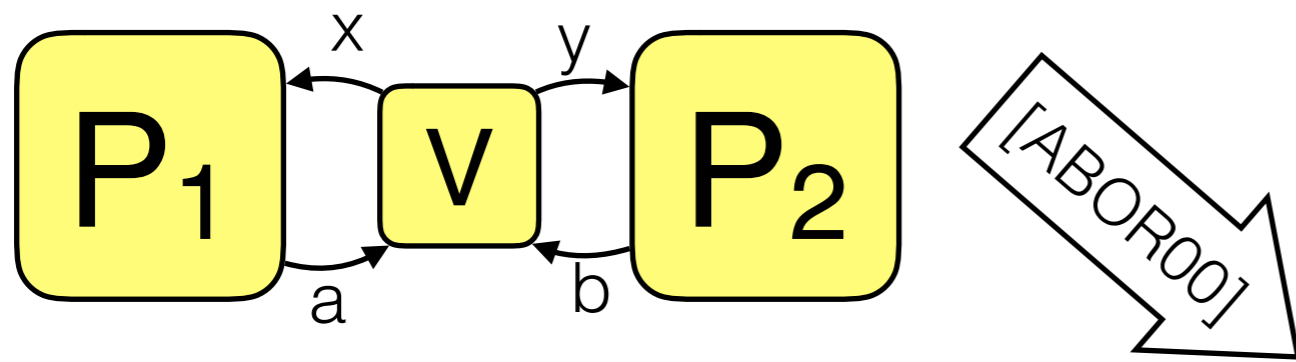
# From **MIPs**



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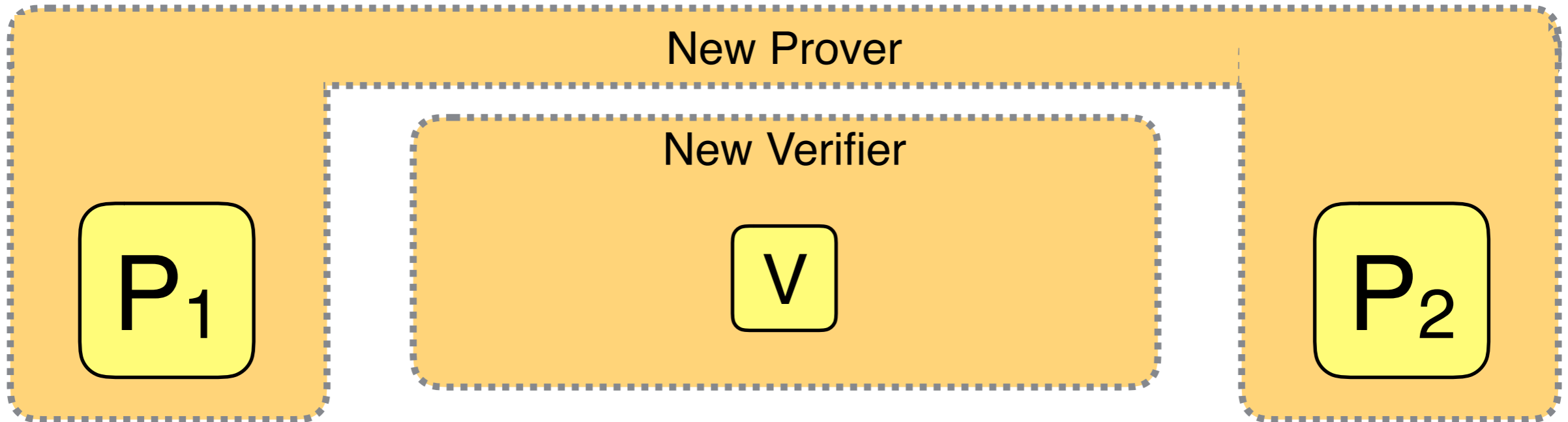
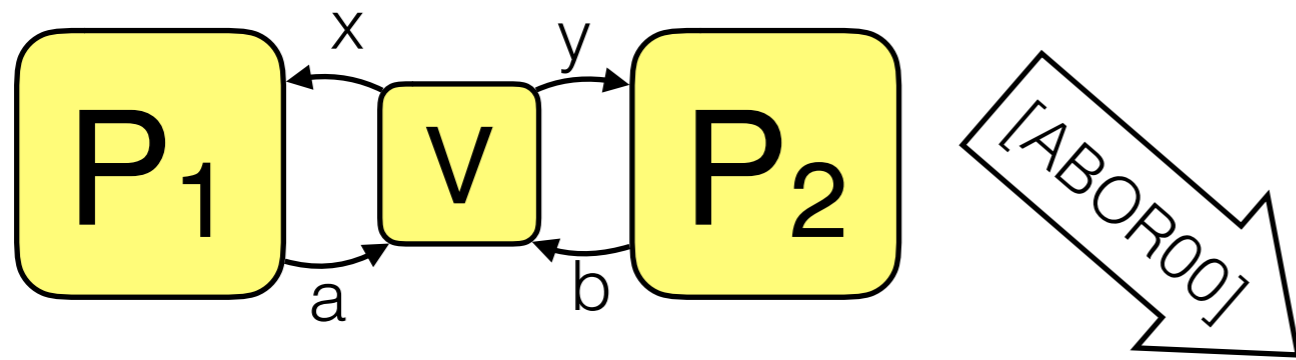


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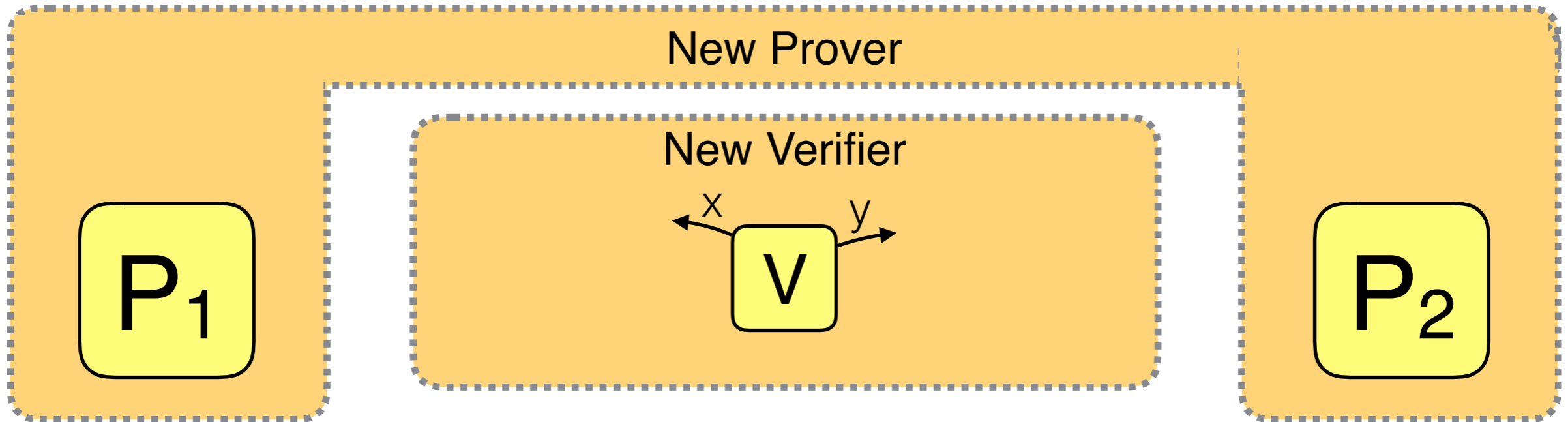
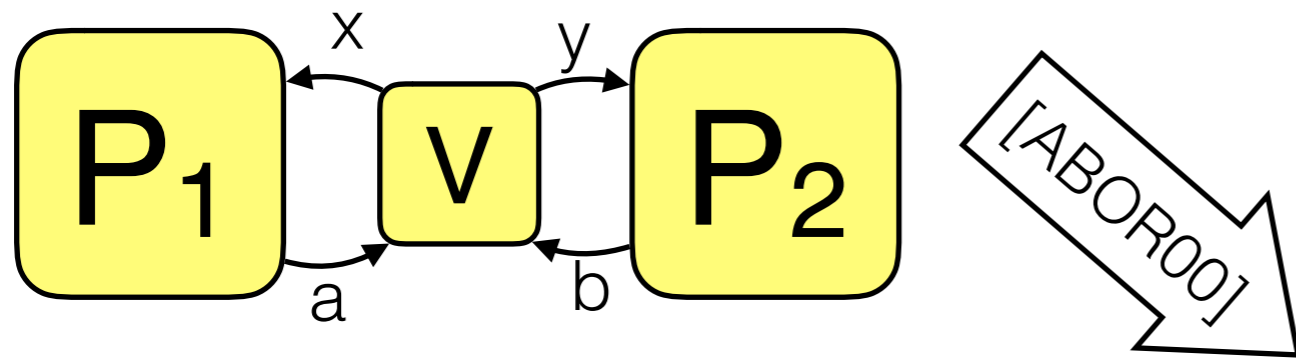




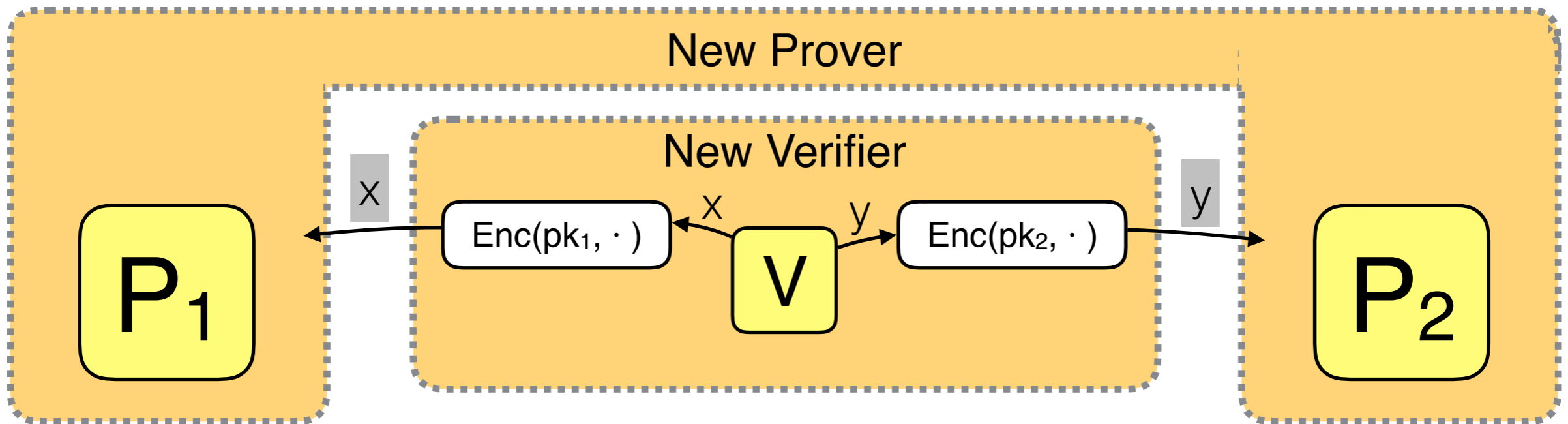
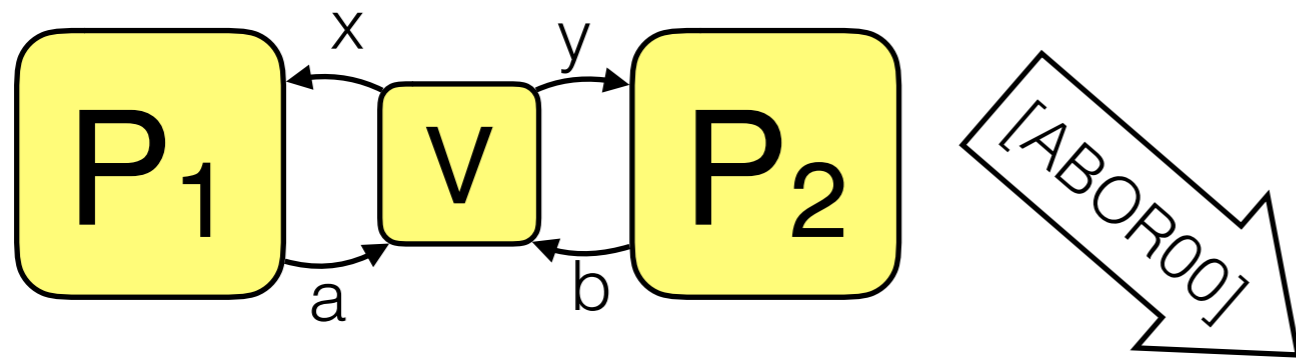
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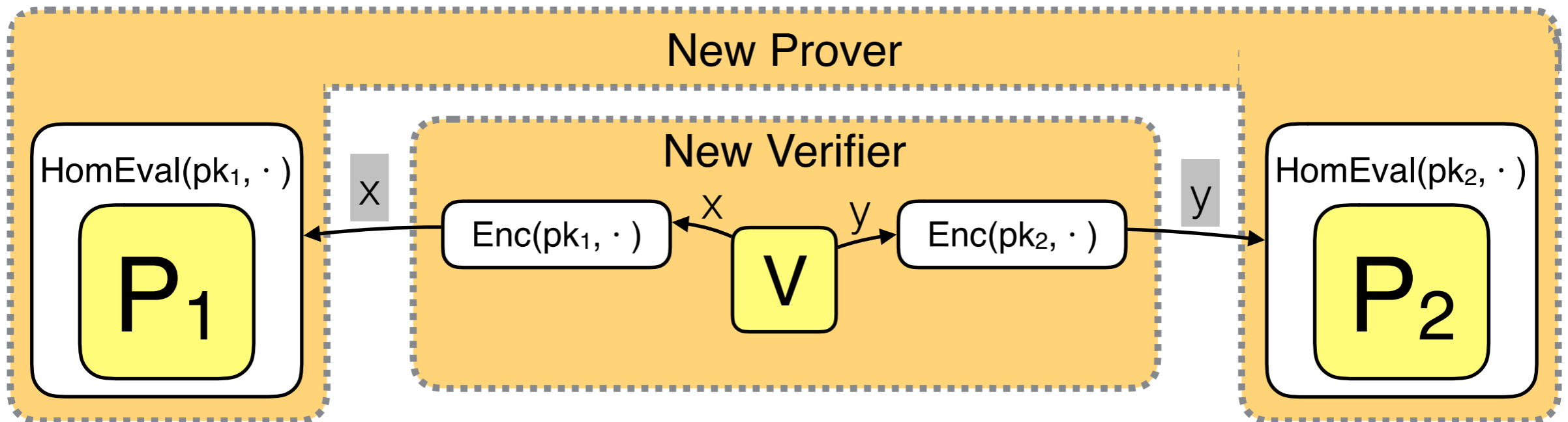
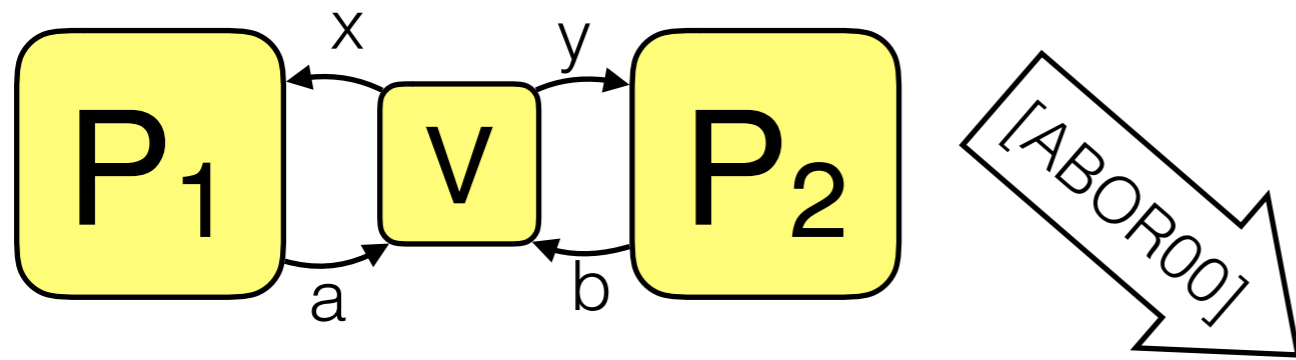
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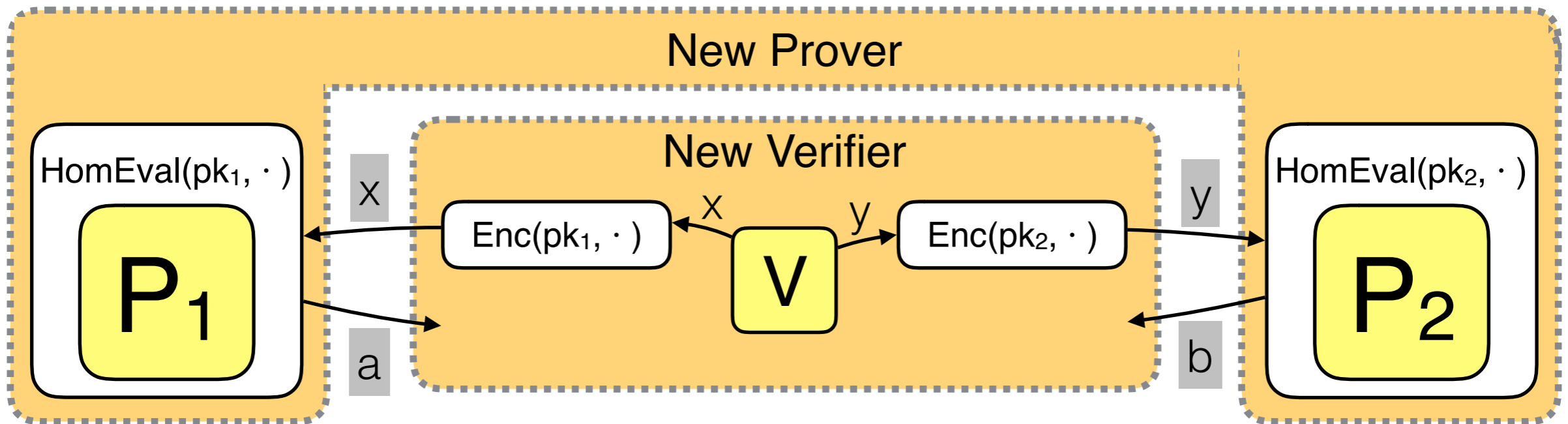
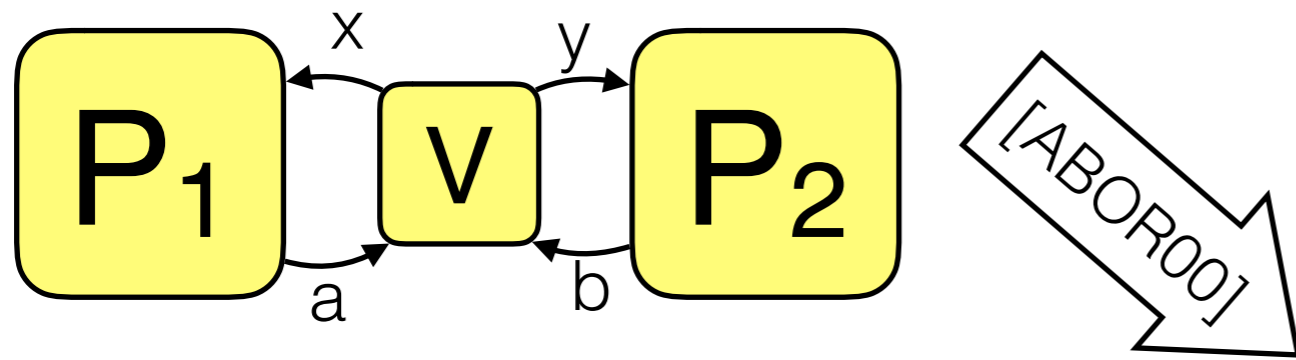
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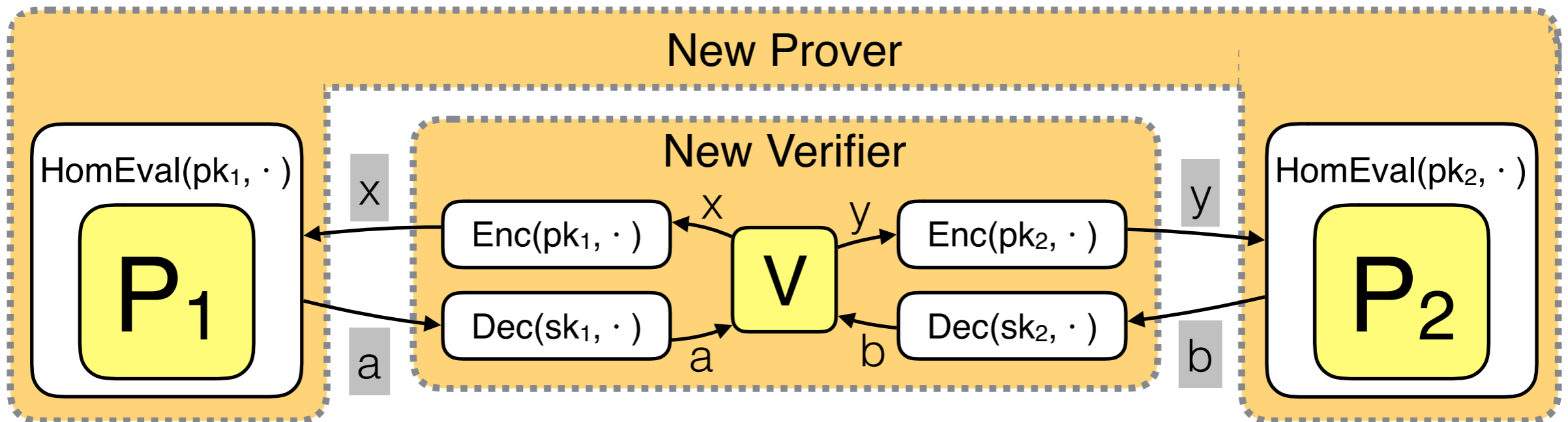
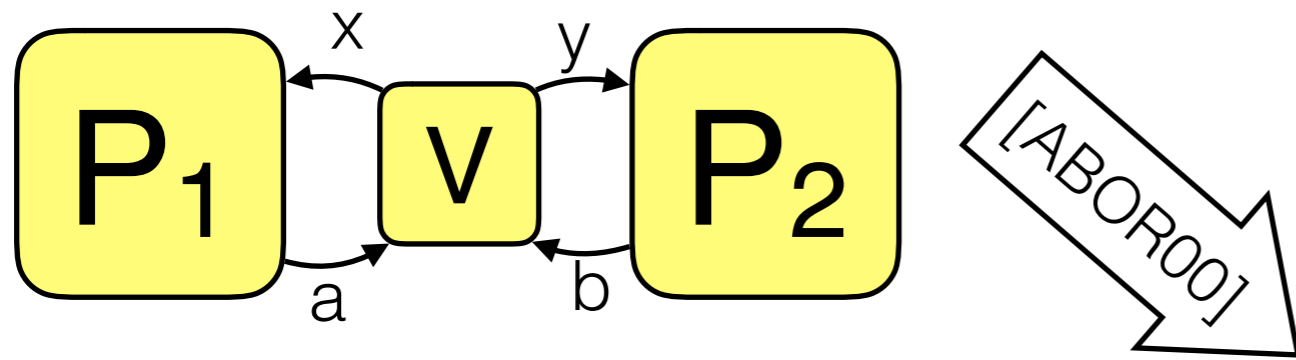
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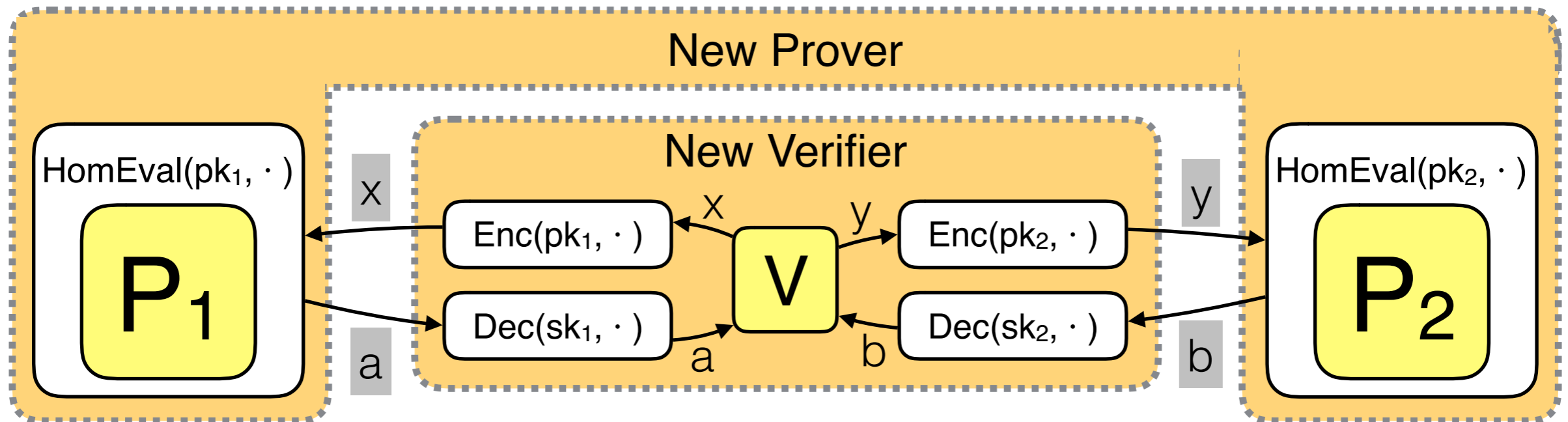
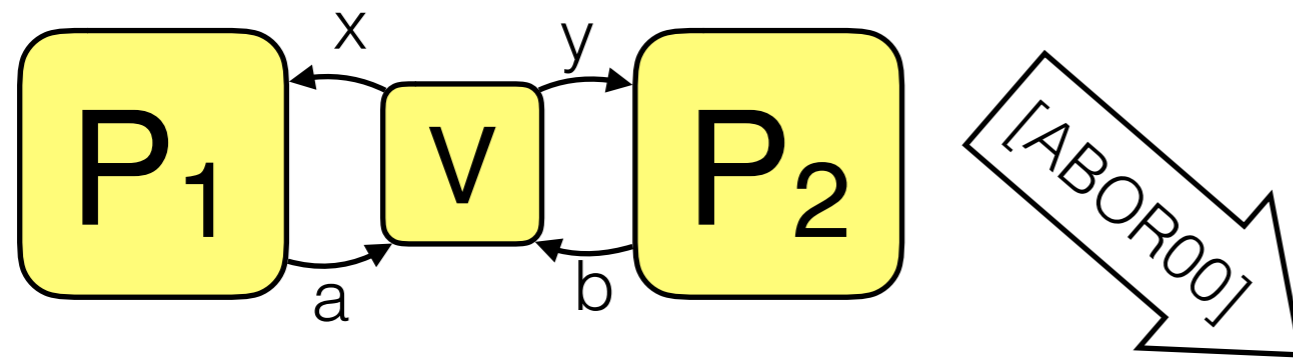
# From **MIPs**



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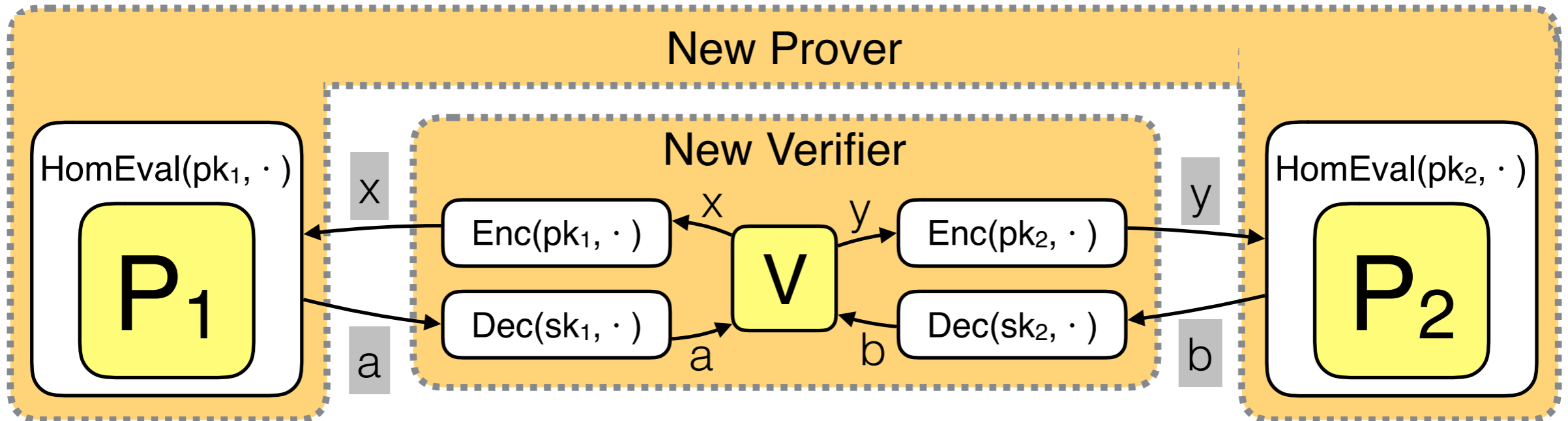
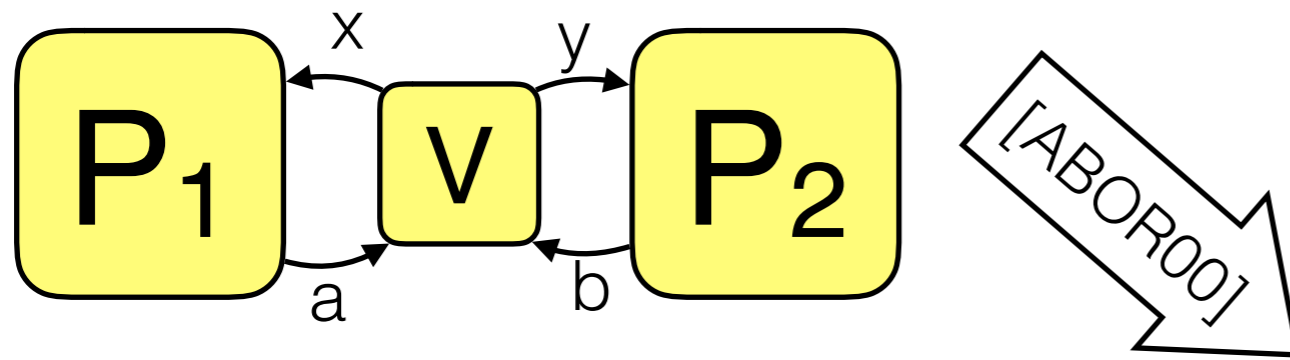


# From **MIPs**



work	type of MIP	number of messages	cryptographic tool
[BC12]	standard (captures <b>NP</b> )	4	FHE
[BC12]		2	<i>extractable</i> FHE
[DHRW16]		2	<i>spooky-free</i> FHE
[KRR13] [KRR14]	no-signaling (captures <b>P</b> )	2	FHE

# From **MIPs**

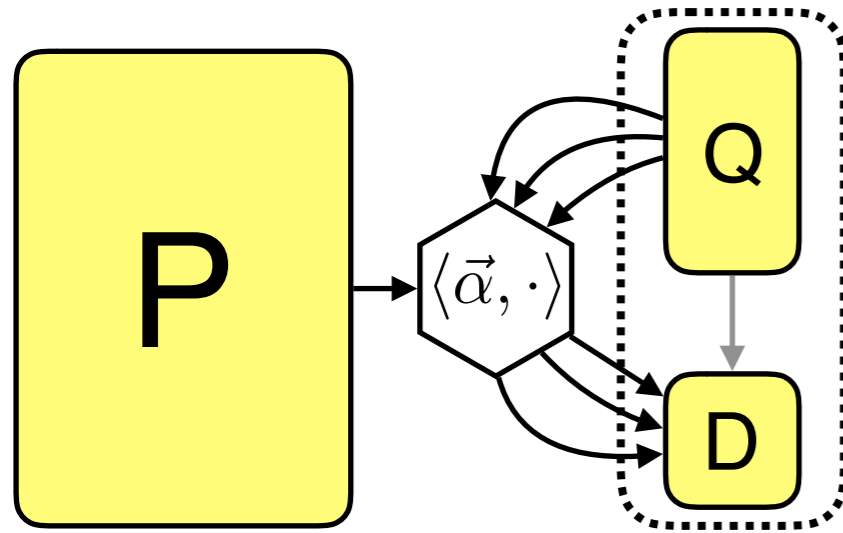


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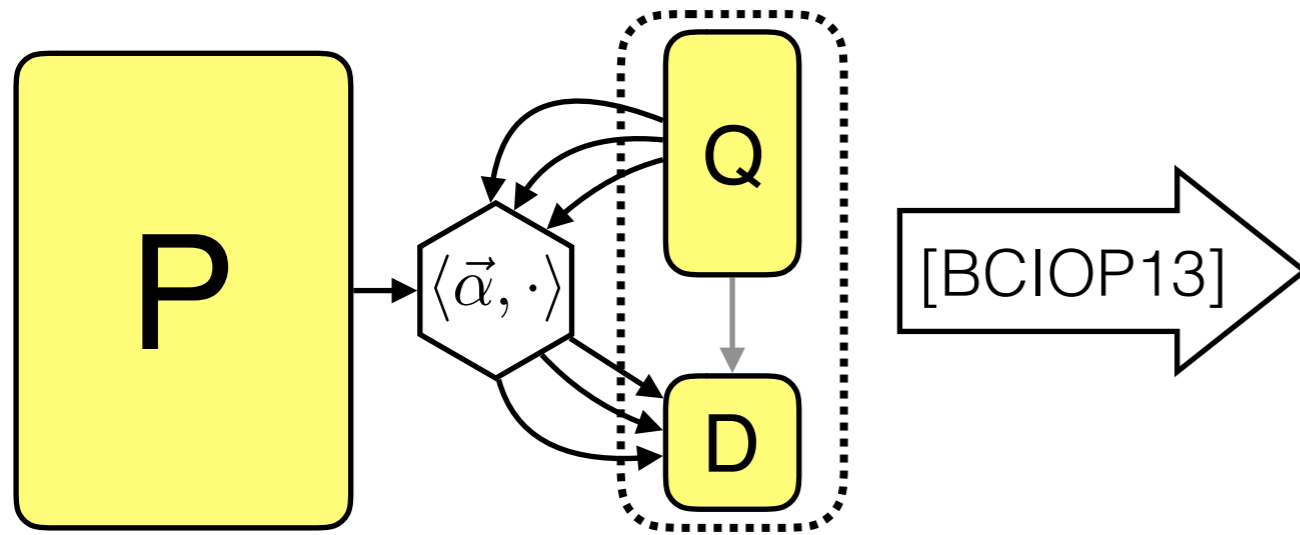


# From **Linear PCPs**

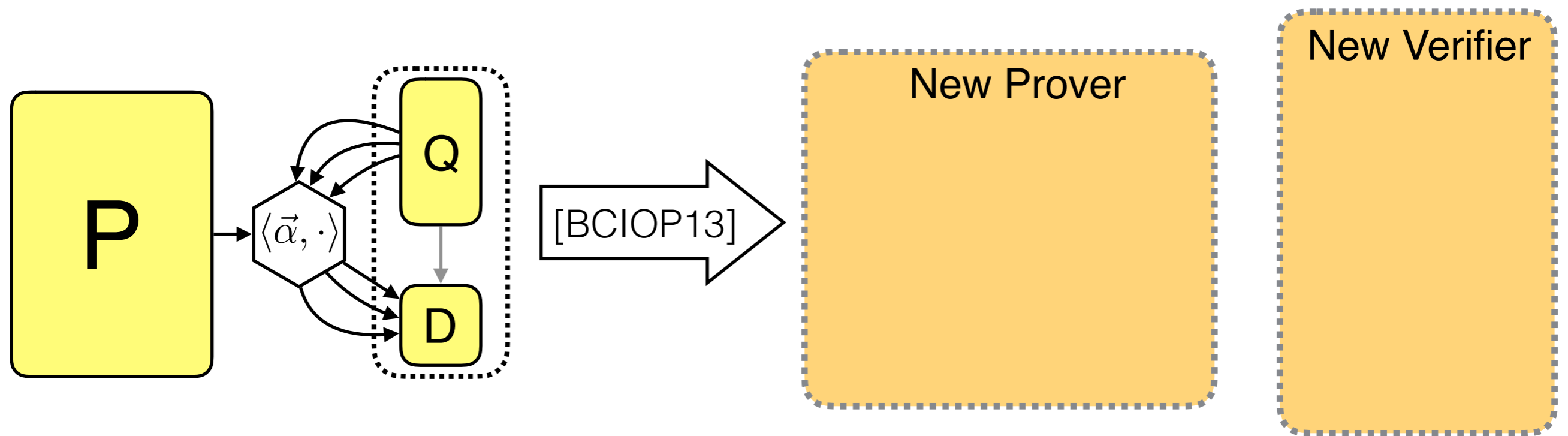
# From **Linear PCPs**



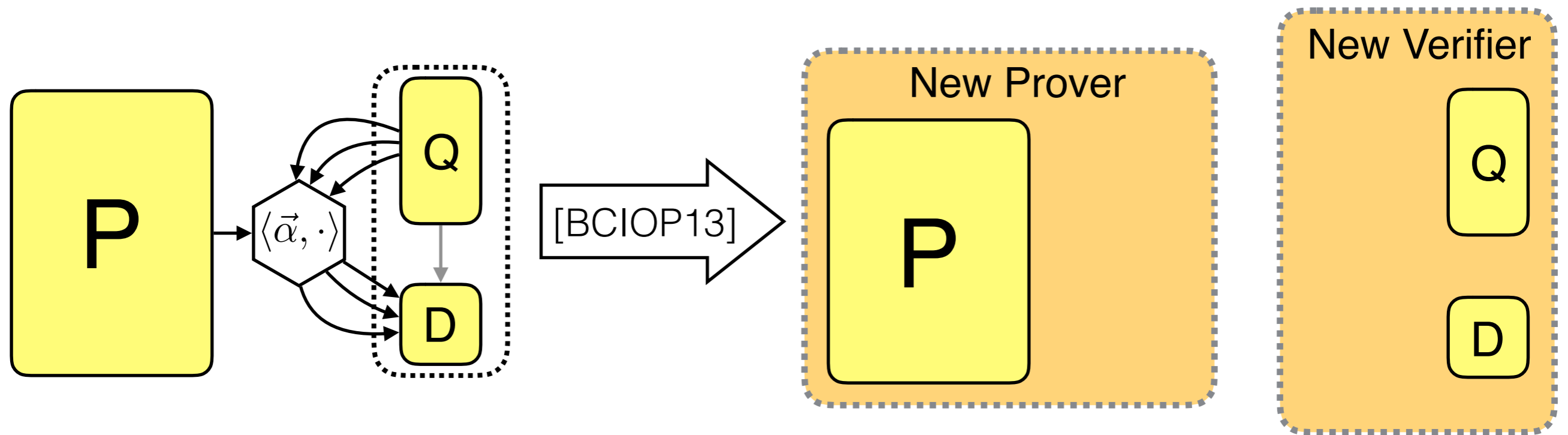
# From **Linear PCPs**



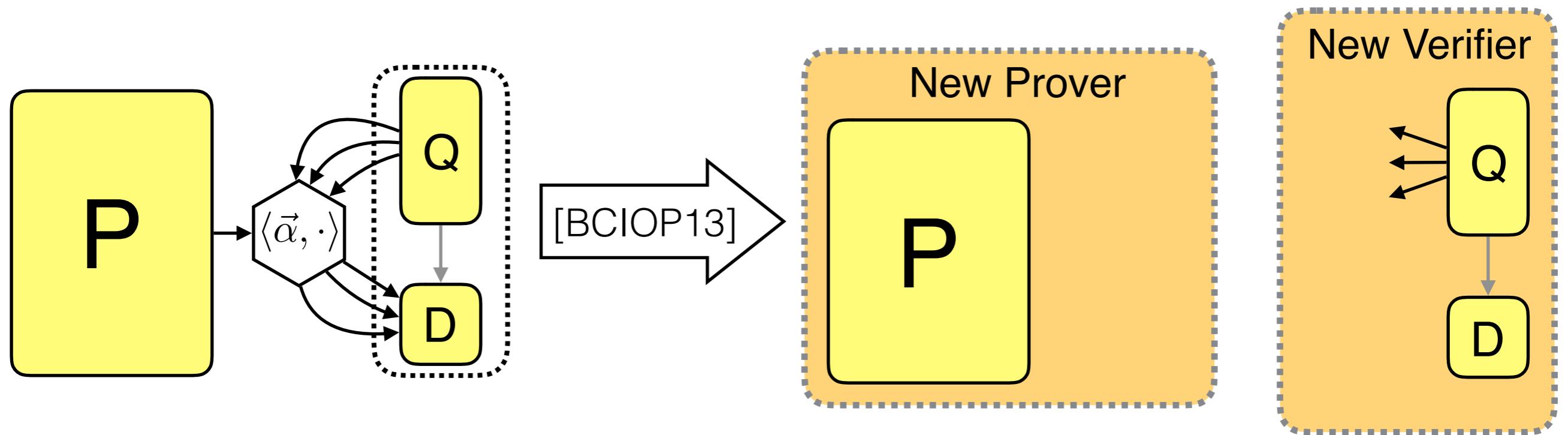
# From **Linear PCPs**



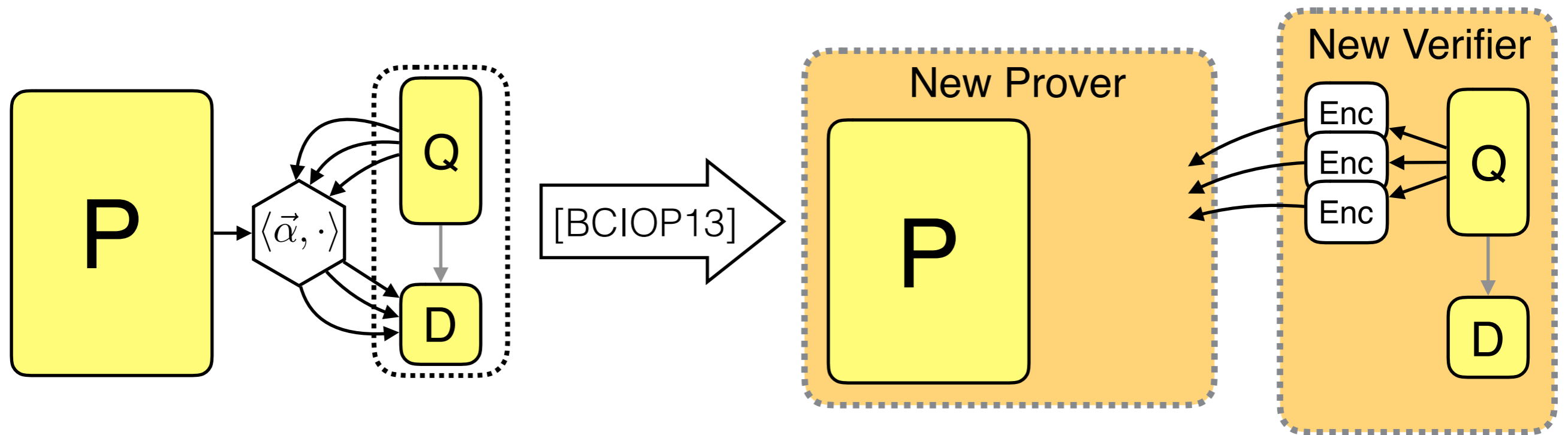
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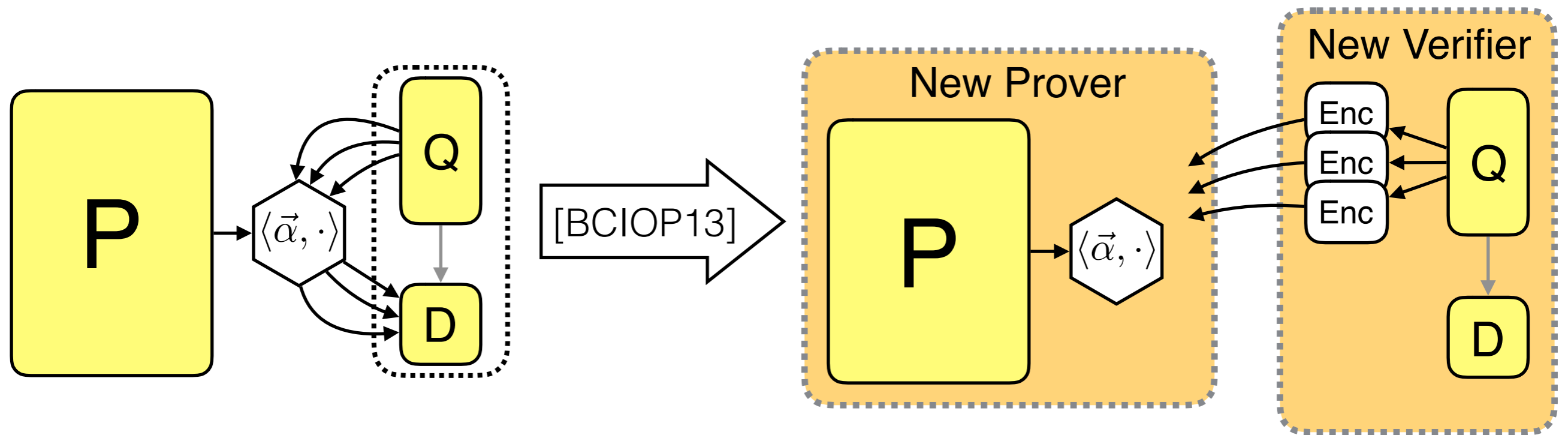
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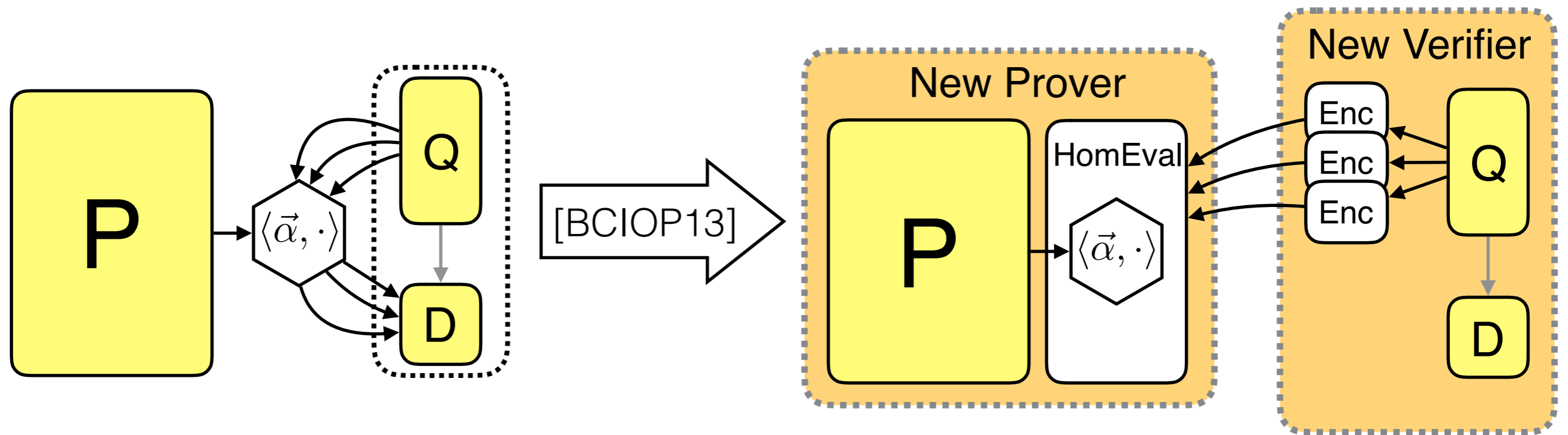


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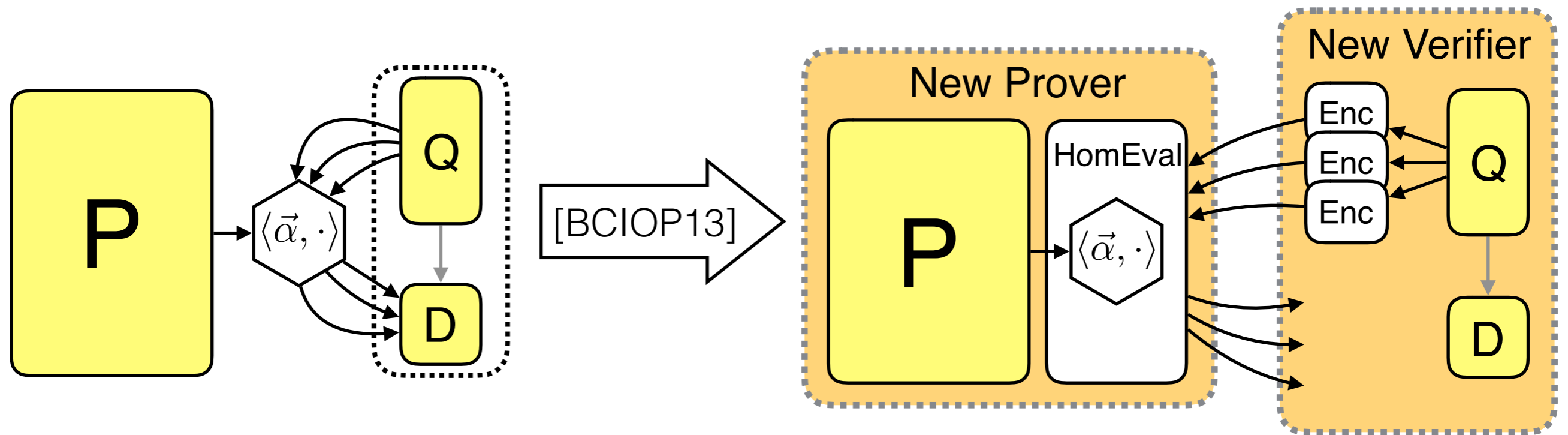




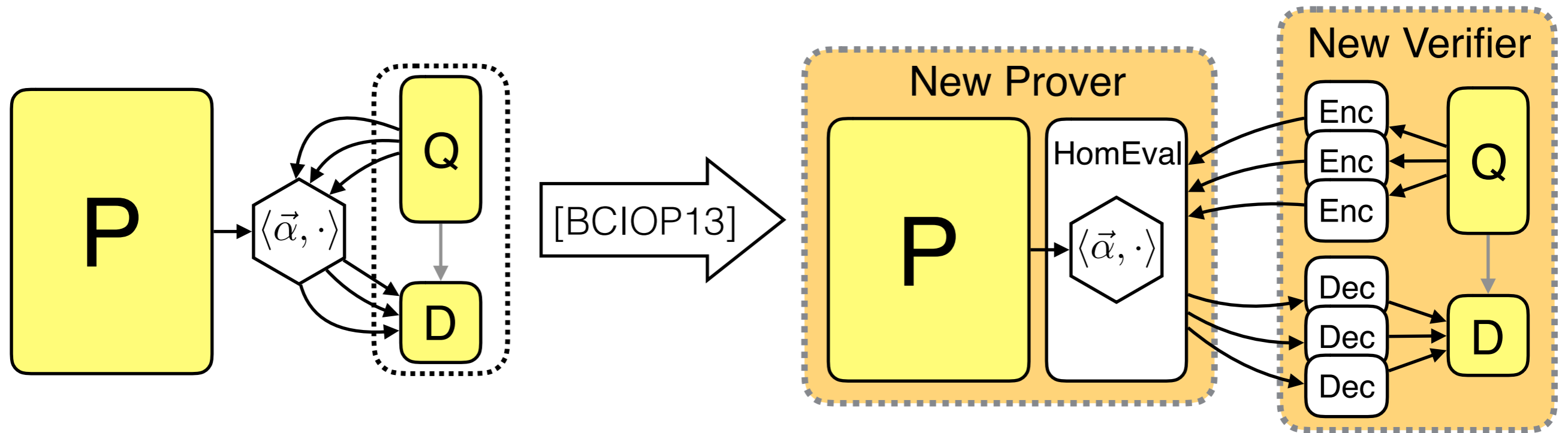
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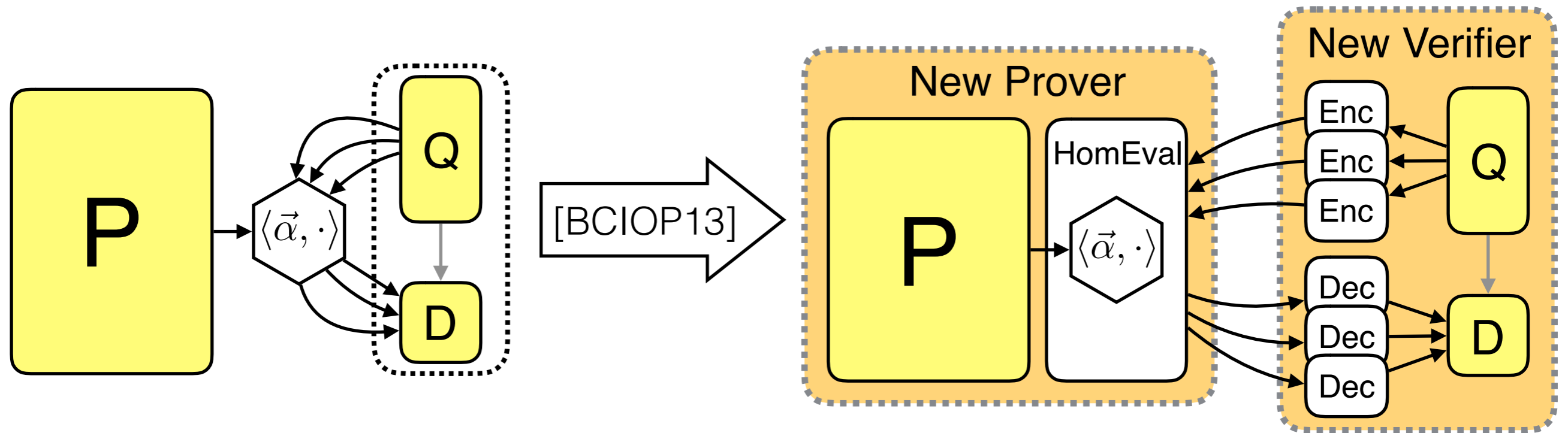
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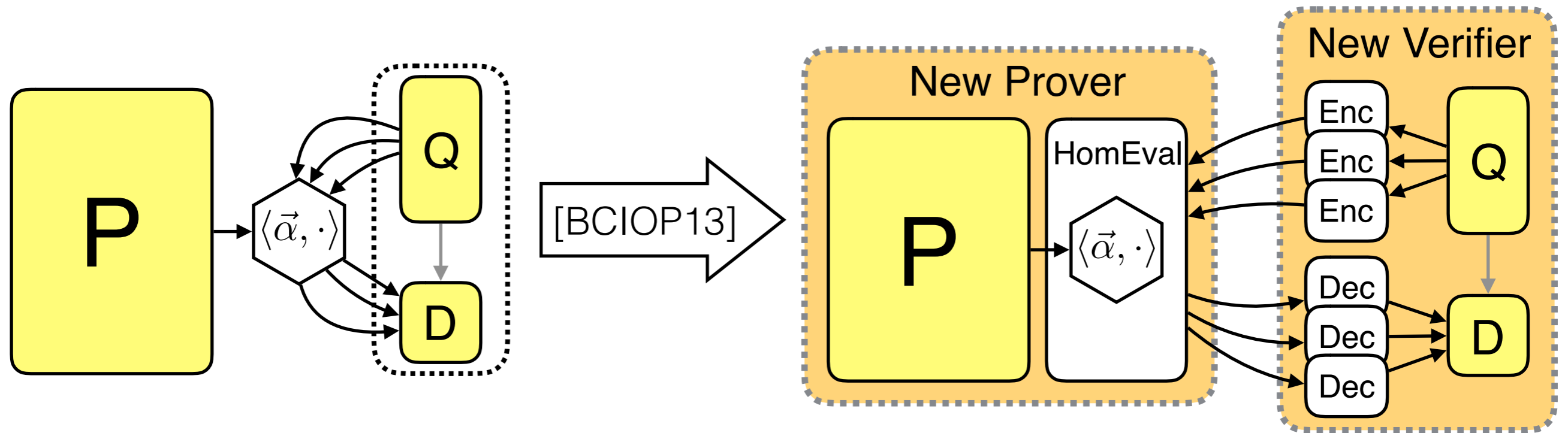


# From **Linear PCPs**



work	number of messages	cryptographic tool
[IKO07]	4	linearly-homomorphic encryption
[BCIOP13]	2	linear-only encryption
[BISW17]	2	linear-only vector encryption
[BCIOP13]	1	linear-only encoding

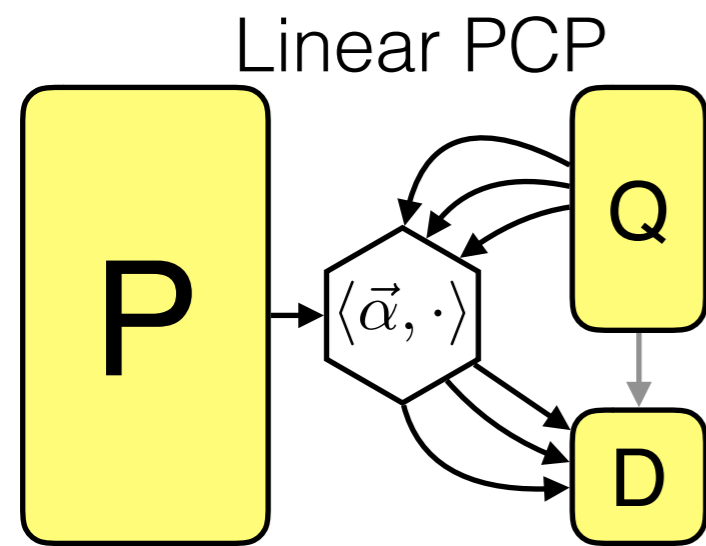
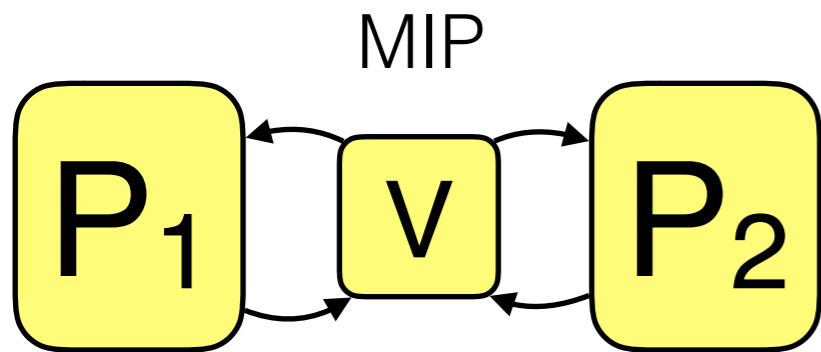
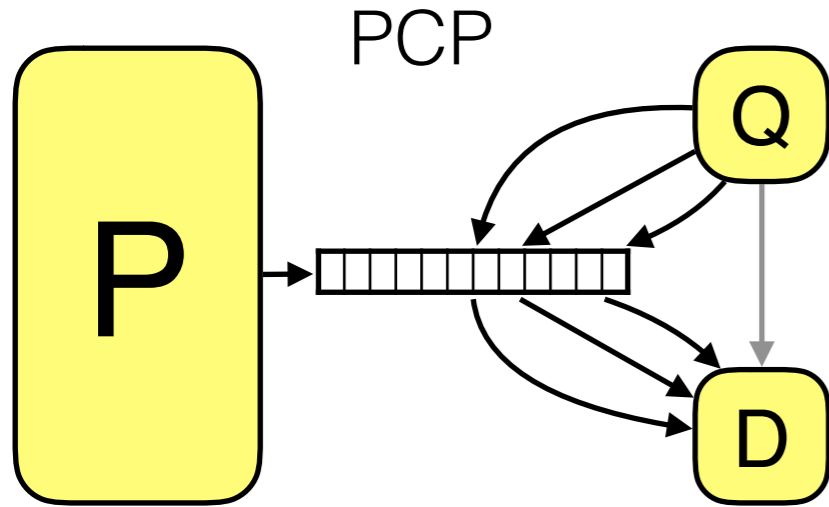
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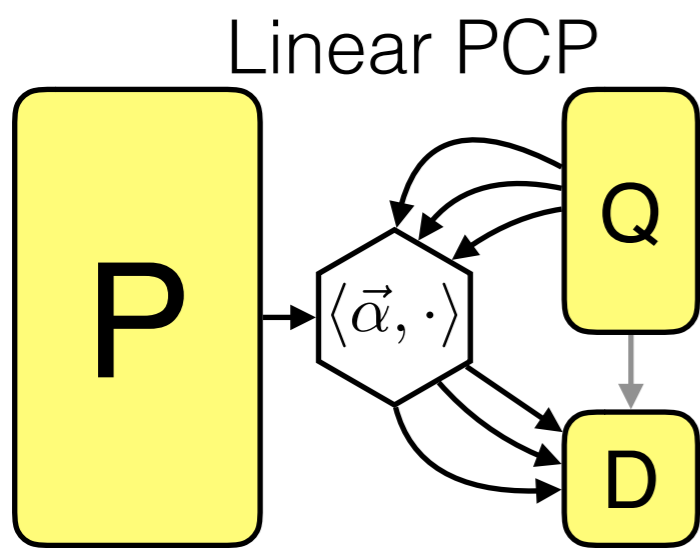
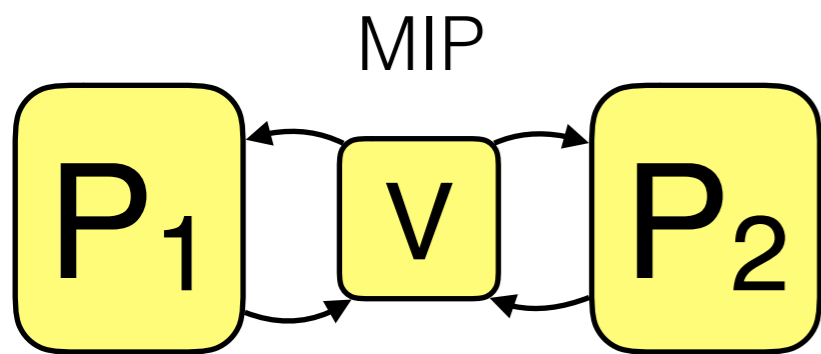
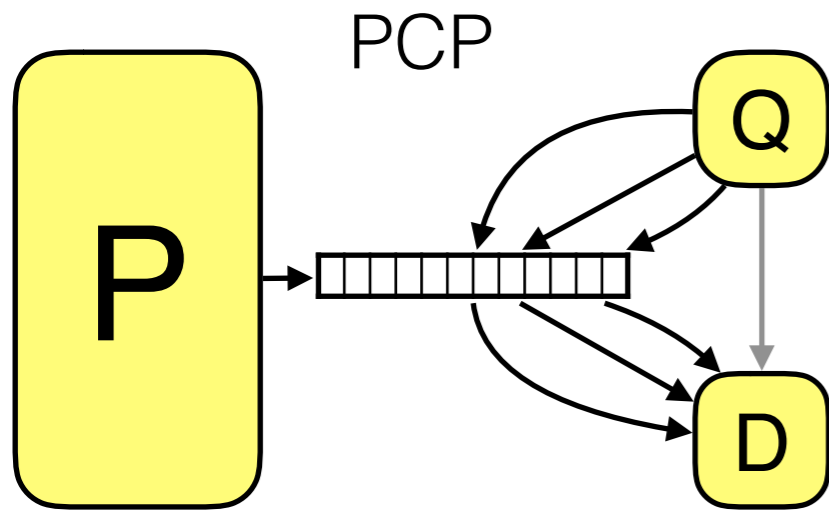
# Tradeoffs

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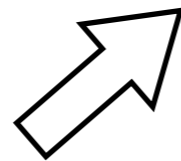
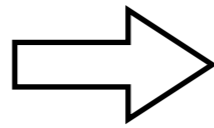
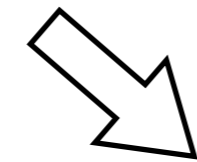


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# Tradeoffs



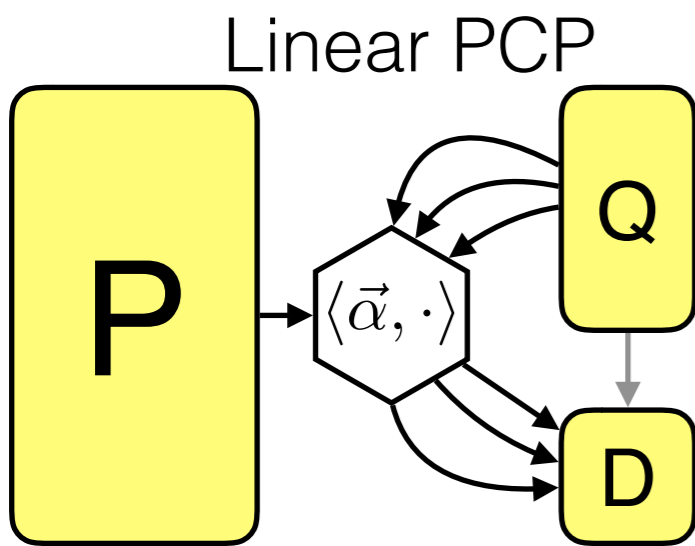
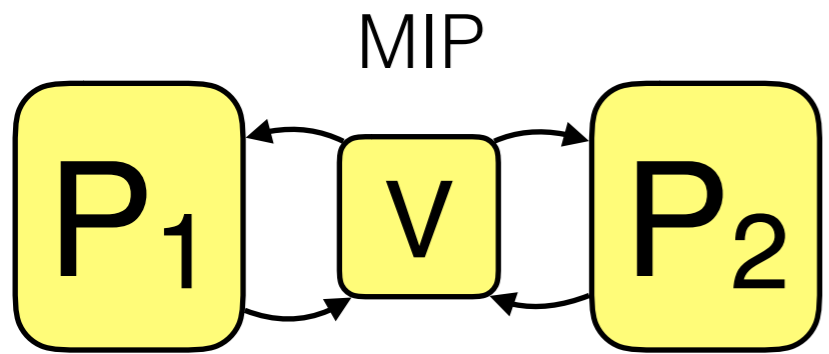
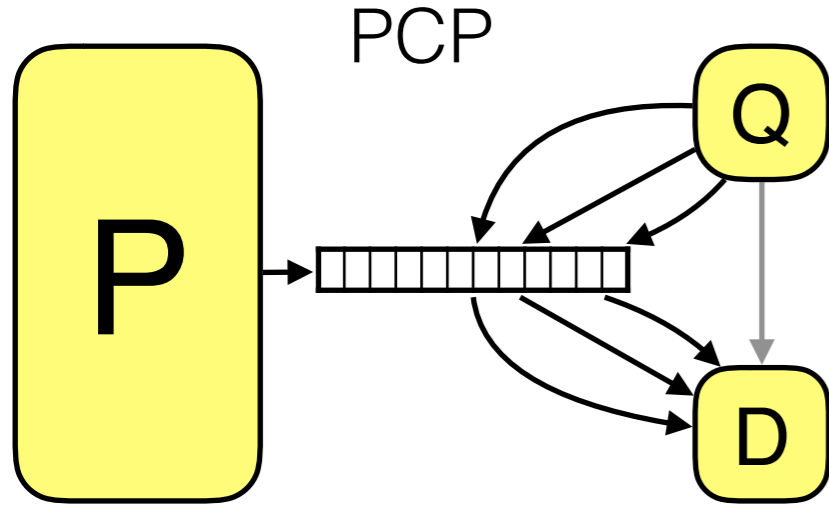
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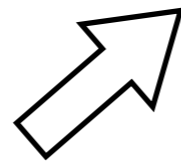
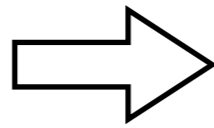
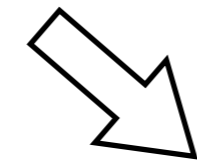
succinct  
arguments



# Tradeoffs



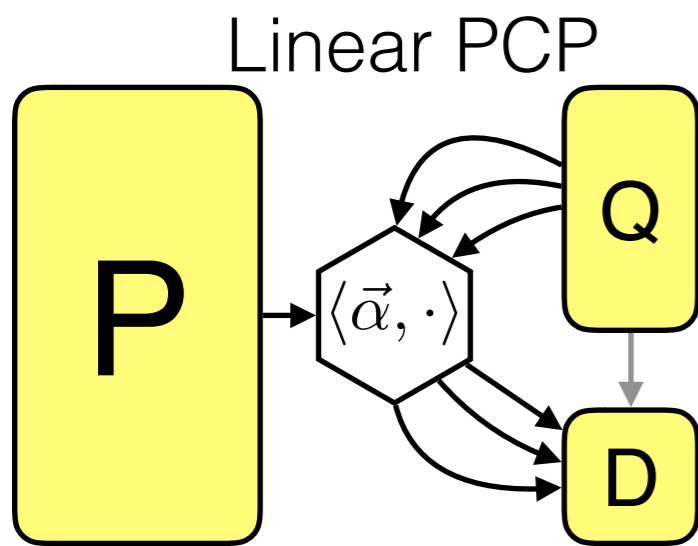
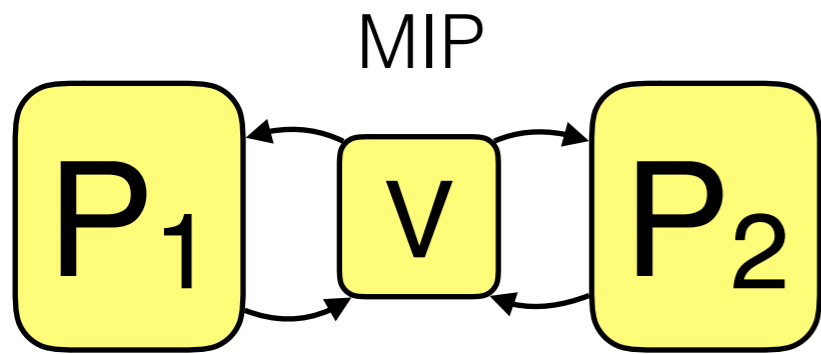
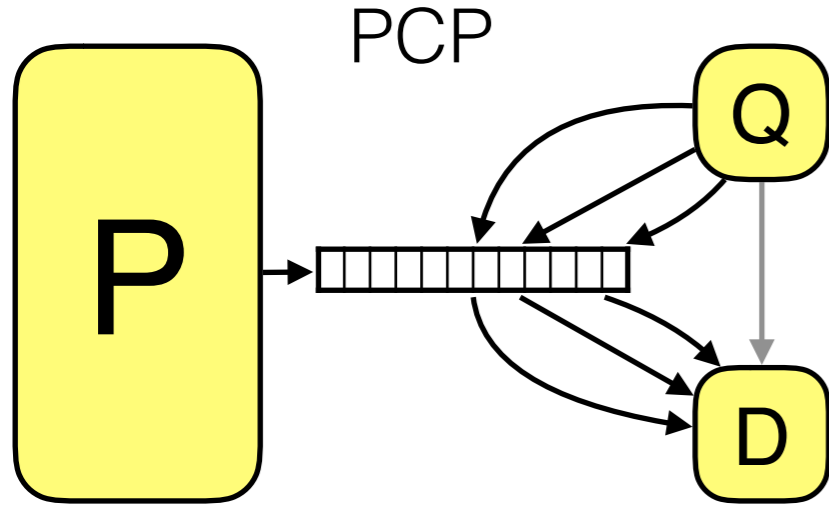
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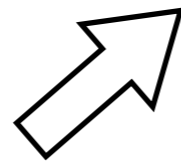
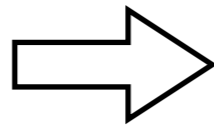
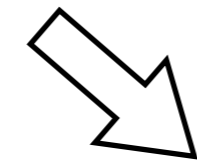
succinct arguments

public verifiability  
symmetric-key crypto  
bottleneck is PCP

# Tradeoffs



...

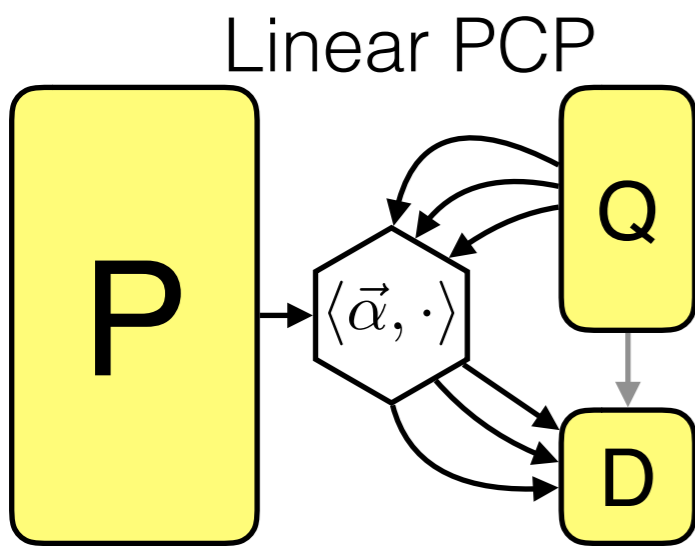
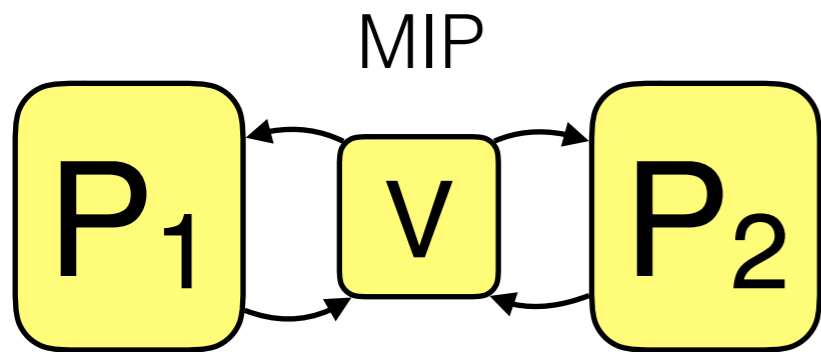
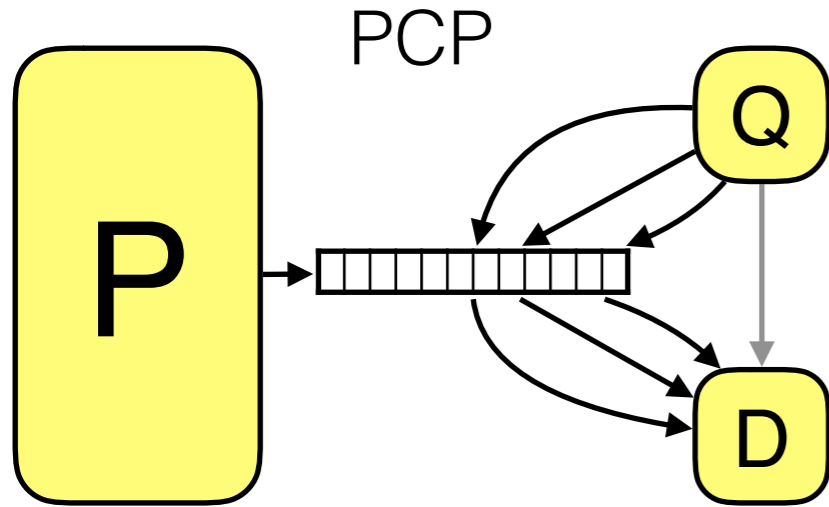


succinct  
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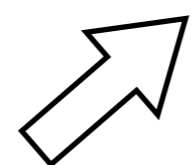
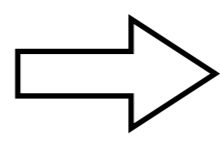
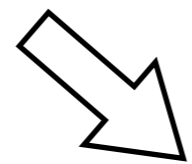
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# Tradeoffs



...



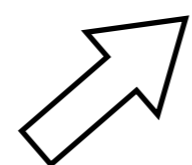
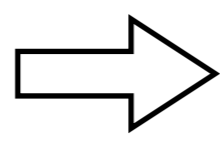
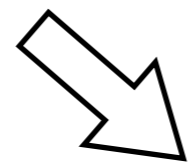
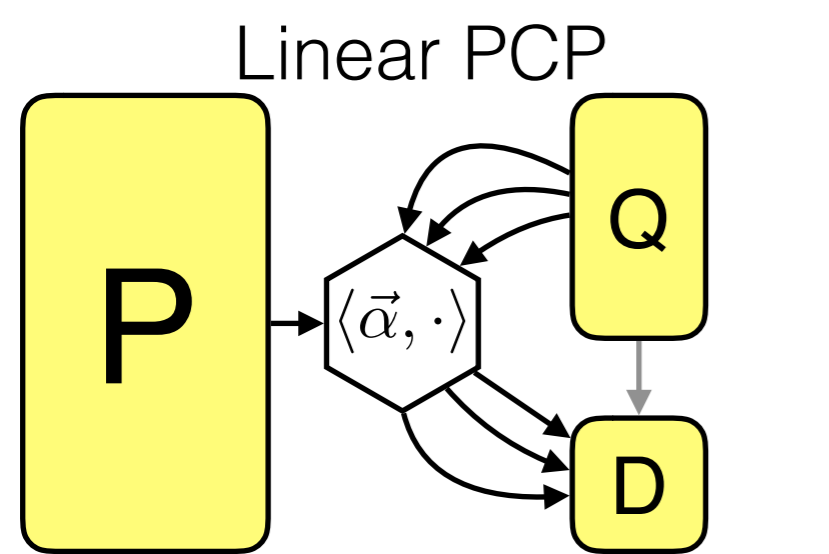
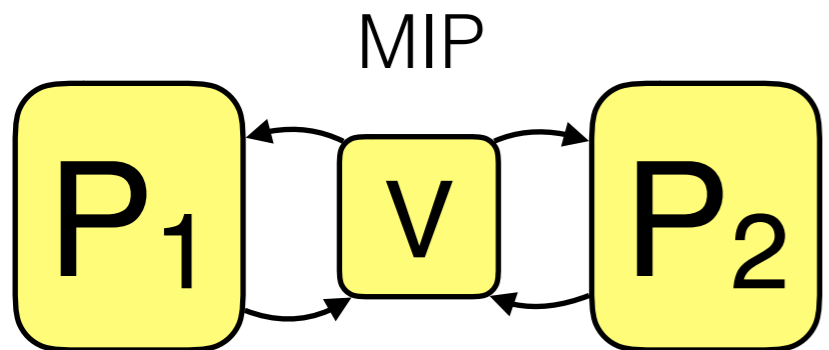
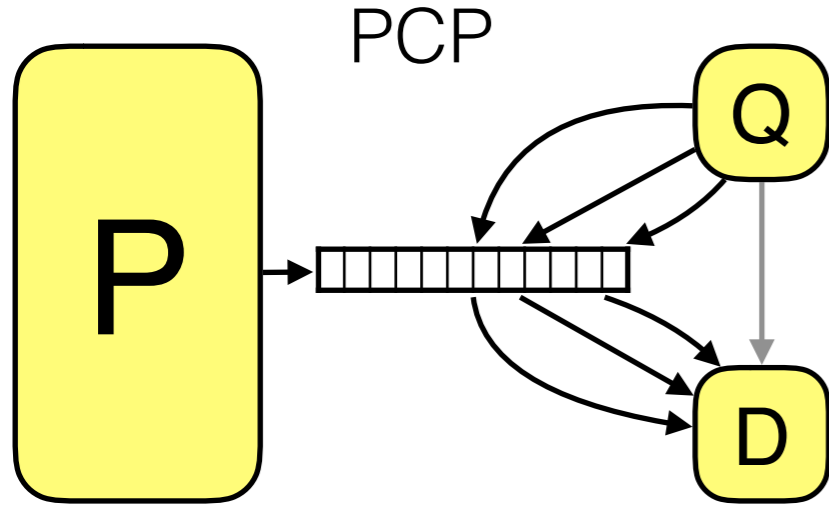
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# Tradeoffs



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public-key crypto  
quite efficient!!

|proof| ~ 128 bytes  
|verifier| ~ 3ms

libsark.org

...

# Frontiers

# Interactive Oracle Proofs

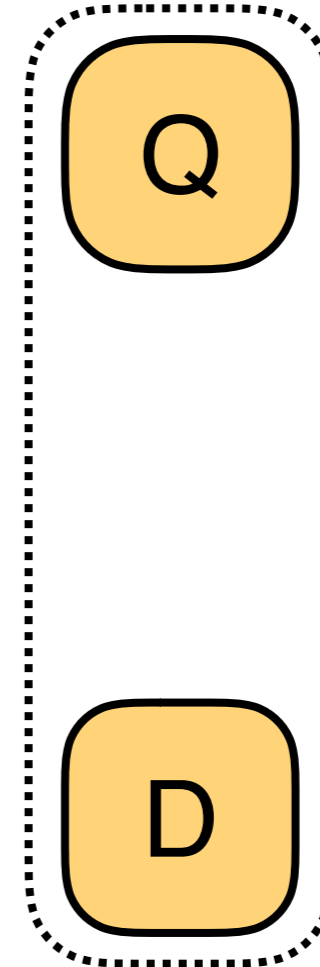
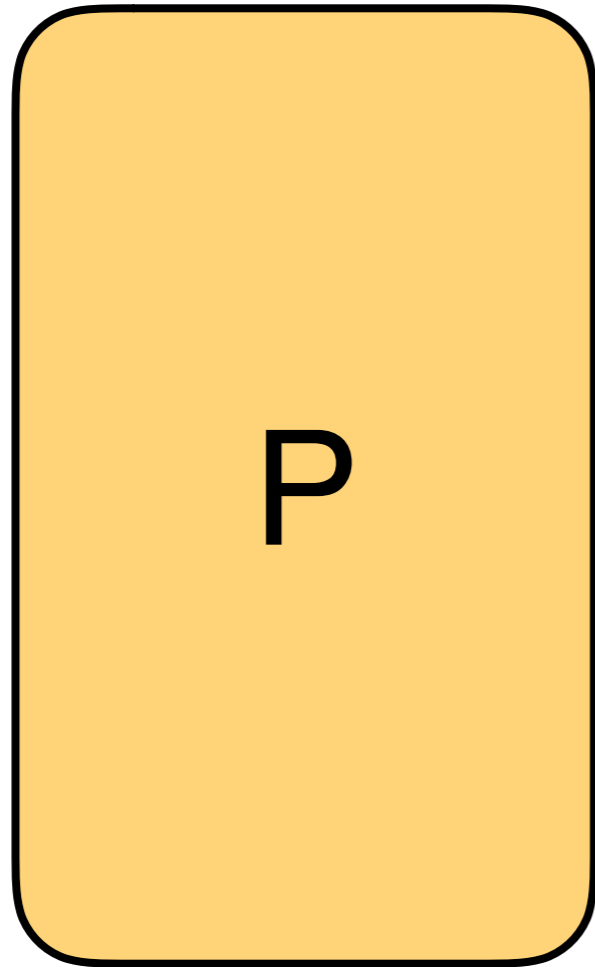
[BCS16][RRR16]

Probabilistically Checkable Interactive Proofs

# Interactive Oracle Proofs

[BCS16][RRR16]

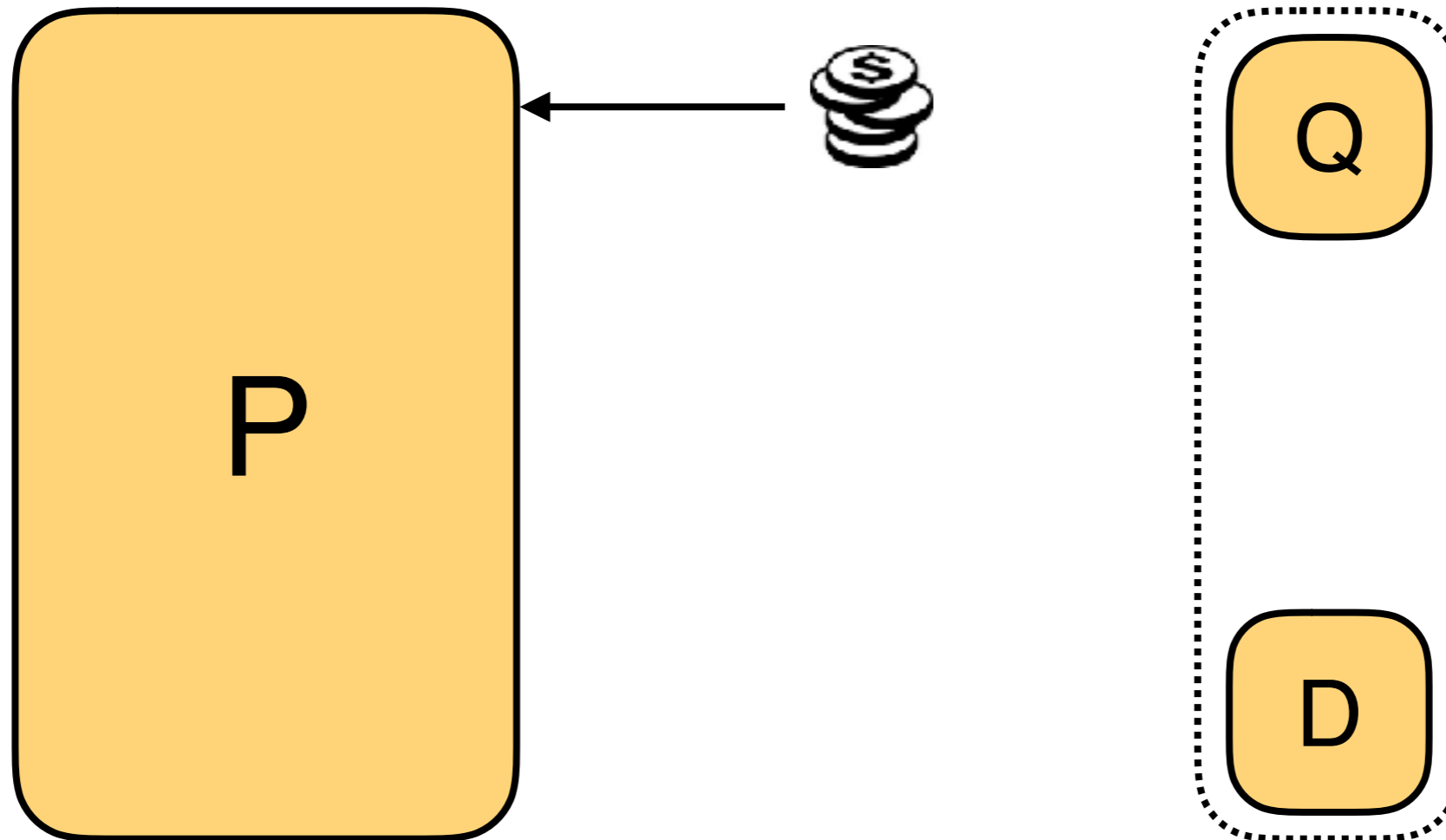
Probabilistically Checkable Interactive Proofs



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[BCS16][RRR16]

Probabilistically Checkable Interactive Proofs

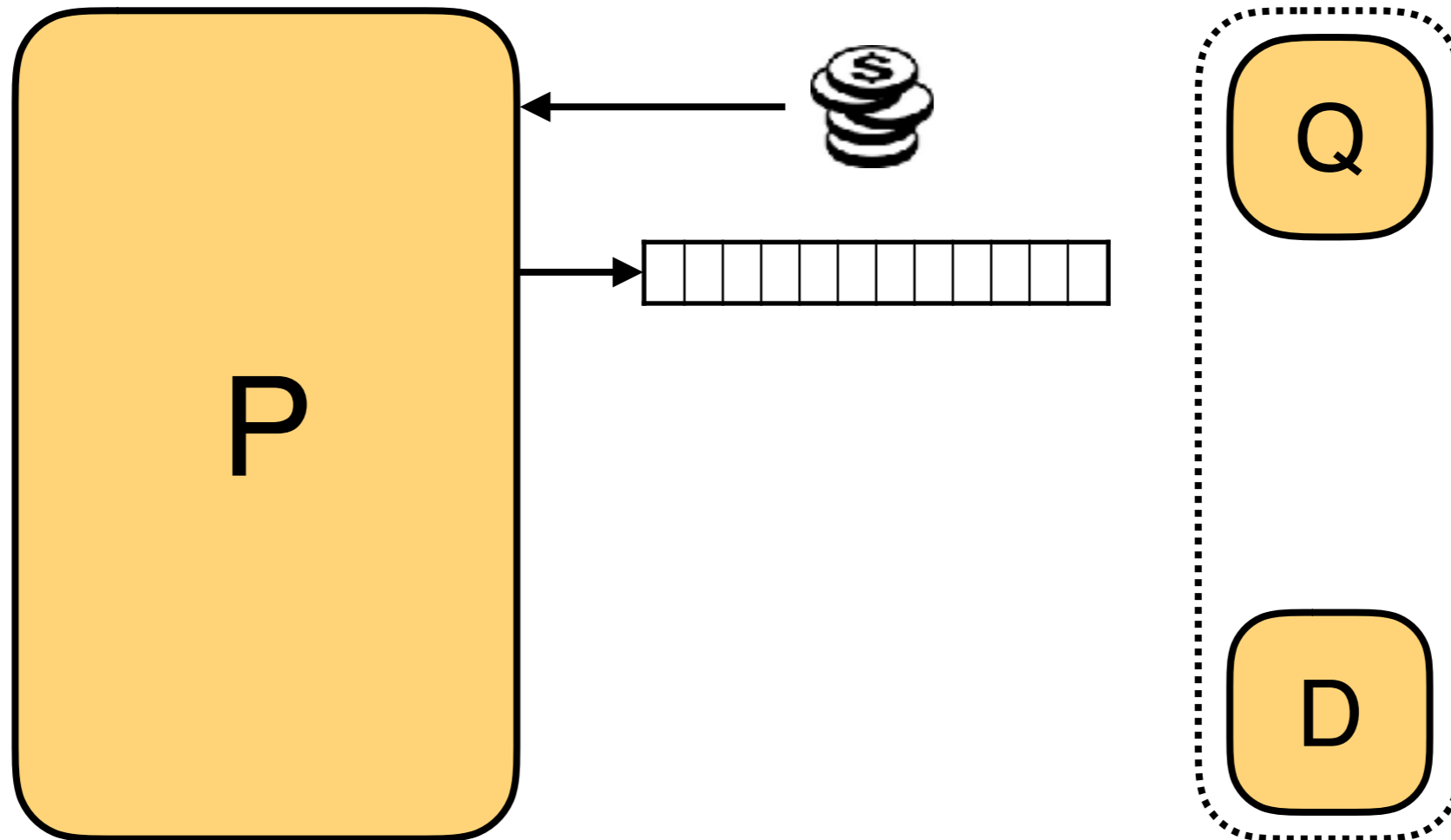




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[BCS16][RRR16]

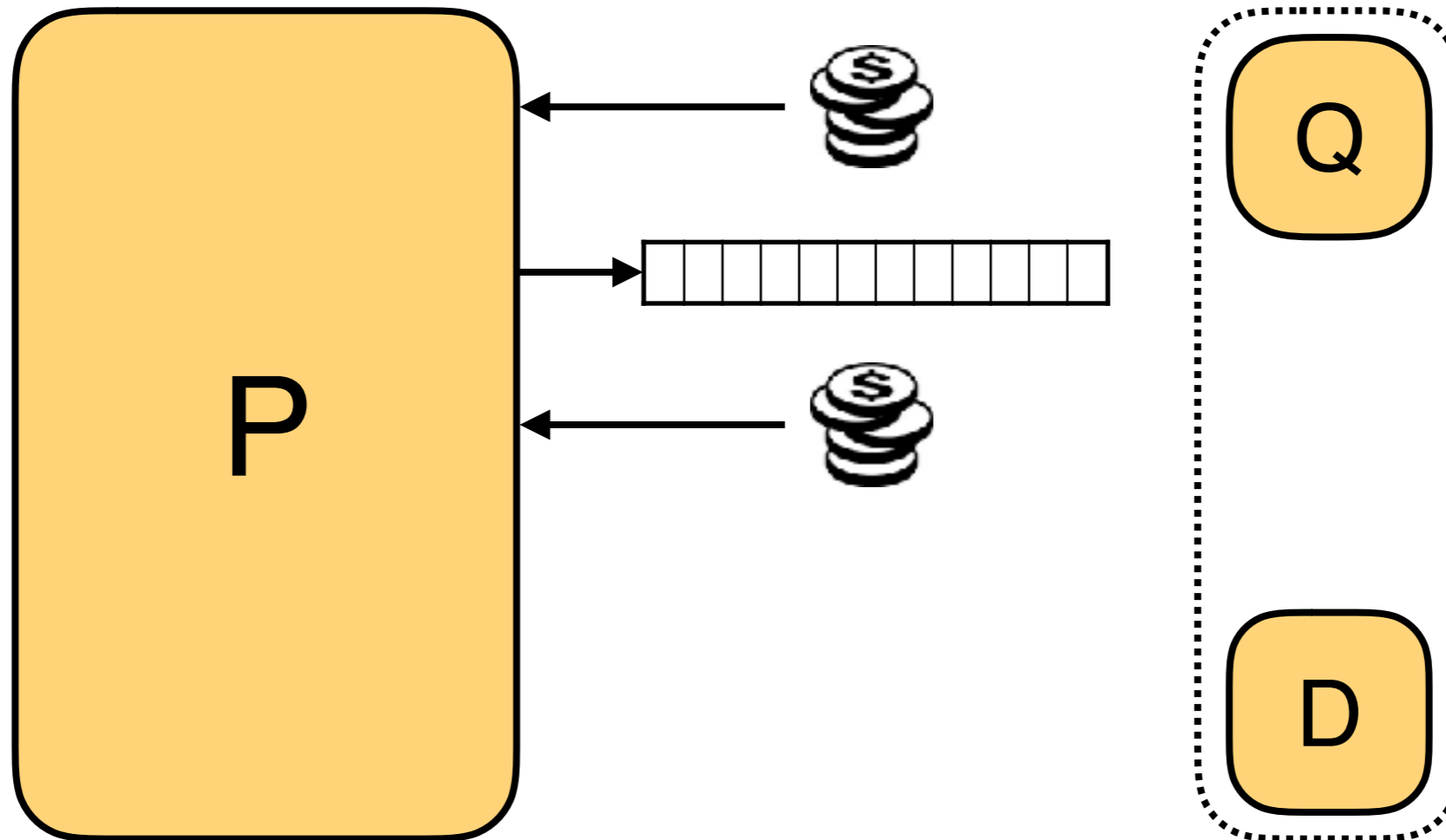
Probabilistically Checkable Interactive Proofs



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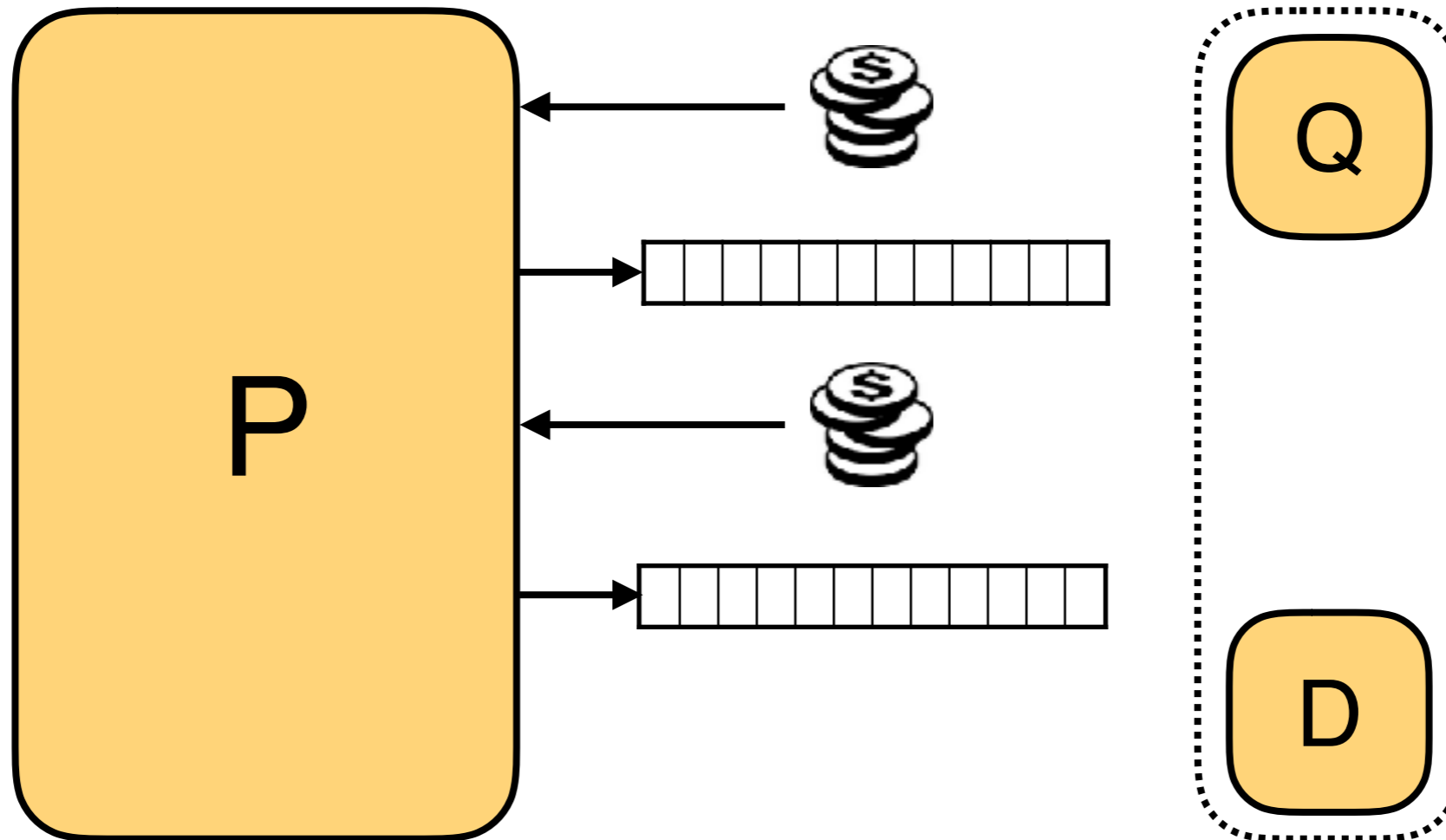
Probabilistically Checkable Interactive Proofs



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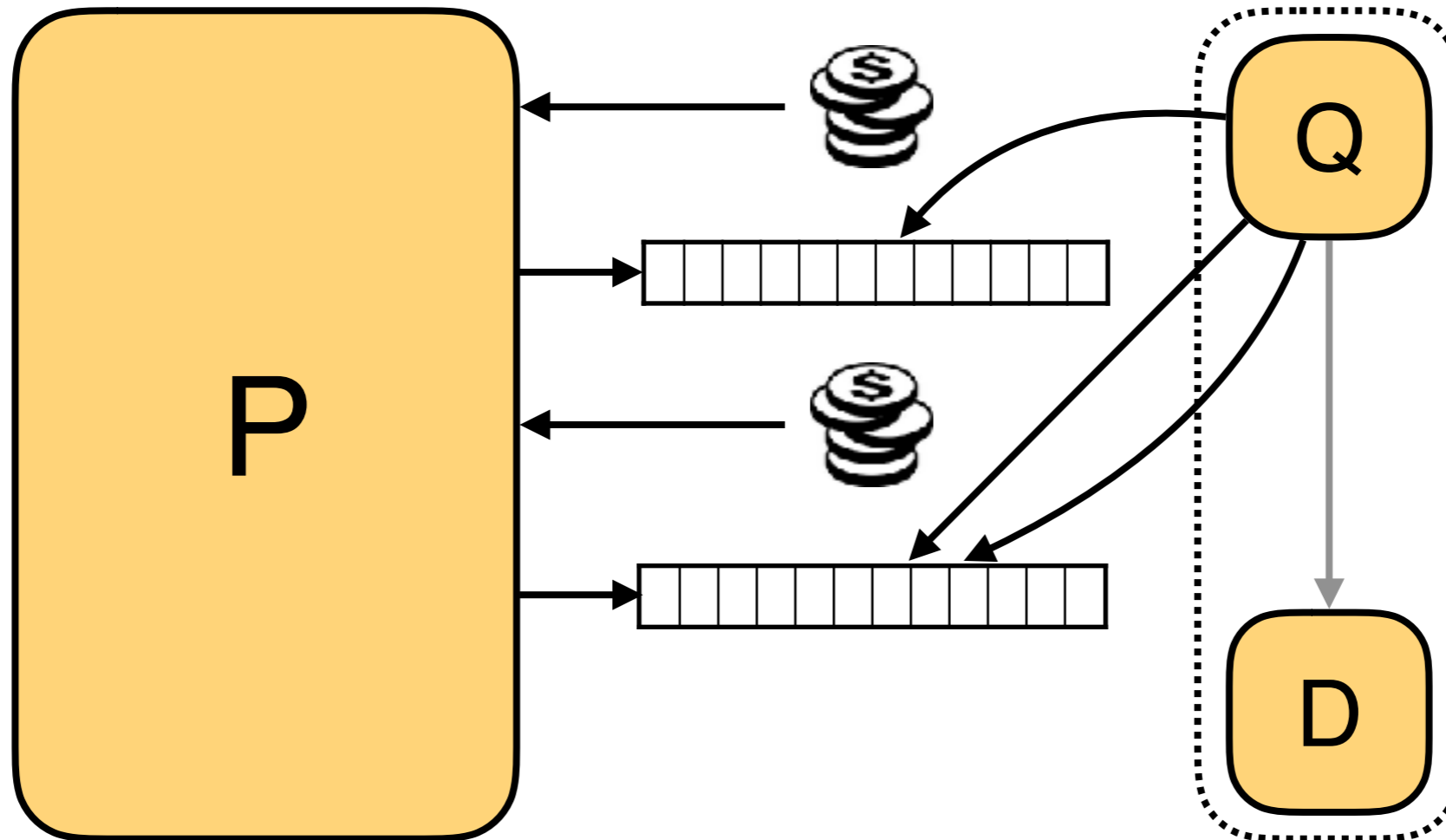
Probabilistically Checkable Interactive Proofs



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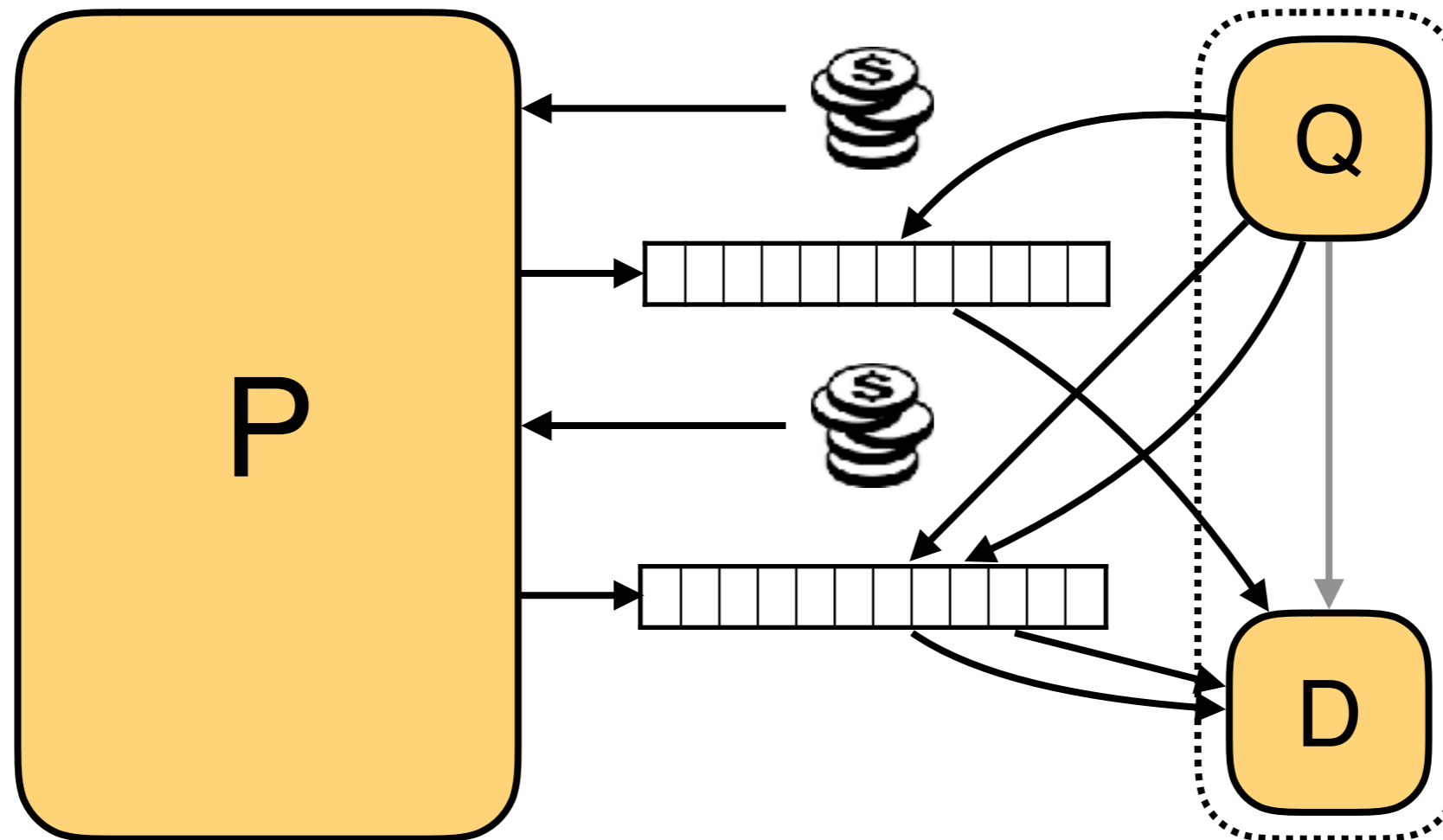
Probabilistically Checkable Interactive Proofs



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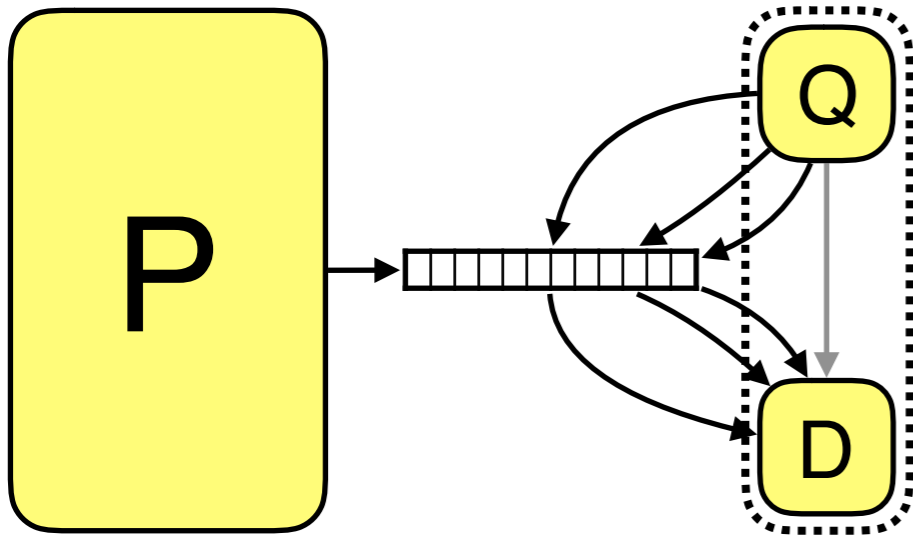
Probabilistically Checkable Interactive Proofs



The verifier can simultaneously leverage randomness, interaction, and probabilistic checking.

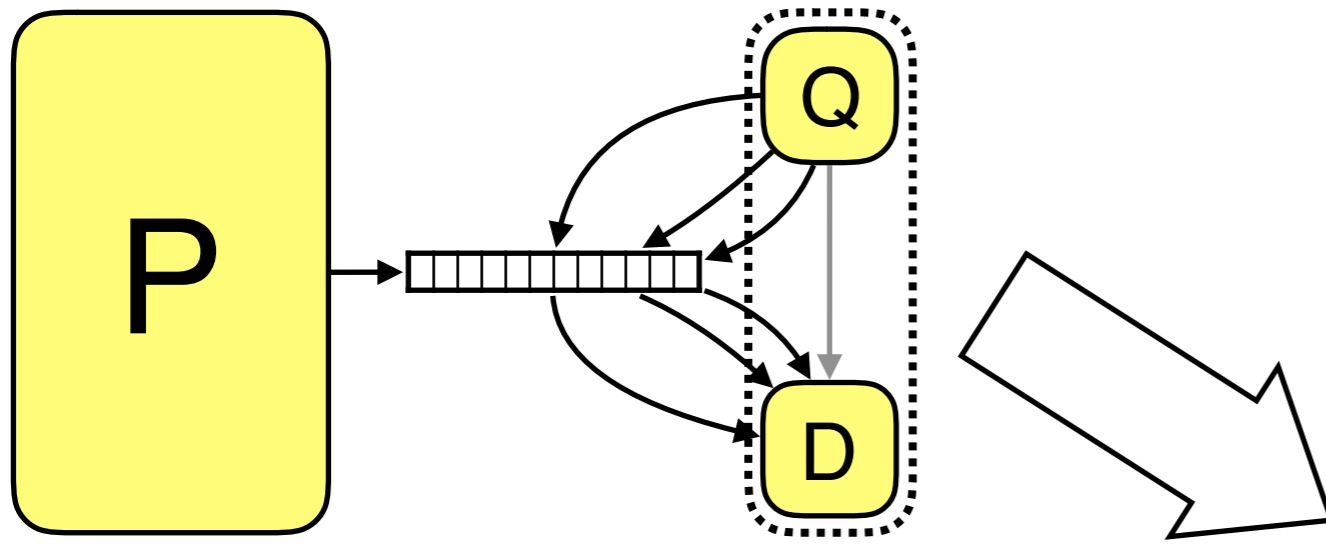
# Succinct Arguments From IOPs

## Probabilistically Checkable Proof



# Succinct Arguments From IOPs

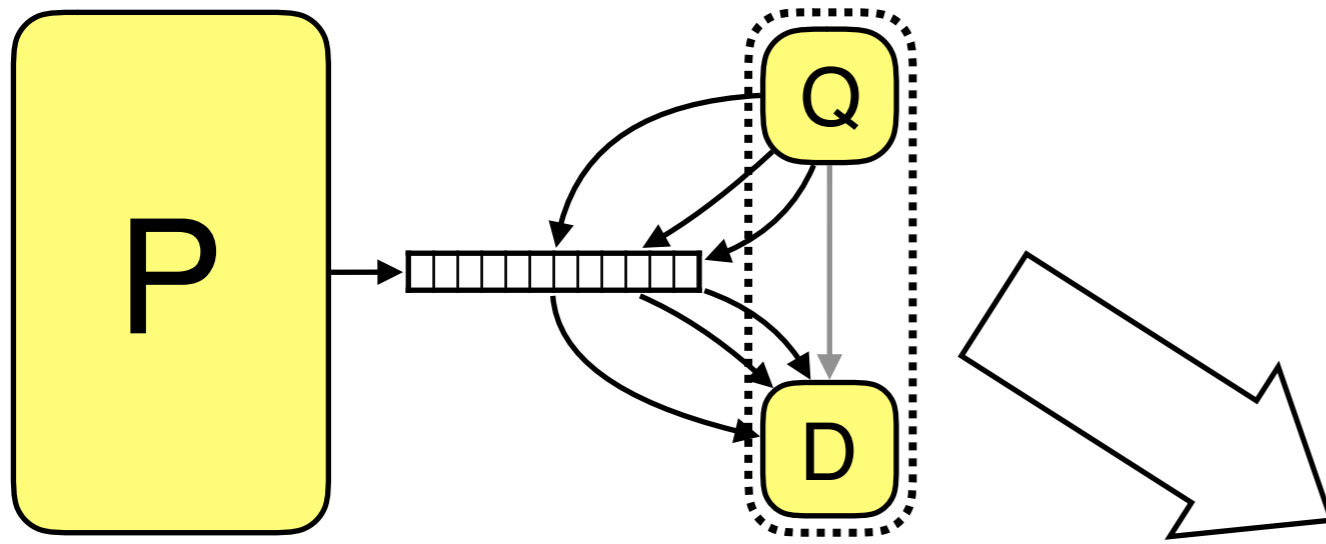
## Probabilistically Checkable Proof



## Succinct Argument

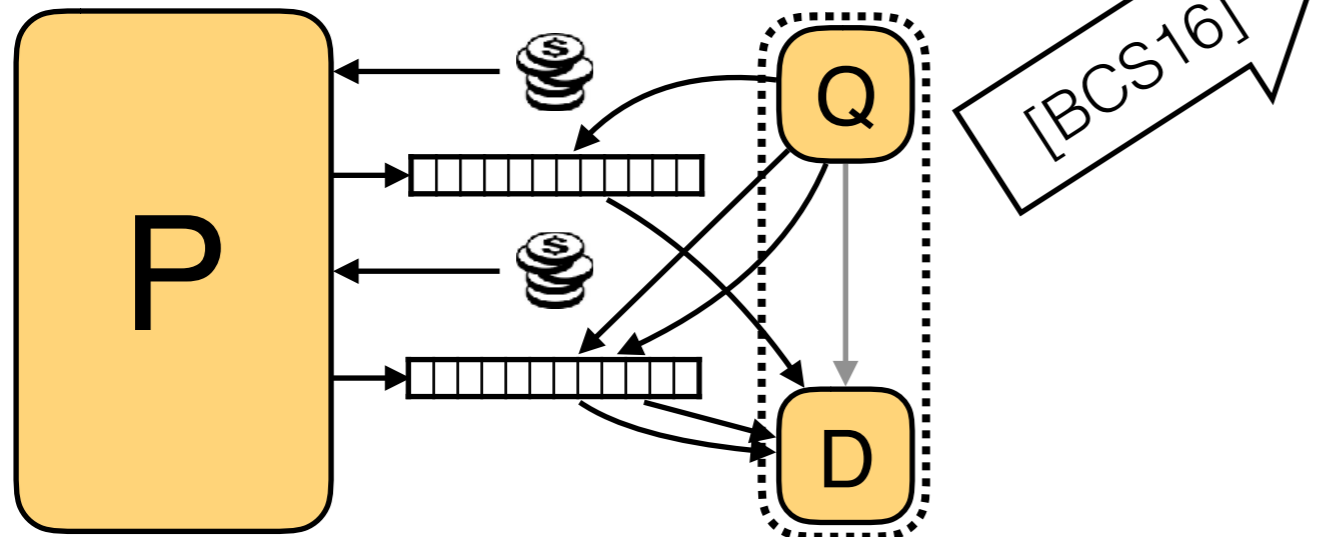
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## Succinct Argument

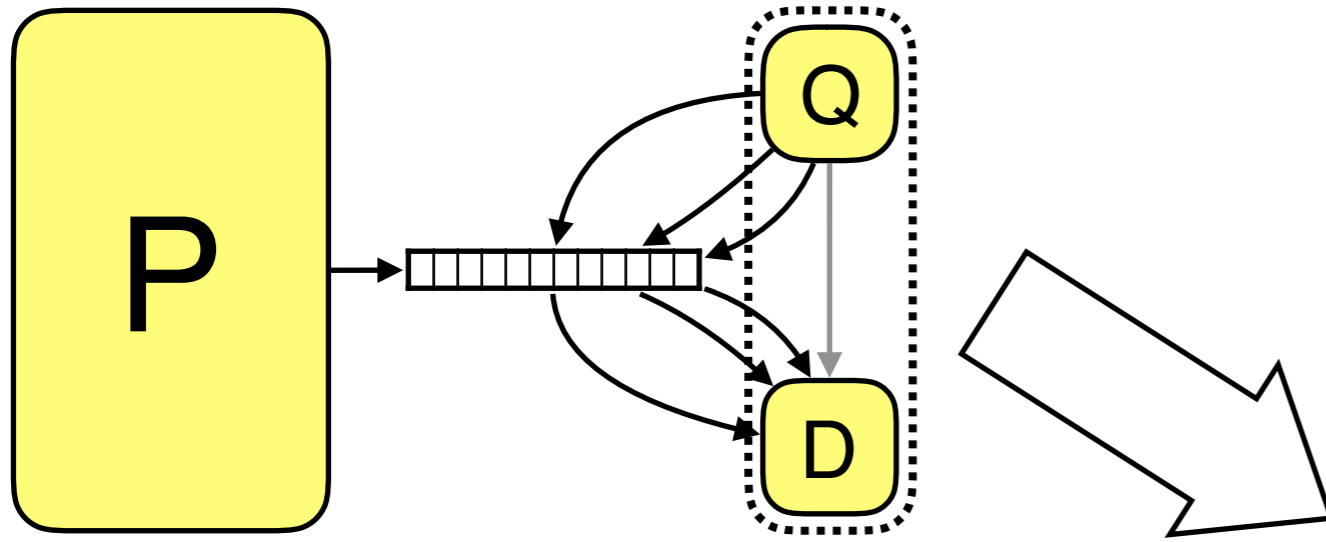
## Interactive Oracle Proof





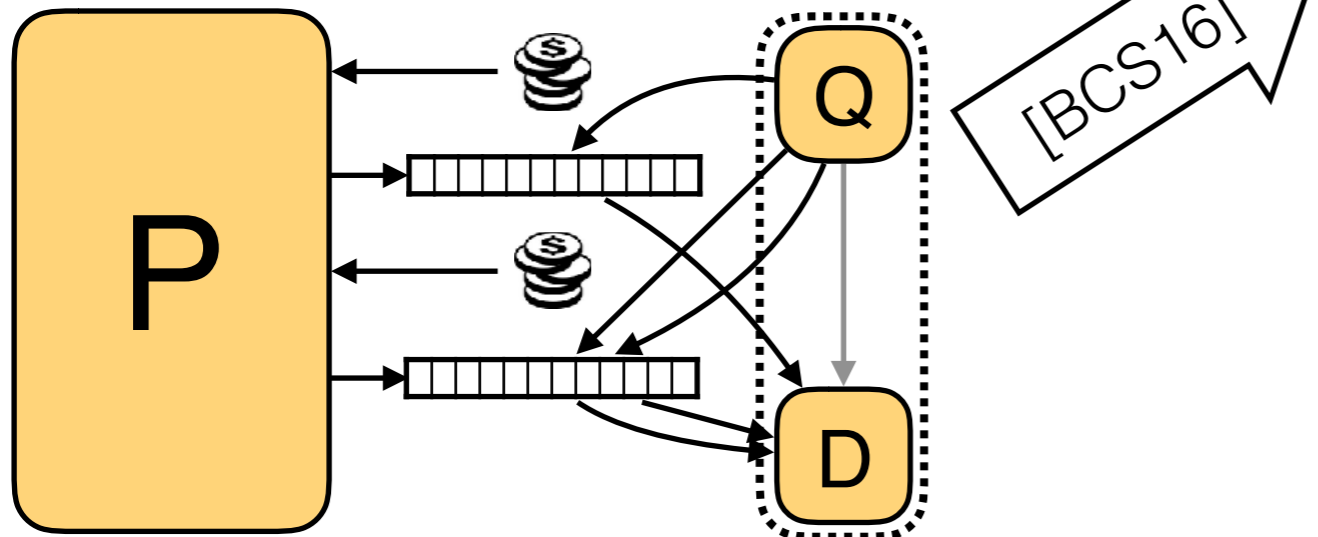
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## Probabilistically Checkable Proof



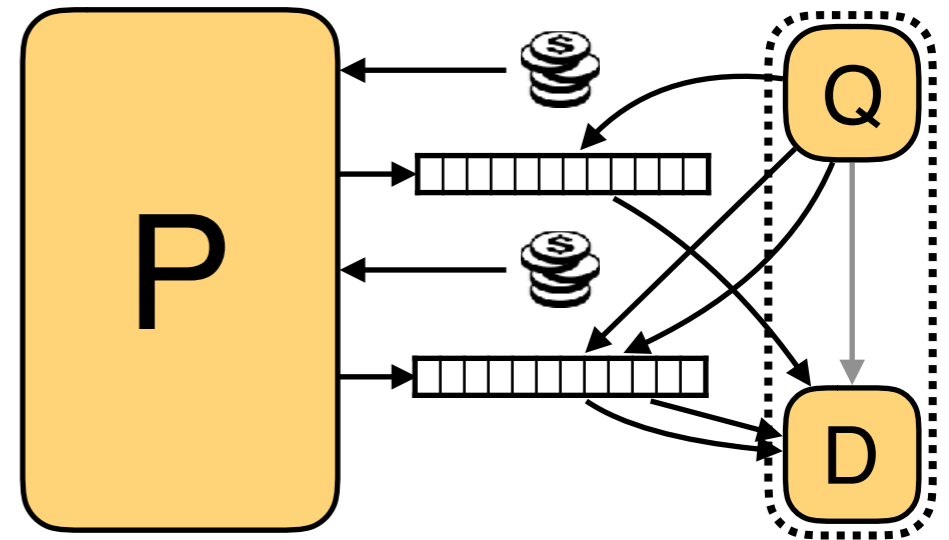
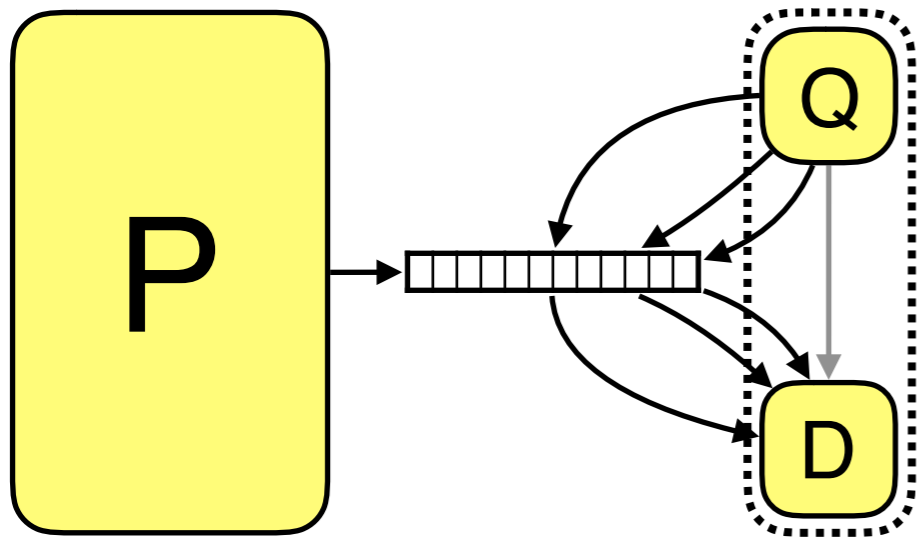
## Succinct Argument

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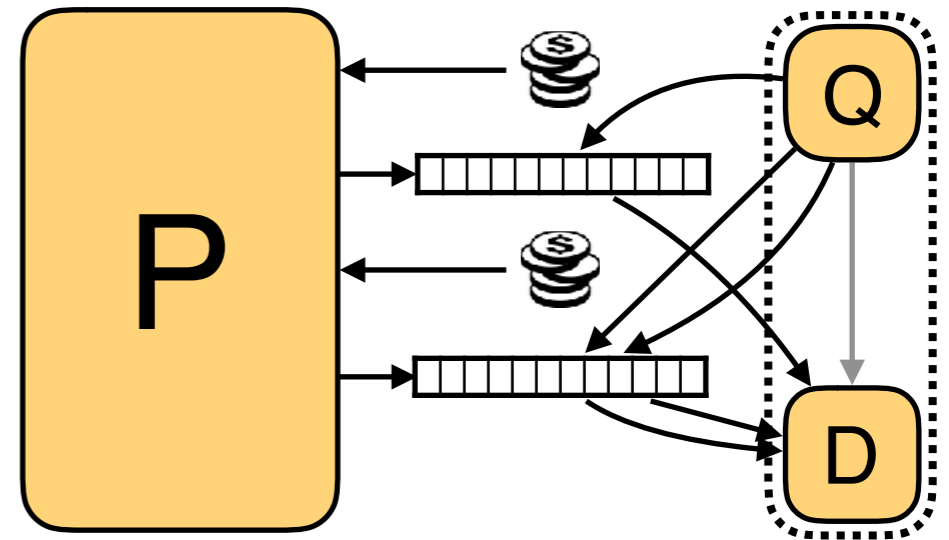
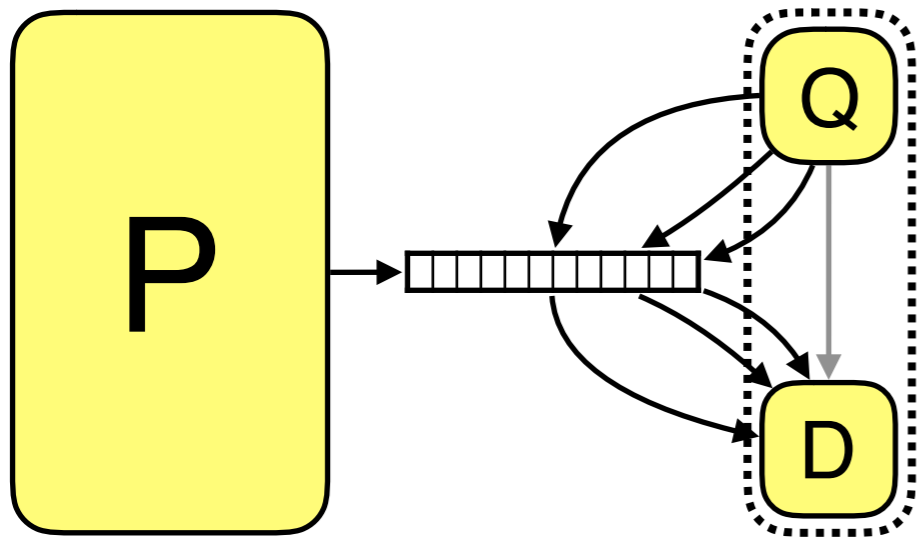


**Q: any efficiency gains?**

# PCPs vs IOPs

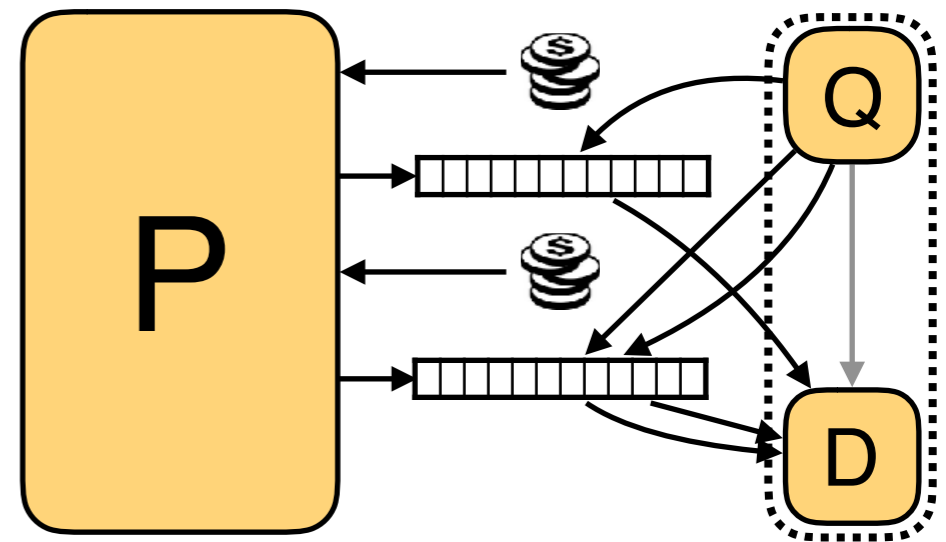
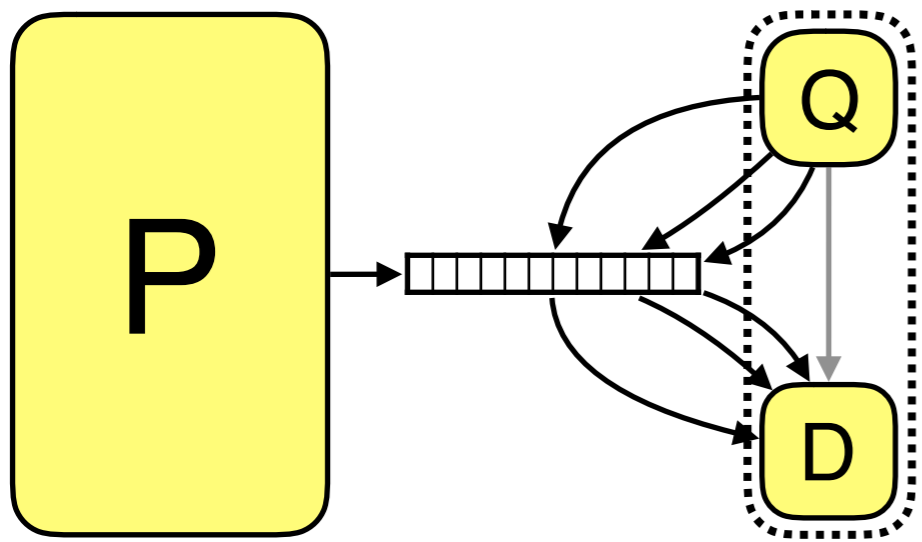


# PCPs vs IOPs



**Best proof length vs query complexity tradeoff?**

# PCPs vs IOPs

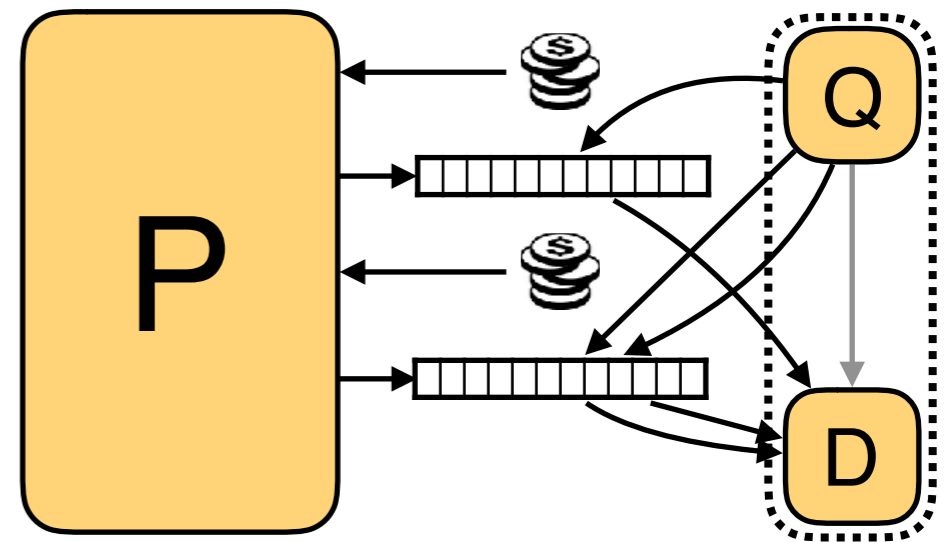
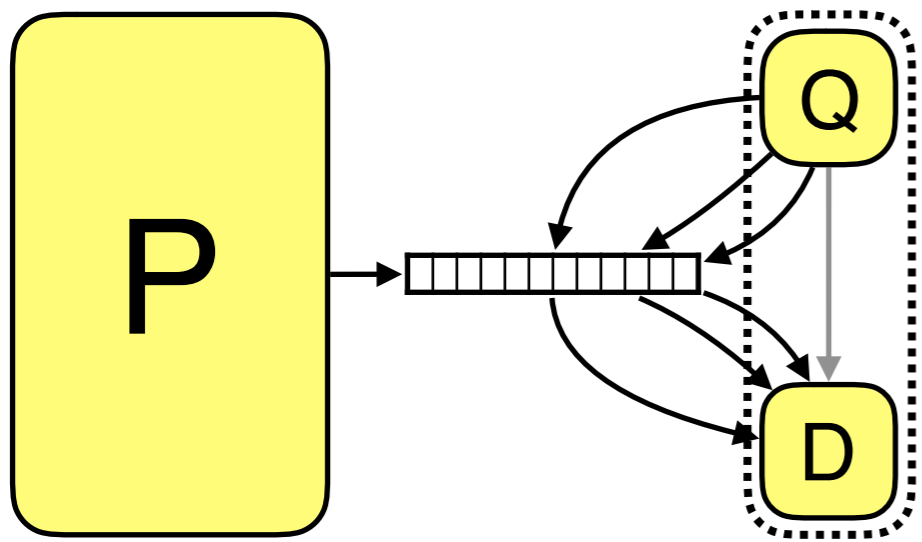


**Best proof length vs query complexity tradeoff?**

**Thm** [BS08][Din07][Mie09]

Every language in  $\text{NTIME}(T)$  has PCPs  
with proof length  $T \log(T)^{O(1)}$   
and query complexity  $O(1)$ .

# PCPs vs IOPs



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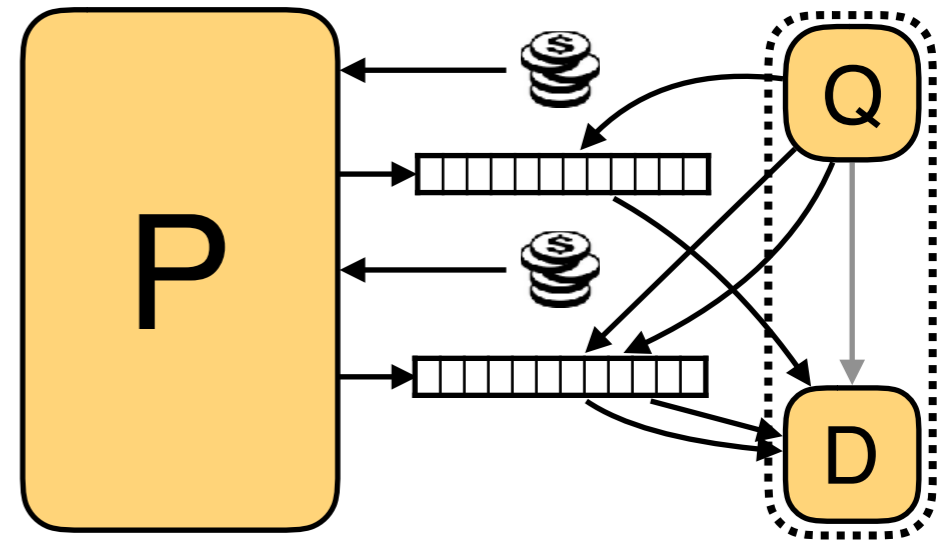
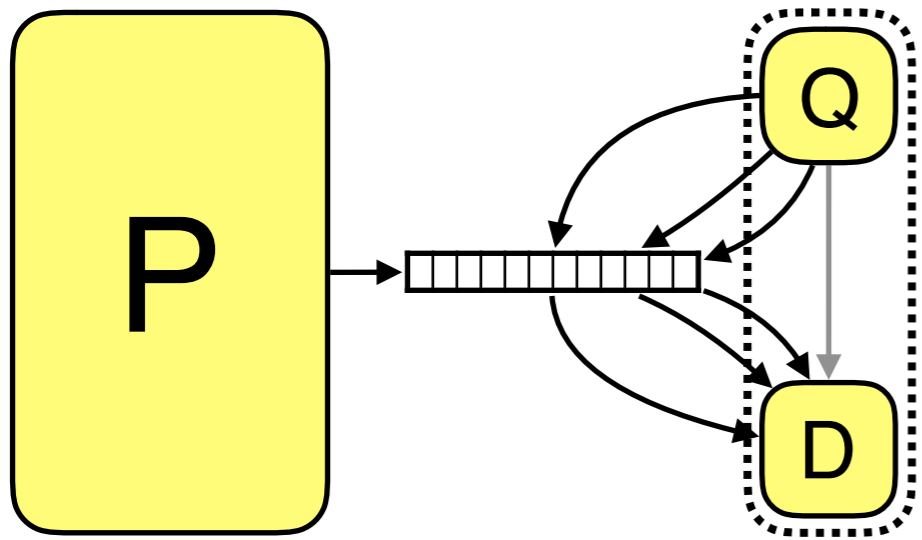
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$\forall \epsilon > 0$  circuit SAT has (non-uniform) PCPs with proof length  $2^{O(1/\epsilon)}$  and query complexity  $n^\epsilon$ .

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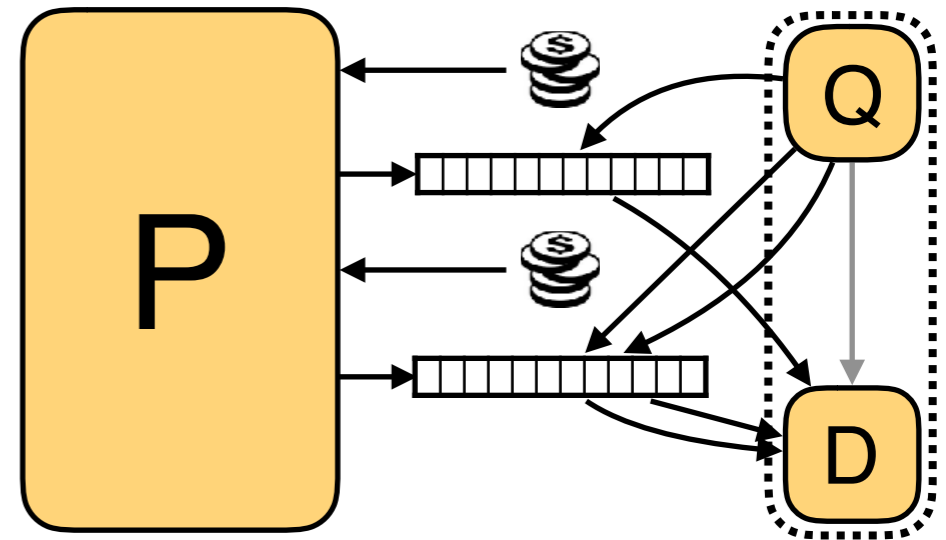
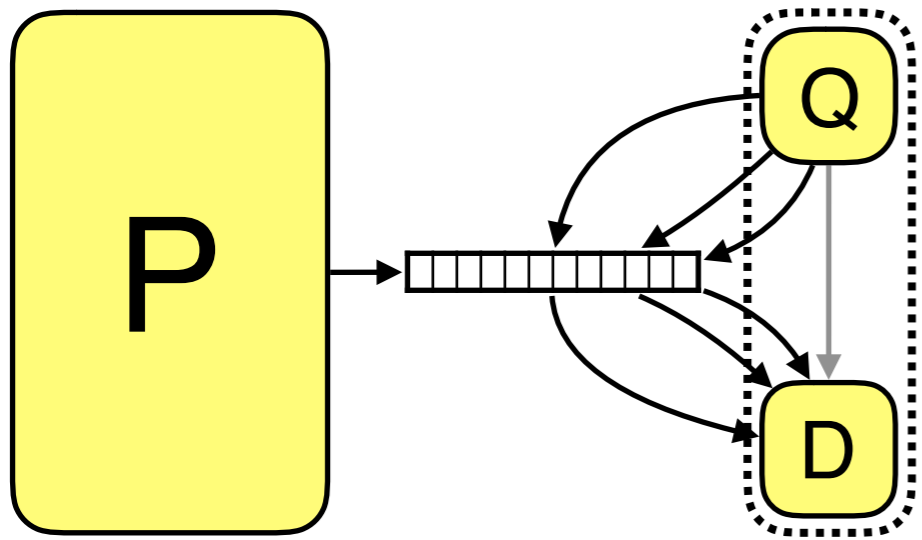
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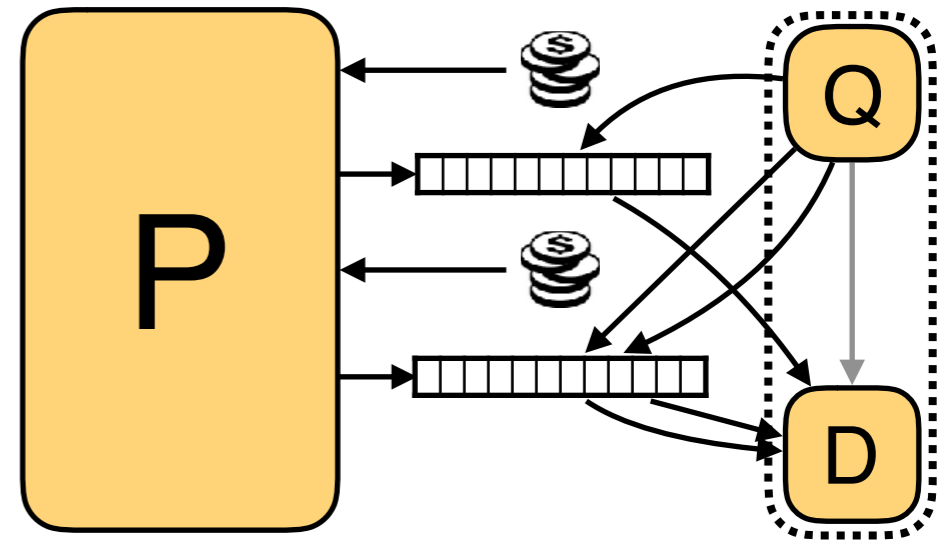
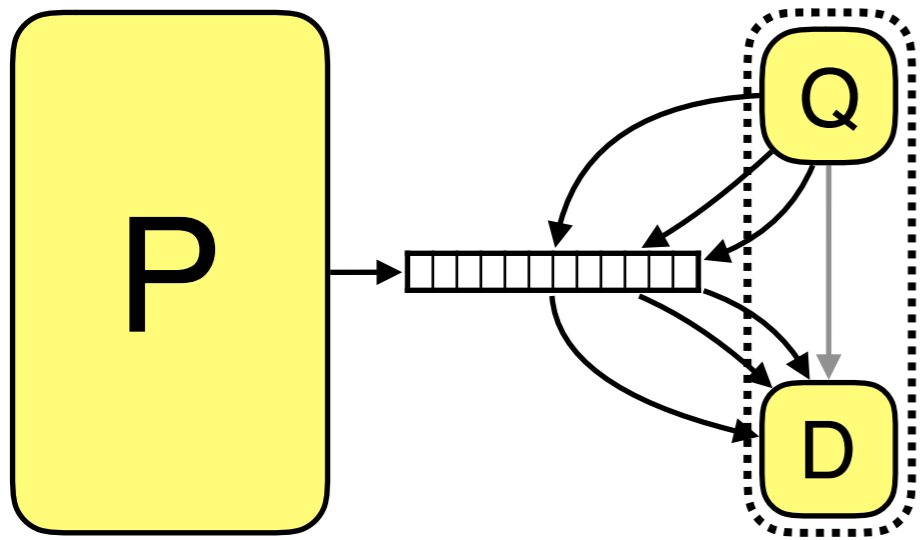
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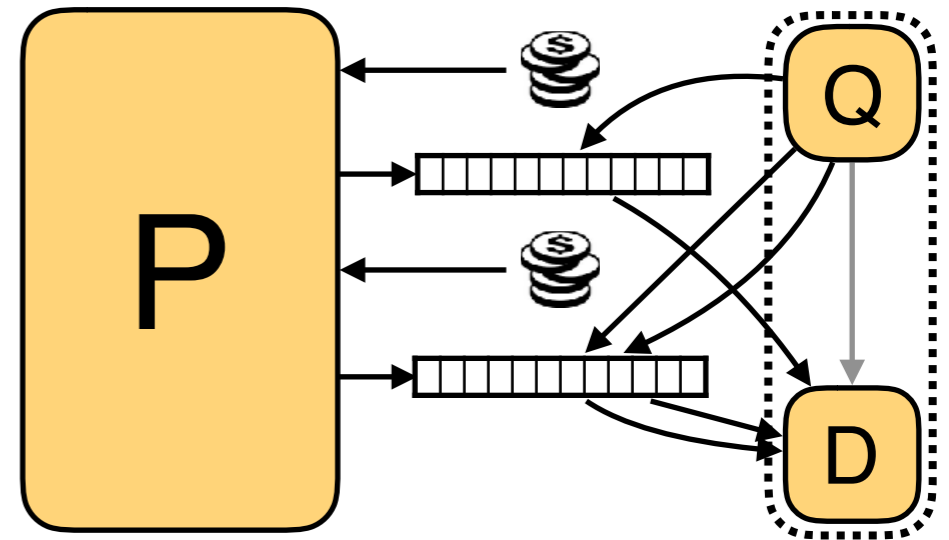
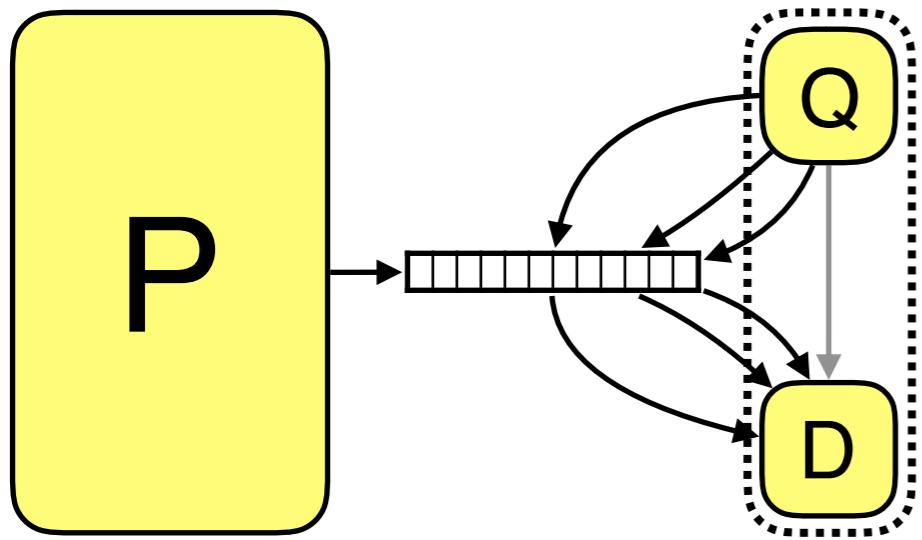
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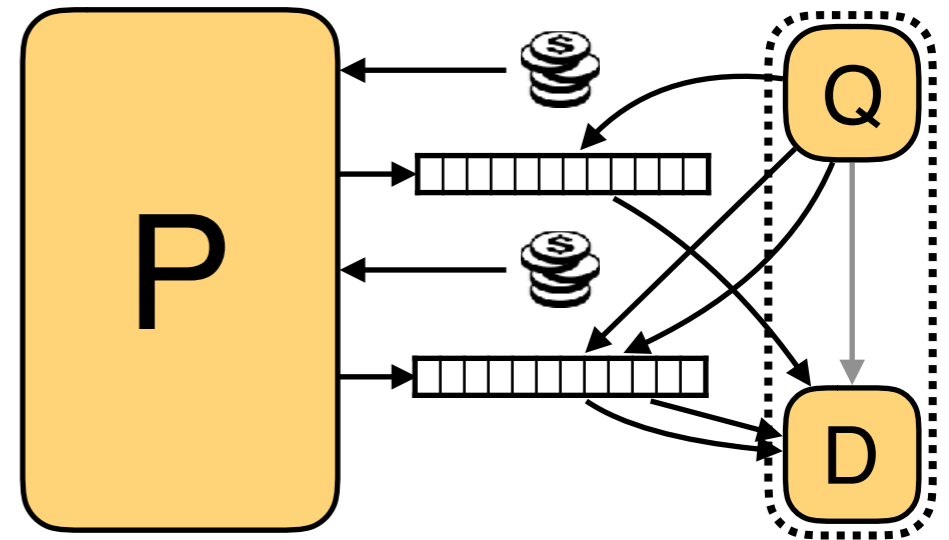
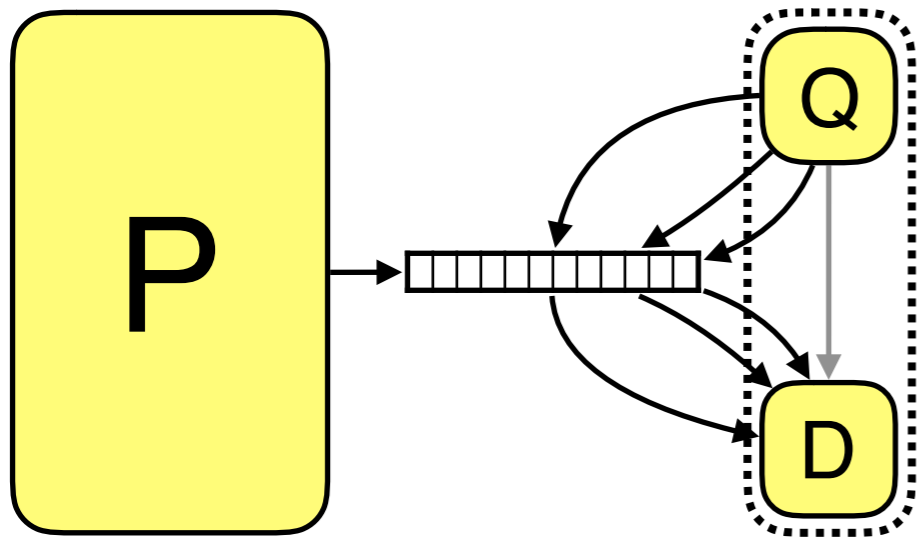
Q2: analogs for NEXP?  
(succinct circuit SAT)



# PCPs vs IOPs

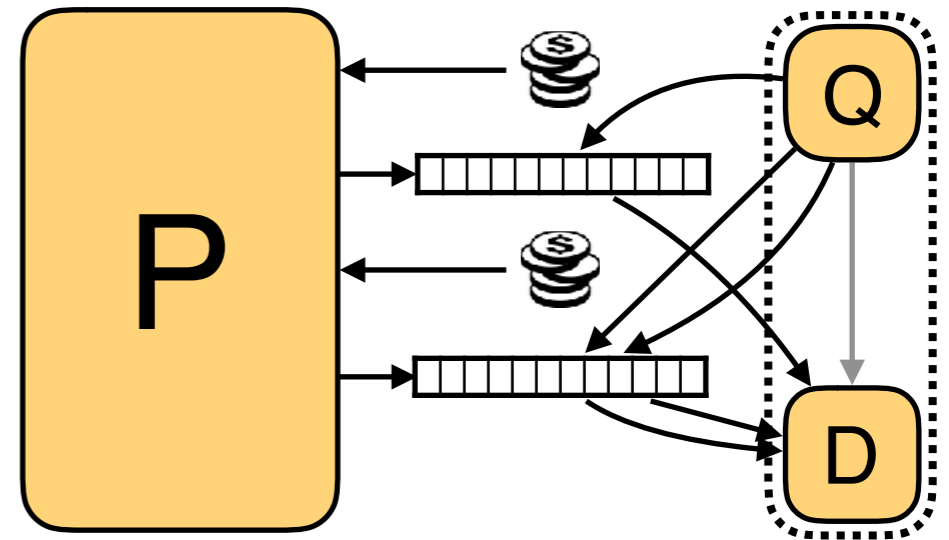
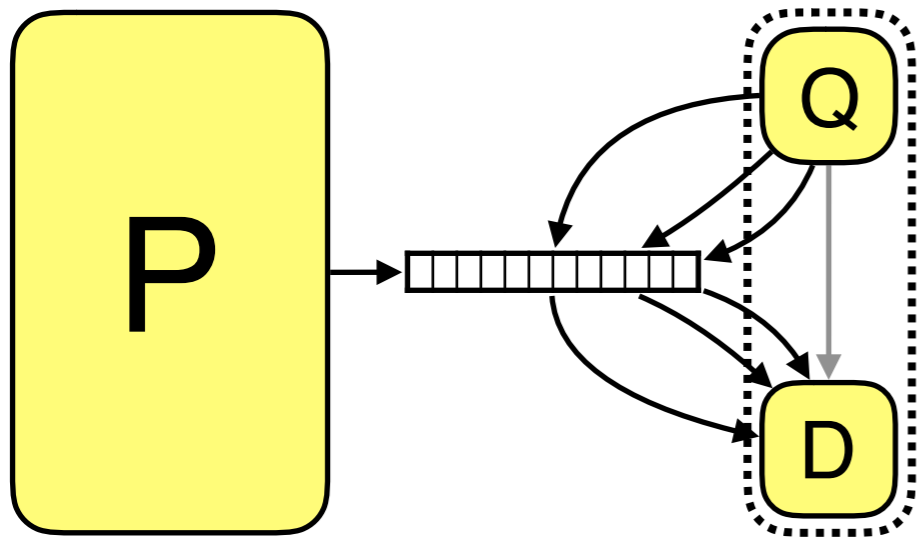


# PCPs vs IOPs



**Applications to hardness of approximation?**

# PCPs vs IOPs



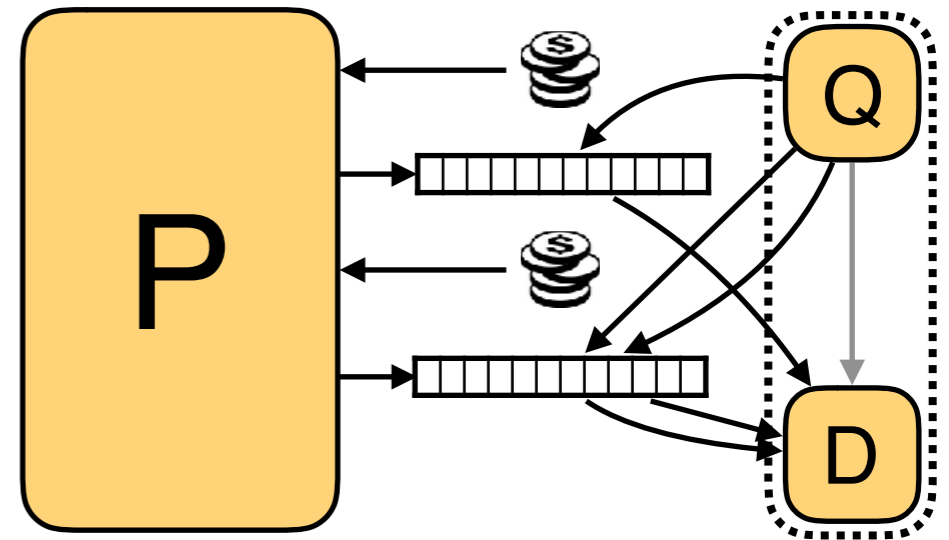
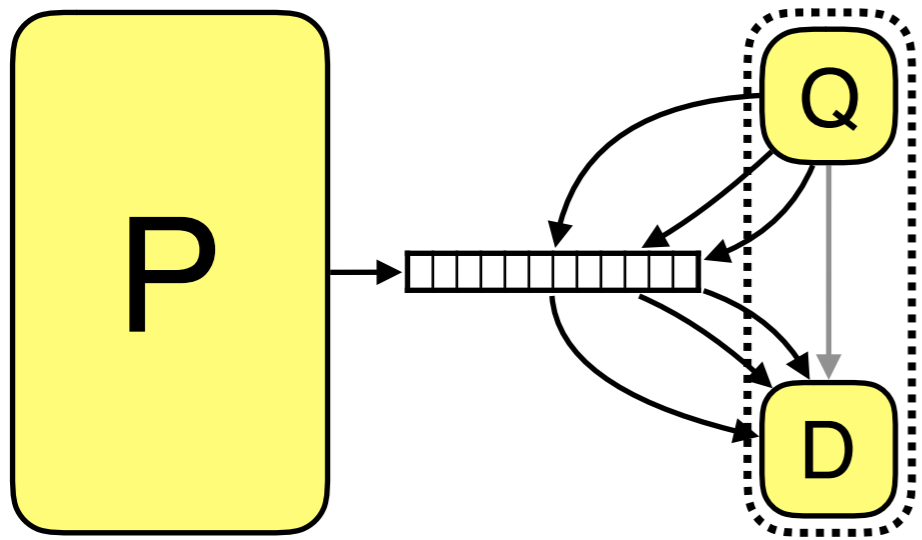
**Applications to hardness of approximation?**

$PCP_{c,s}[r,q]_{\Sigma}$



(c,s)-promise problem  
about a q-ary CSP over  $\Sigma$

# PCPs vs IOPs



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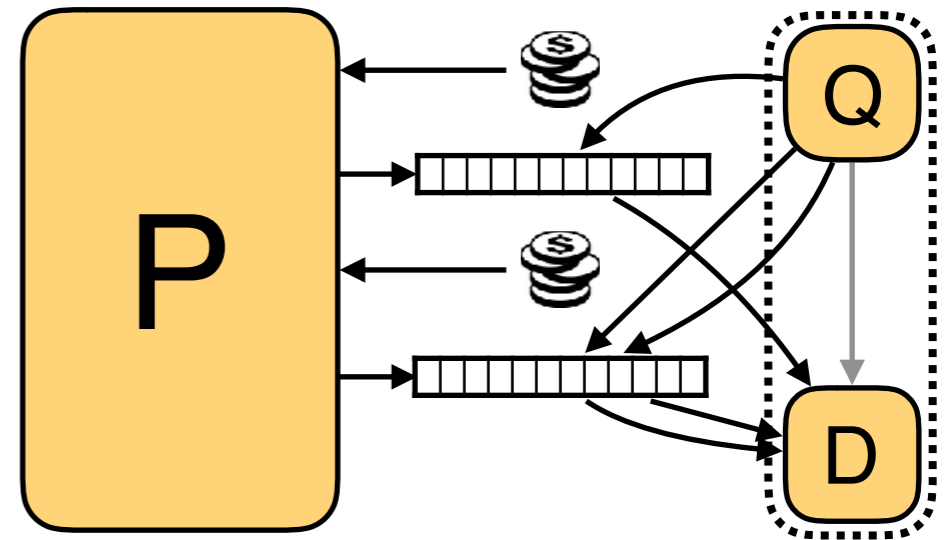
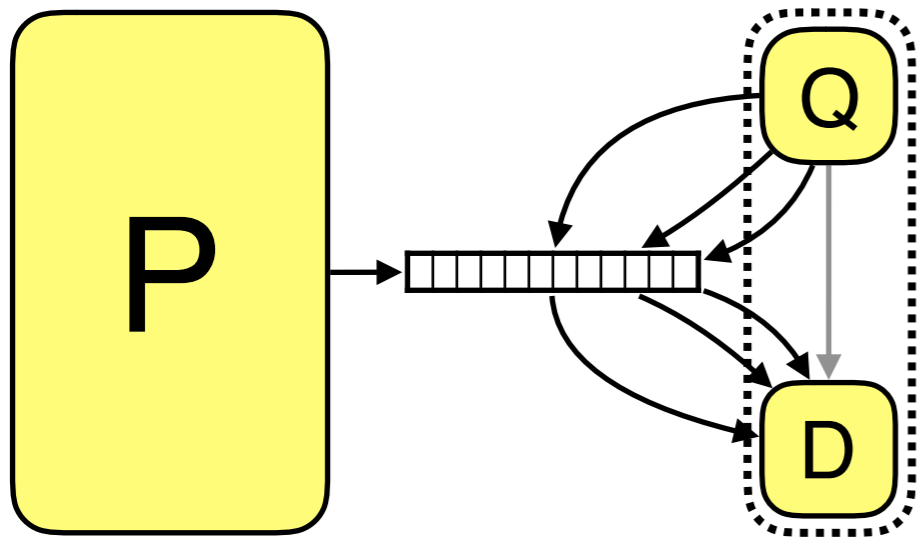
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PCPs for NP-hard languages



hardness of approximation for NP

# PCPs vs IOPs



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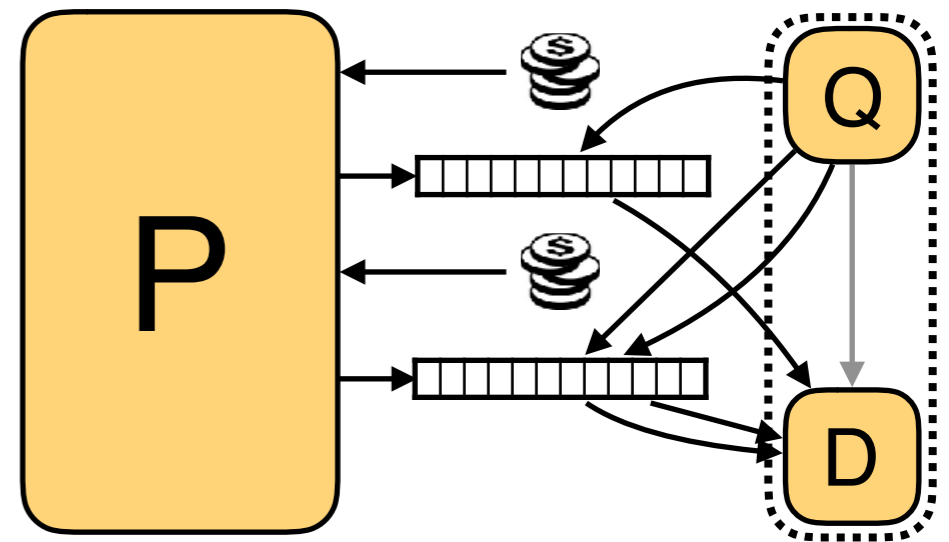
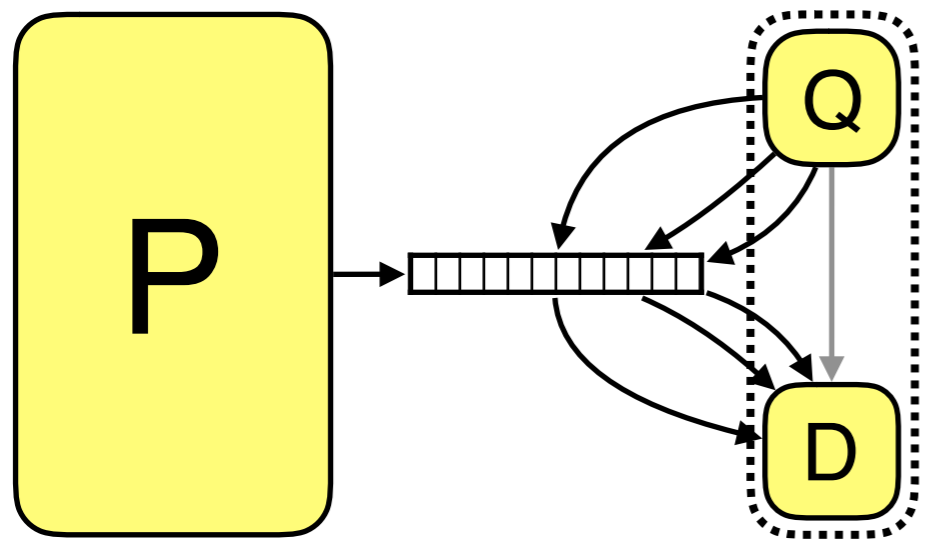
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$IOP_{c,s}[k,r,q]_{\Sigma}$



???

# PCPs vs IOPs



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PCPs for NP-hard languages



hardness of approximation for NP

$IOP_{c,s}[k,r,q]_{\Sigma}$



???

Q: does progress on the theory  
of IOPs imply any interesting  
hardness of approximation results?

**Thanks!**

